



Guam Visitors Bureau

Philippine Visitor Tracker Exit Profile & Market Segmentation Report

FY2020 – QTR.2 JAN-MAR 2020

[ANTHOLOGY®]
RESEARCH



Background and Methodology

- All surveys were partially interviewer administered. Upon completion of the surveys, Anthology's professional Filipino speaking interviewers double-checked each questionnaire for consistency and completeness, while the respondent was present.
- A total of 81 departing Filipino visitors were randomly interviewed at the Guam A.B. Wonpat International Airport's departure and waiting areas.
- The margin of error for a sample of 81 is +/- 10.89 percentage points with a 95% confidence level. That is, if all Filipino visitors who traveled to Guam in the same time period were asked these questions, we can be 95% certain that their responses would not differ by +/- 10.89 percentage points.

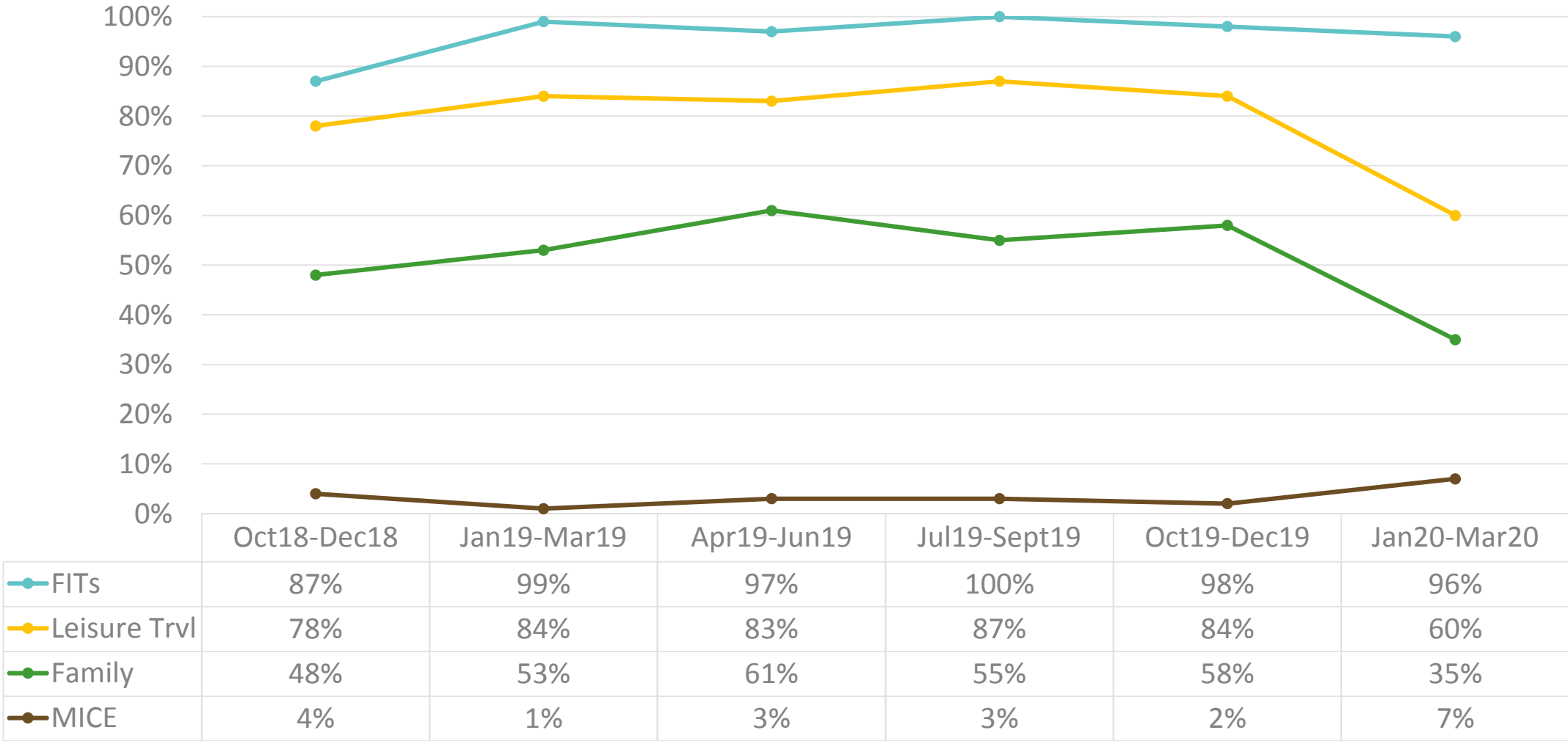
Objectives

- To monitor the effectiveness of the Philippine seasonal campaigns in attracting Filipino visitors, refresh certain baseline data, to better understand the nature and economic value or impact of each of the targeted segments in the Philippine marketing plan.
- Identify significant determinants of visitor satisfaction, expenditures and the desire to return to Guam.

Key Highlighted Segments

- The specific objectives were:
 - To determine the relative size and expenditure behavior of the following market segments:
 - FITs (Q12 Not on Organized Group Tour or Q14 Direct booking w/ airline, hotel)
 - Leisure (Q8- relax, natural beauty, sightseeing, vacation)
 - Family (Q11)
 - MICE (Q8- Convention, conference, trade show, meeting, incentive trip)
 - To identify the most significant factors affecting overall visitor satisfaction.
 - To identify (for all visitors from Philippines) the most important determinants of on-island spending.

Key Highlighted Segments



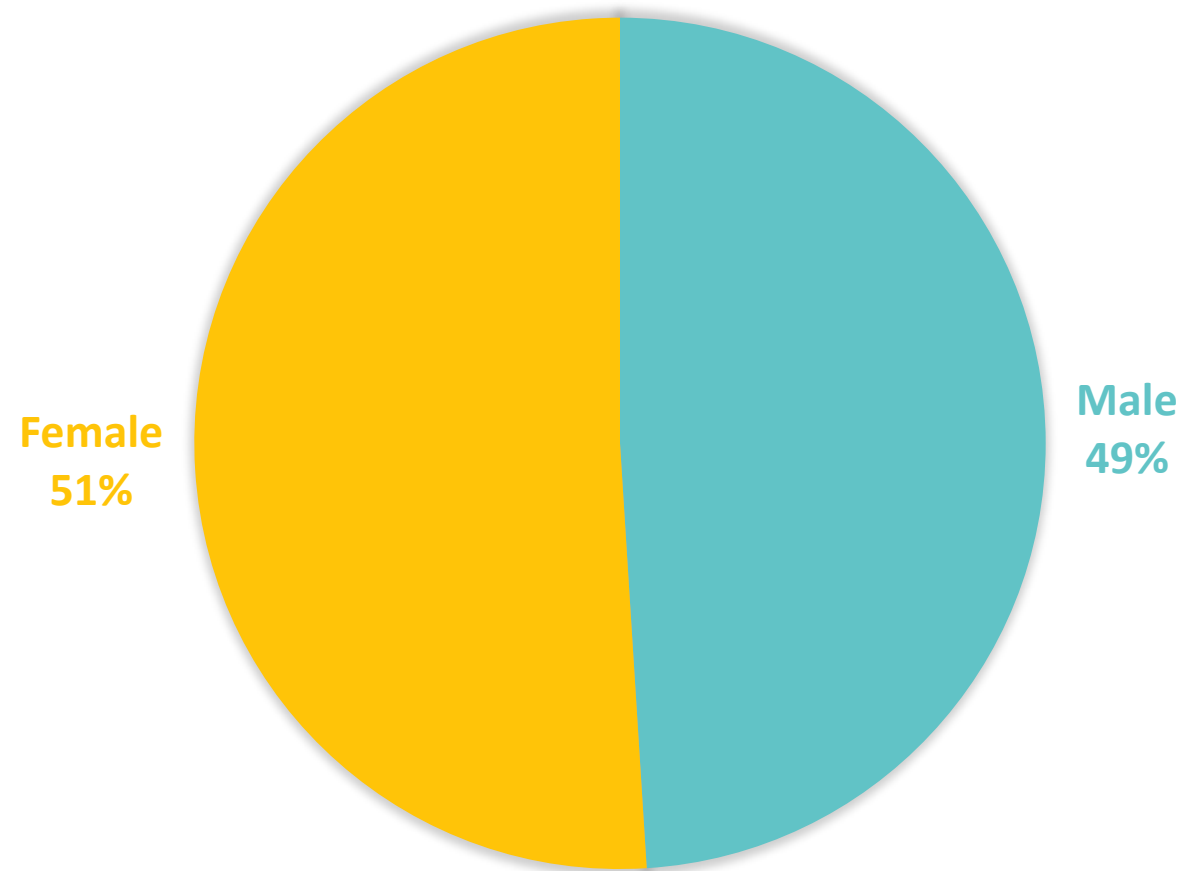


SECTION 1

PROFILE OF RESPONDENTS



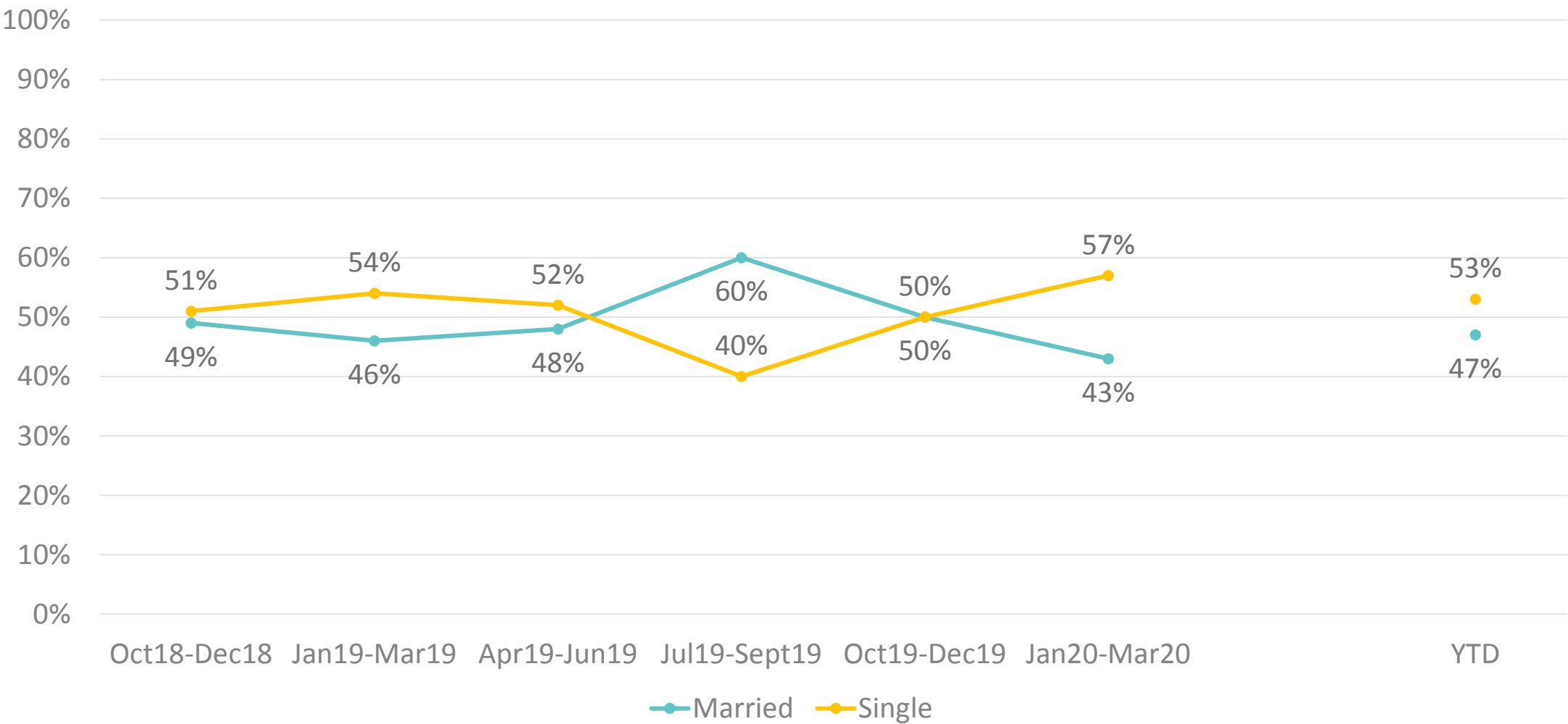
GENDER



MARITAL STATUS



MARITAL STATUS – TRACKING



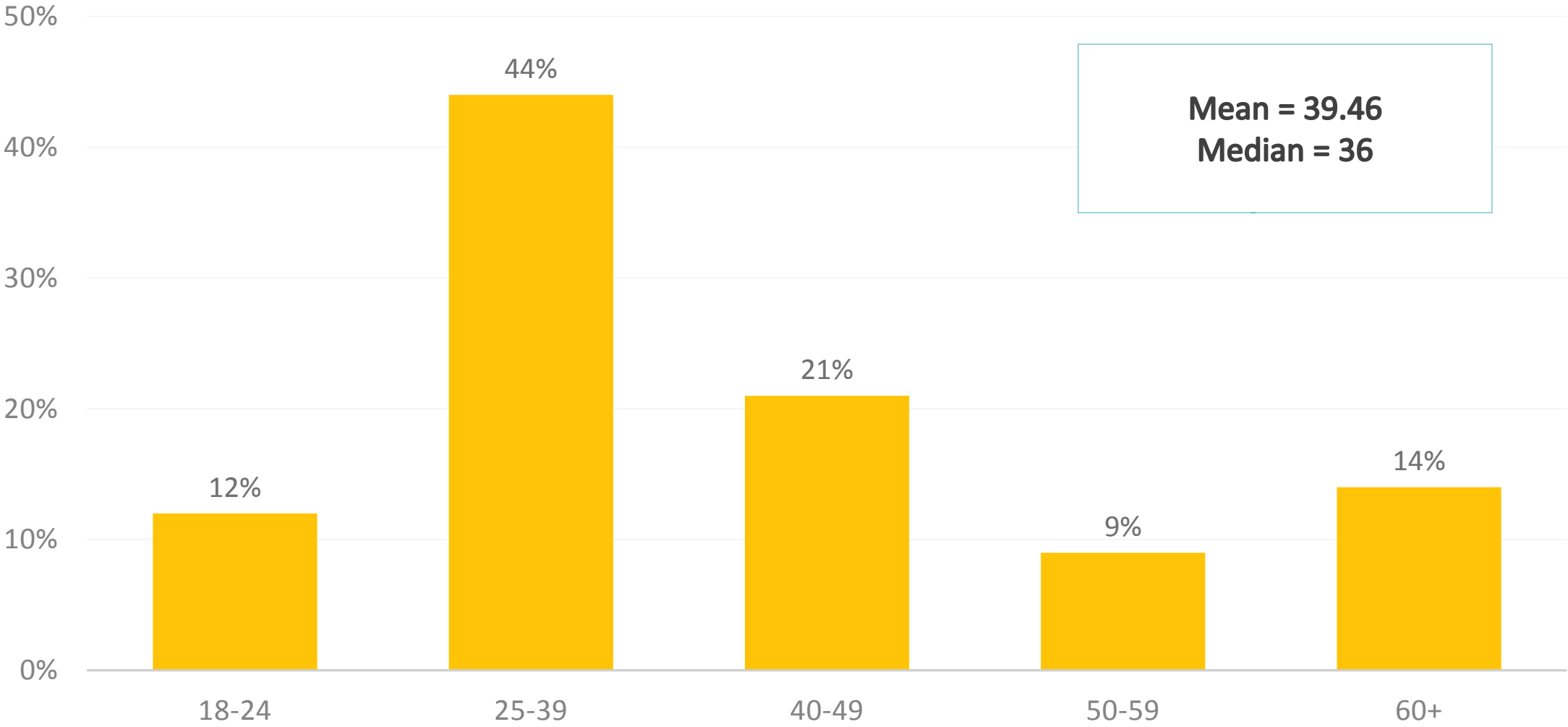
MARITAL STATUS – SEGMENTATION

GVB VISITOR SATISFACTION STUDY
QE Are you married or single?

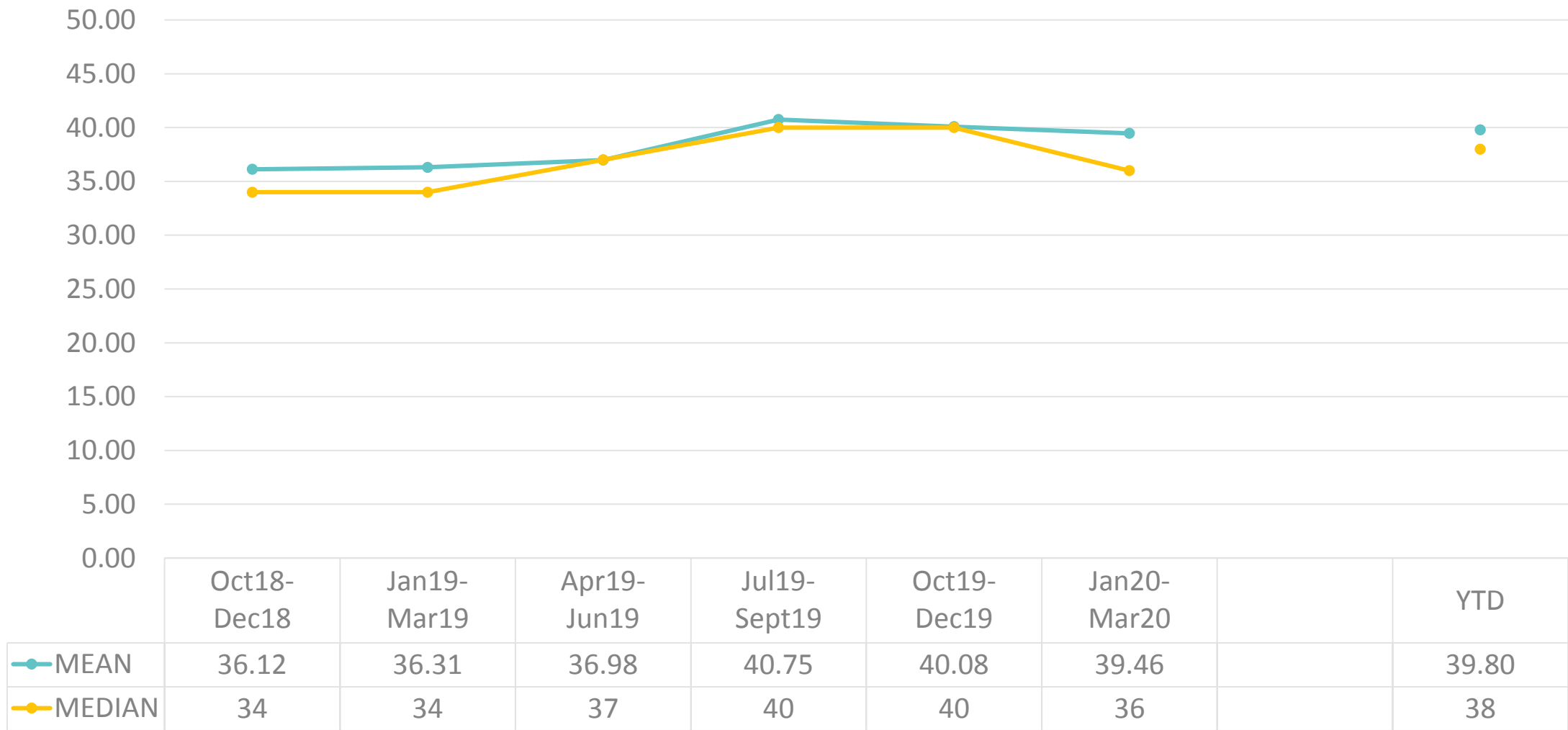
		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
QE	Married	43%	64%	42%	50%	47%
	Single	57%	36%	58%	50%	53%
	Total	81	28	78	6	49

Prepared by Anthology Research

AGE



AGE – TRACKING



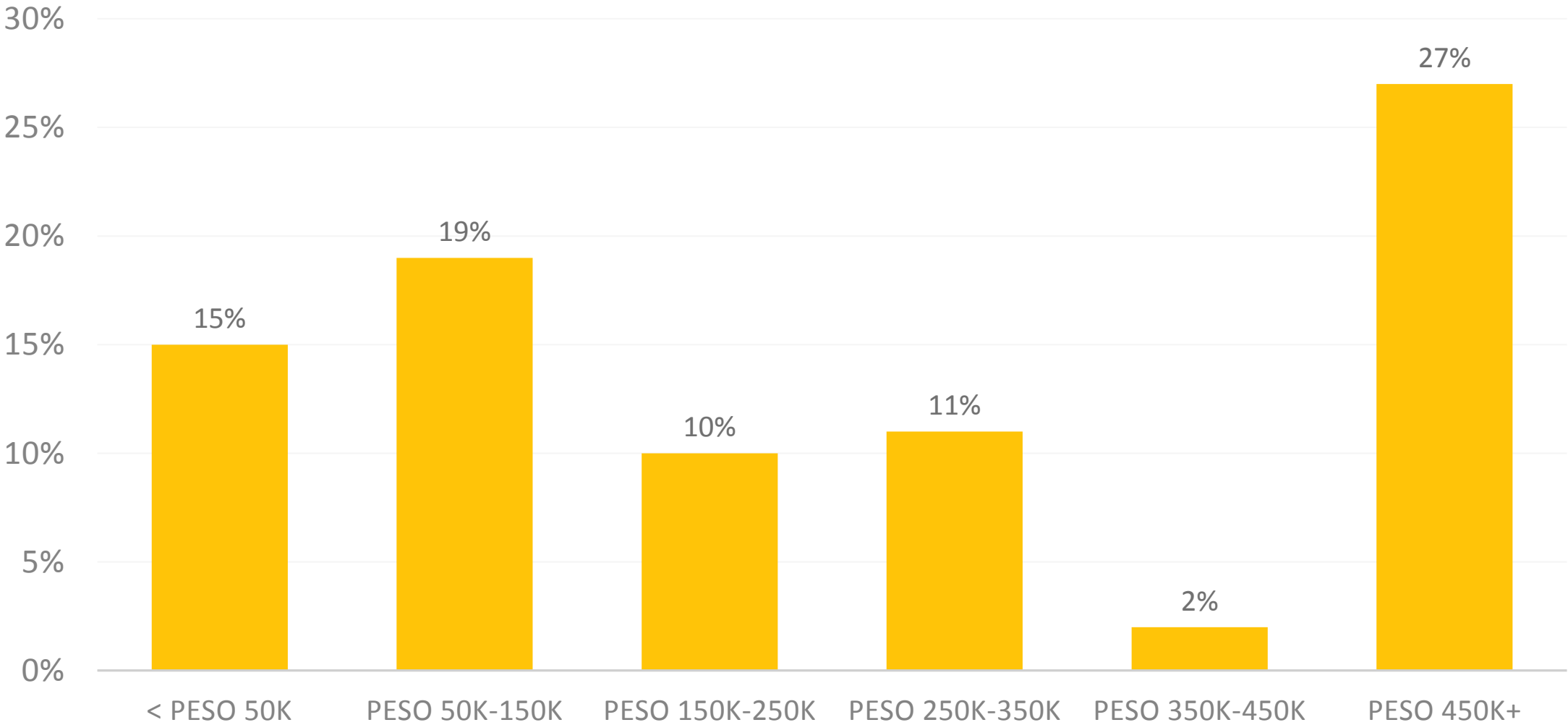
AGE – SEGMENTATION

GVB VISITOR SATISFACTION STUDY
QF What was your age on your last birthday?

		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
QF	18-24	12%	7%	13%		10%
	25-39	44%	54%	42%	67%	55%
	40-49	21%	25%	22%		12%
	50-59	9%	11%	9%		8%
	60+	14%	4%	14%	33%	14%
	Total	81	28	78	6	49
QF	Mean	39.46	38.00	39.63	43.17	38.80
	Median	36	35	37	37	34

Prepared by Anthology Research

HOUSEHOLD INCOME



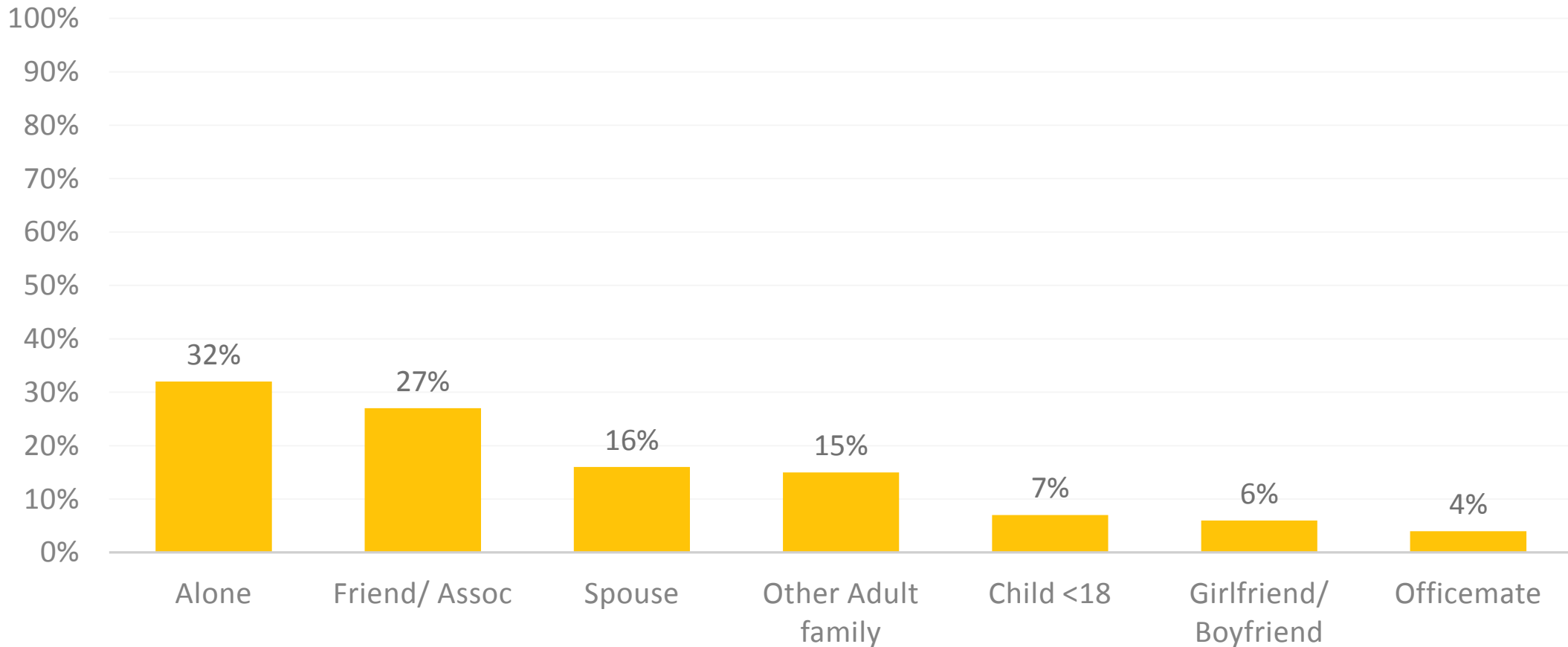
HOUSEHOLD INCOME – SEGMENTATION

GVB VISITOR SATISFACTION STUDY
D2 What is your approximate annual household income, before taxes?

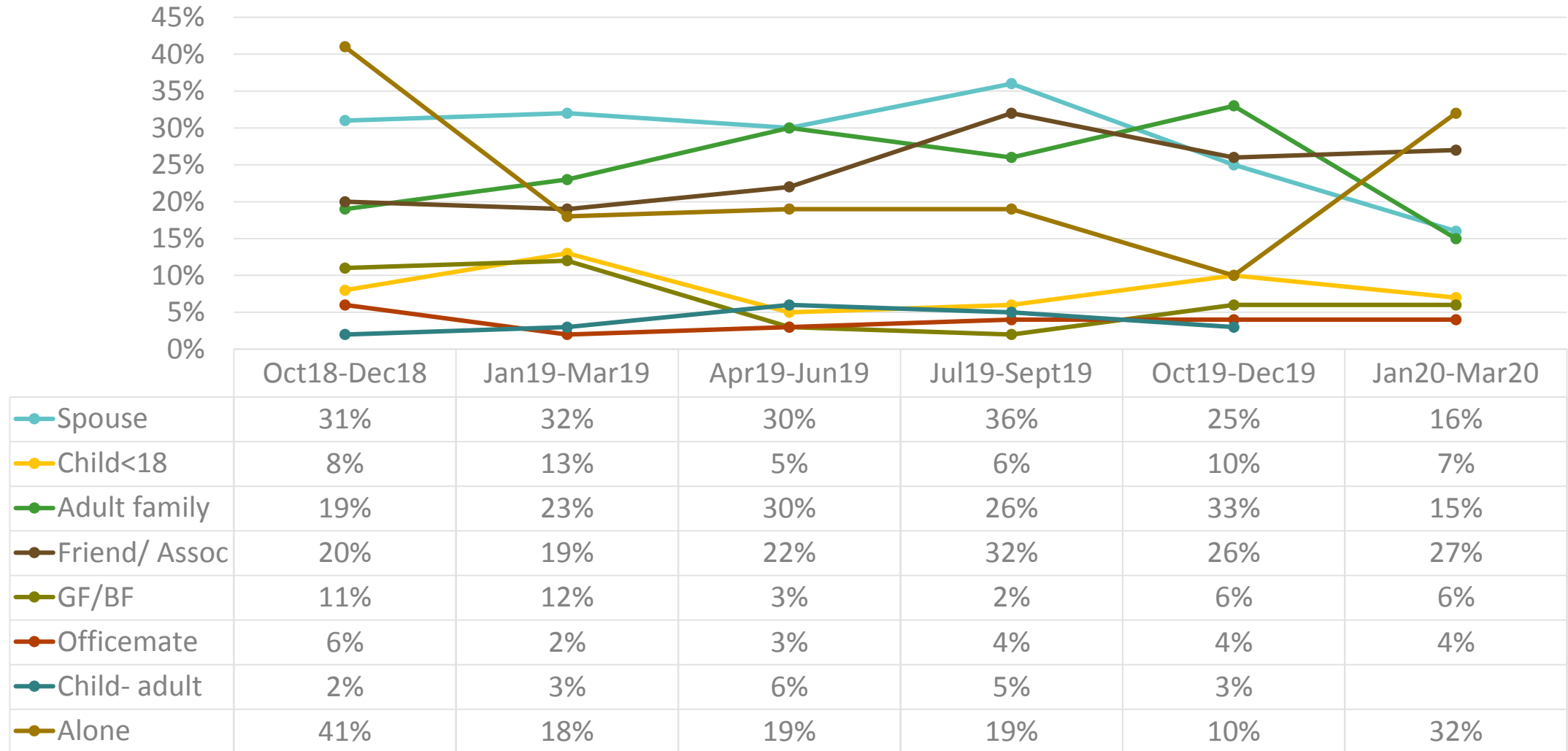
		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
D2	< PESO 50K	15%	21%	15%	33%	16%
	PESO 50K-150K	19%	14%	18%	17%	12%
	PESO 150K-250K	10%	11%	10%	33%	10%
	PESO 250K-350K	11%	11%	10%	17%	10%
	PESO 350K-450K	2%		3%		4%
	PESO 450K+	27%	36%	27%		31%
	No income	16%	7%	17%		16%
	Total	81	28	78	6	49

Prepared by Anthology Research

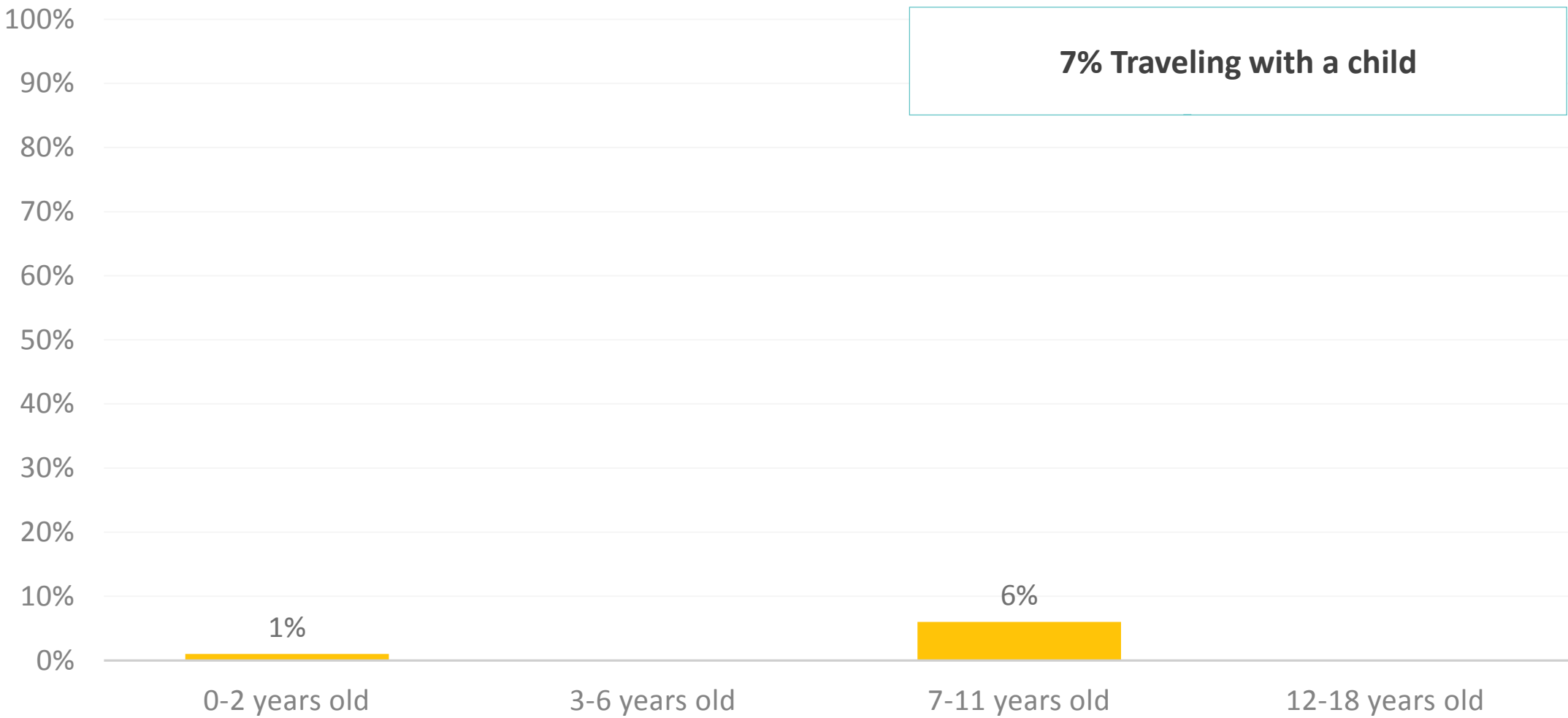
TRAVEL PARTY



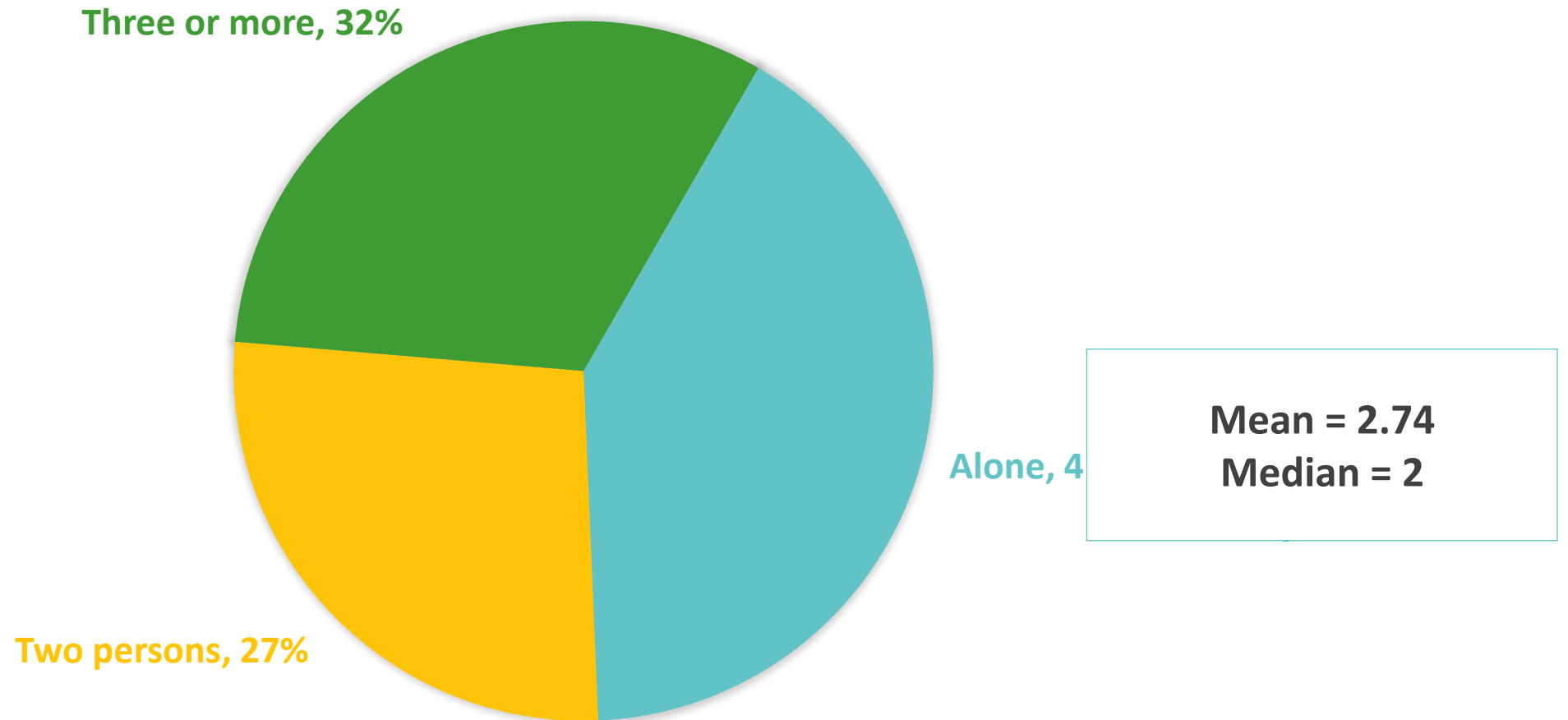
TRAVEL PARTY – TRACKING



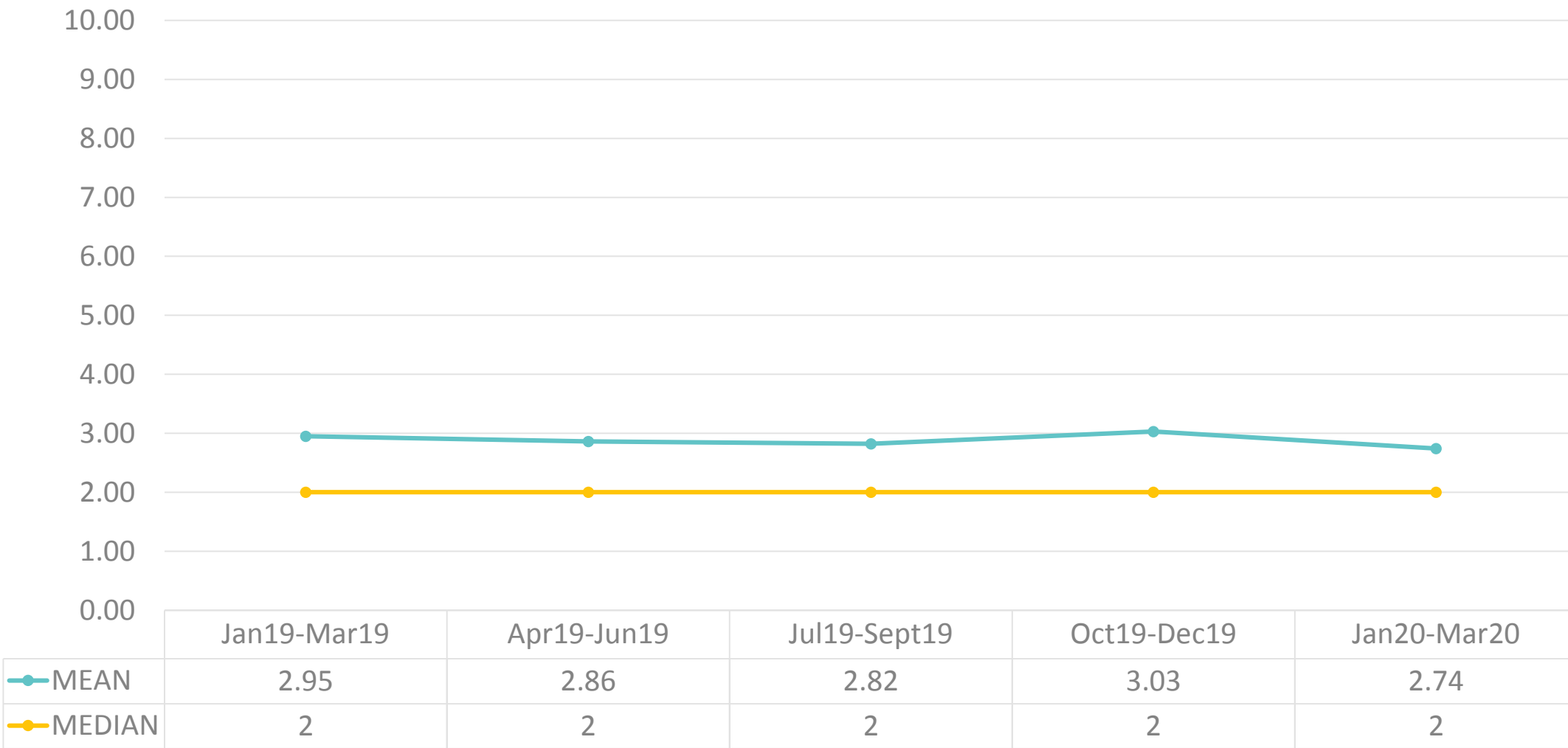
TRAVEL PARTY – CHILD UNDER 18



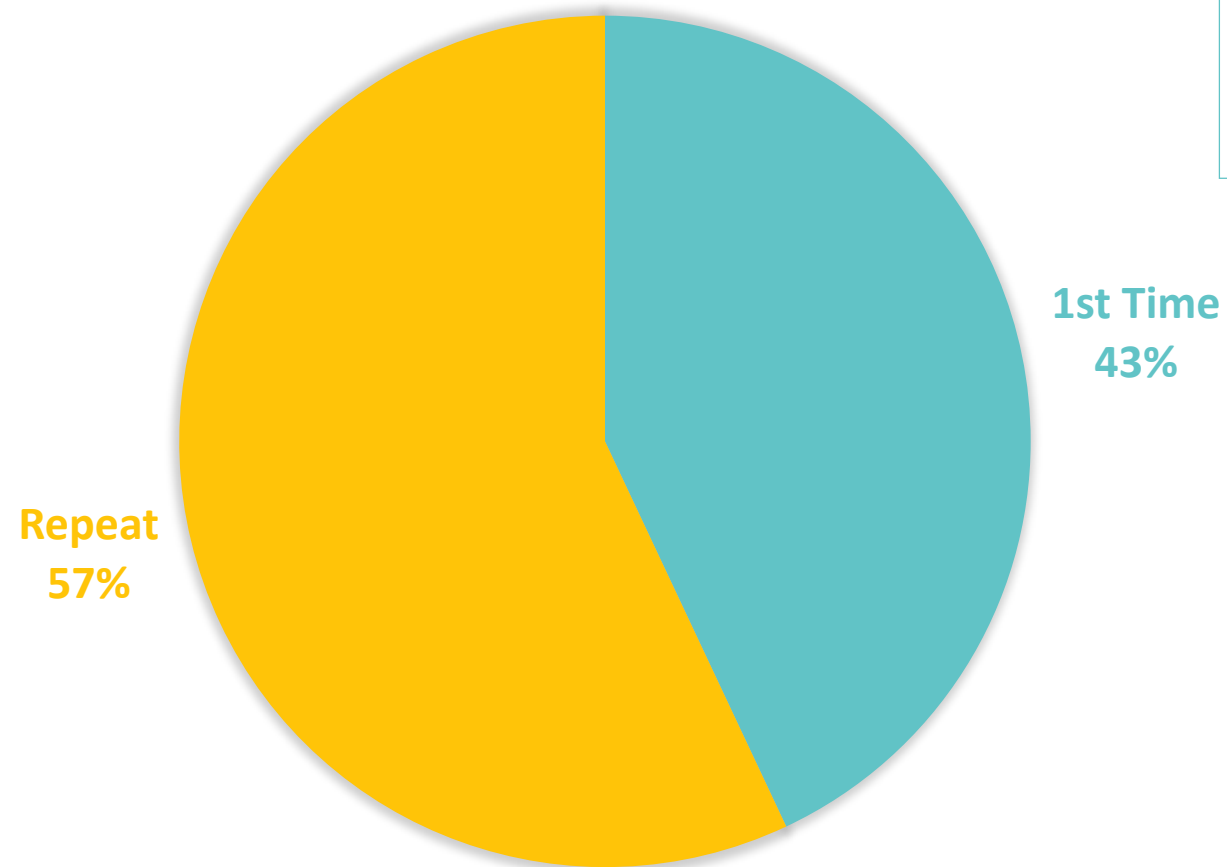
TRAVEL PARTY SIZE



TRAVEL PARTY SIZE – TRACKING

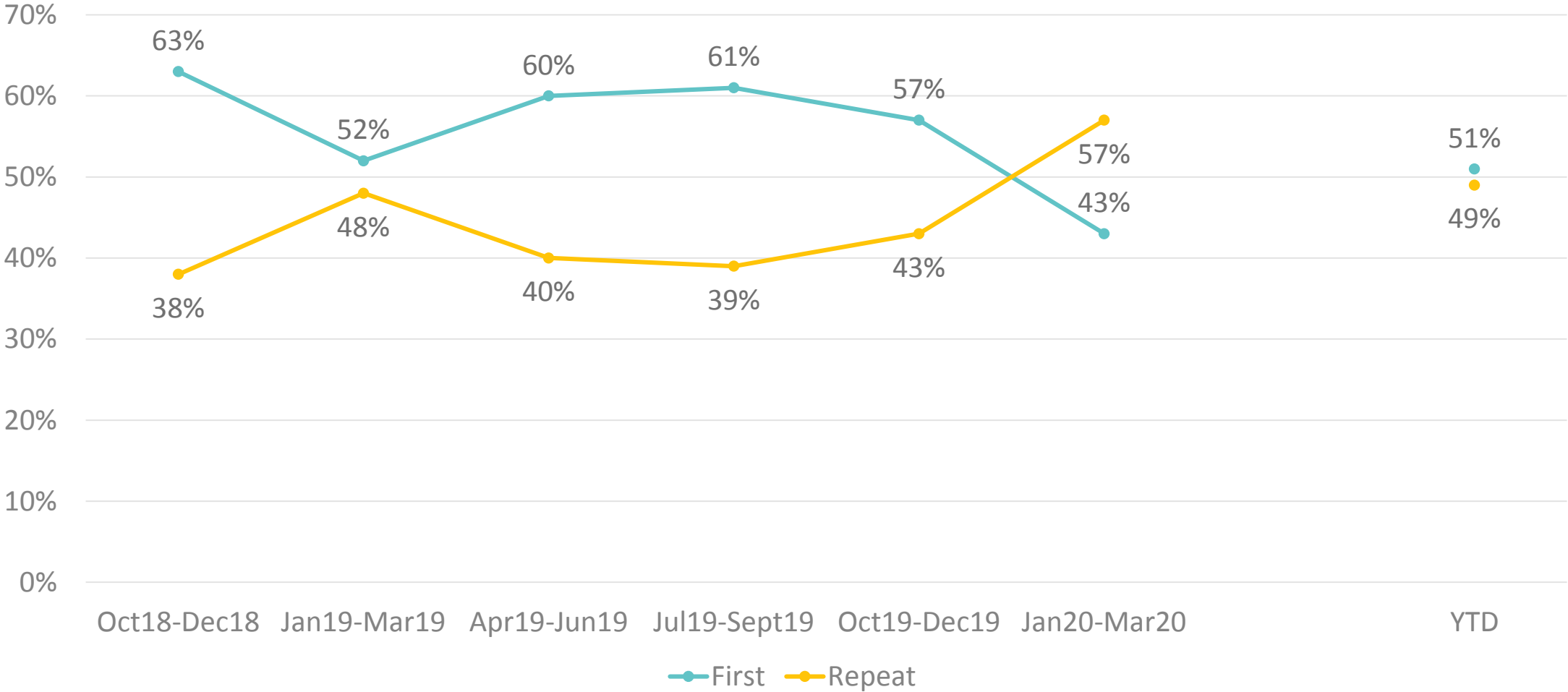


TRIPS TO GUAM



Mean = 5.59
Median = 2

TRIPS TO GUAM – TRACKING



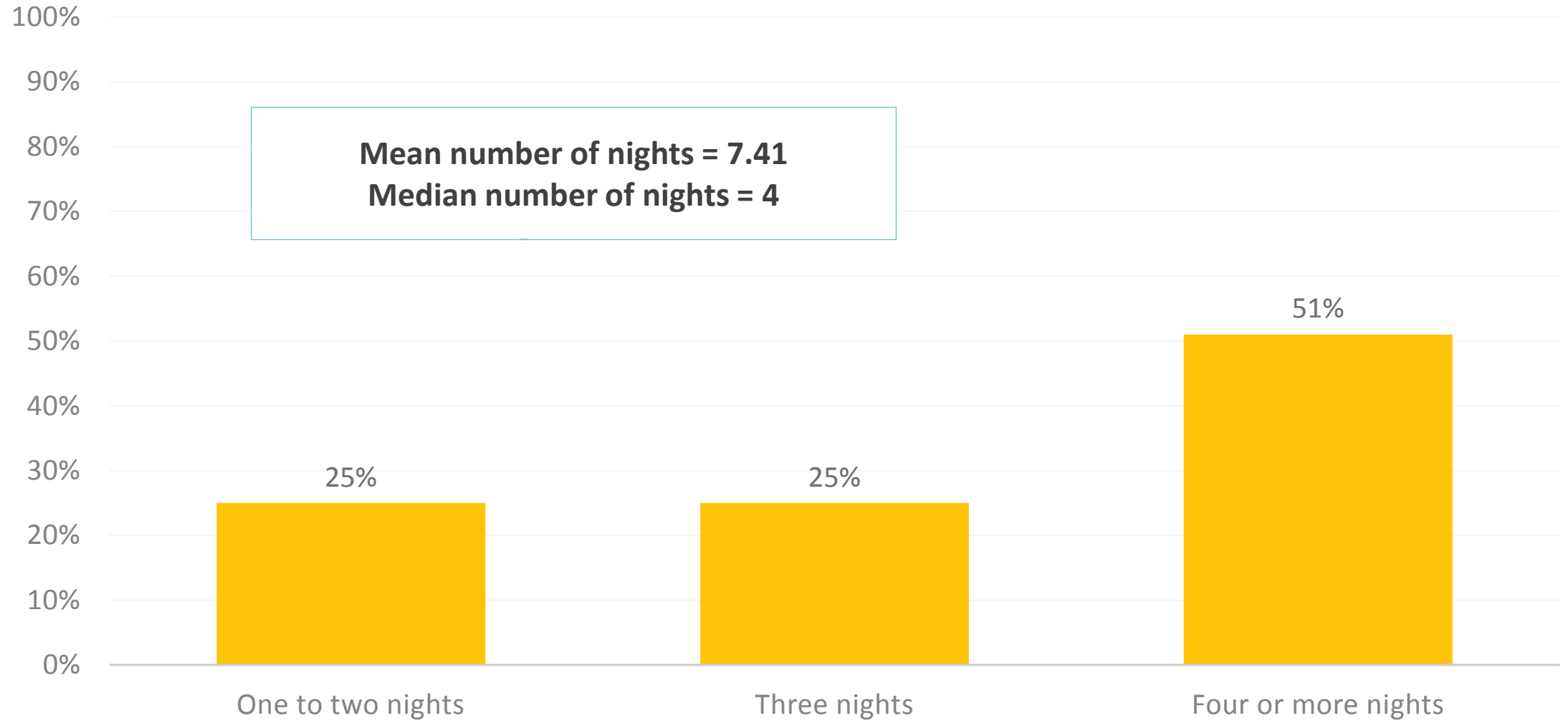
TRIPS TO GUAM – SEGMENTATION

GVB VISITOR SATISFACTION STUDY
Q9 Including this trip, how many times have you been to Guam?

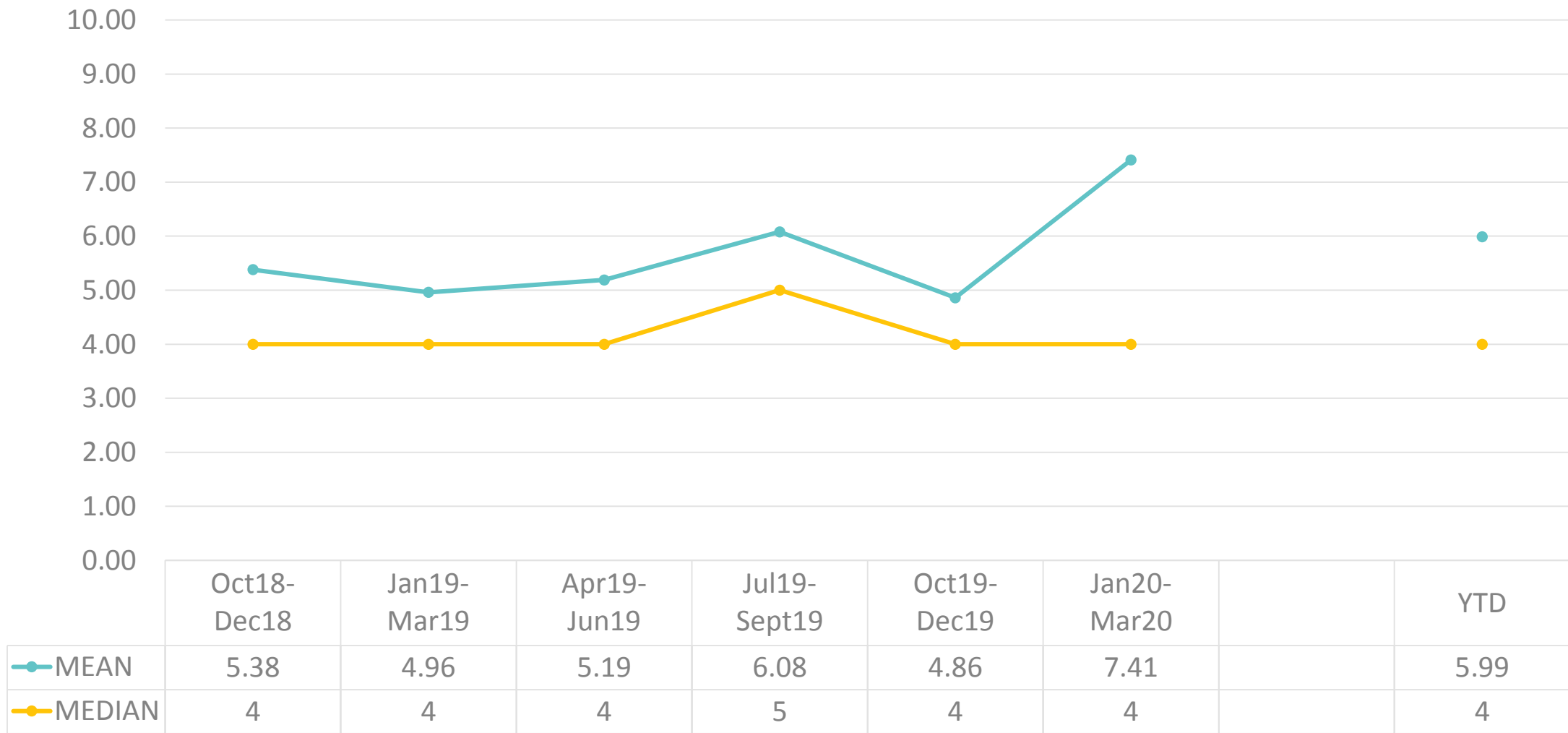
		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
Q9	1st time	43%	50%	41%	33%	45%
	Repeat	57%	50%	59%	67%	55%
	Total	81	28	78	6	49
Q9	Mean	5.59	4.71	5.77	4.00	3.84
	Median	2	2	2	2	2

Prepared by Anthology Research

LENGTH OF STAY



LENGTH OF STAY – TRACKING



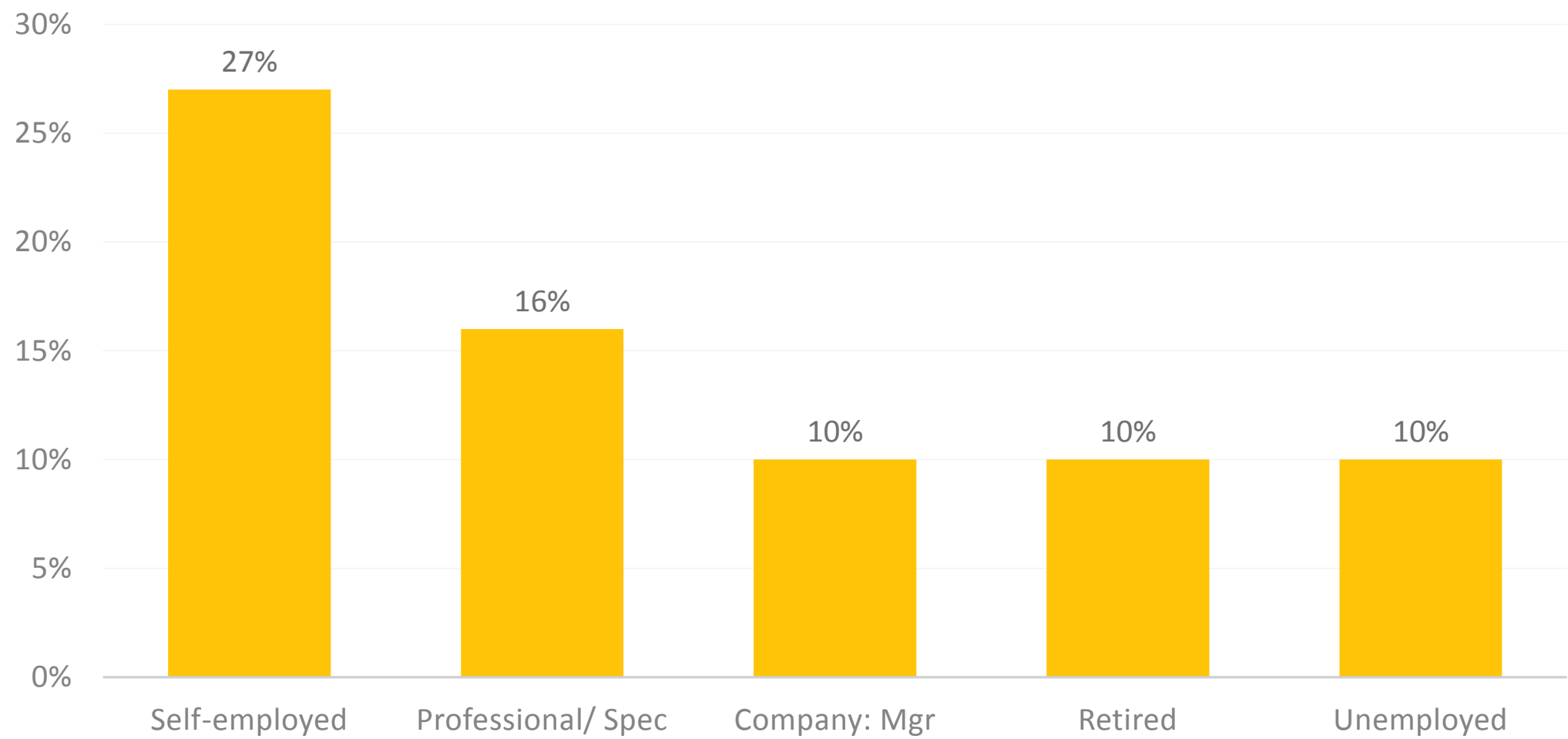
LENGTH OF STAY – SEGMENTATION

GVB VISITOR SATISFACTION STUDY
SA How many nights did you stay on Guam?

		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
SA	1-2 nights	25%	21%	26%	33%	29%
	3 nights	25%	32%	23%		24%
	4+	51%	46%	51%	67%	47%
	Total	81	28	78	6	49
SA	Mean	7.41	7.82	7.50	6.17	8.55
	Median	4	3	4	4	3

Prepared by Anthology Research

OCCUPATION – Top Responses (10%+)



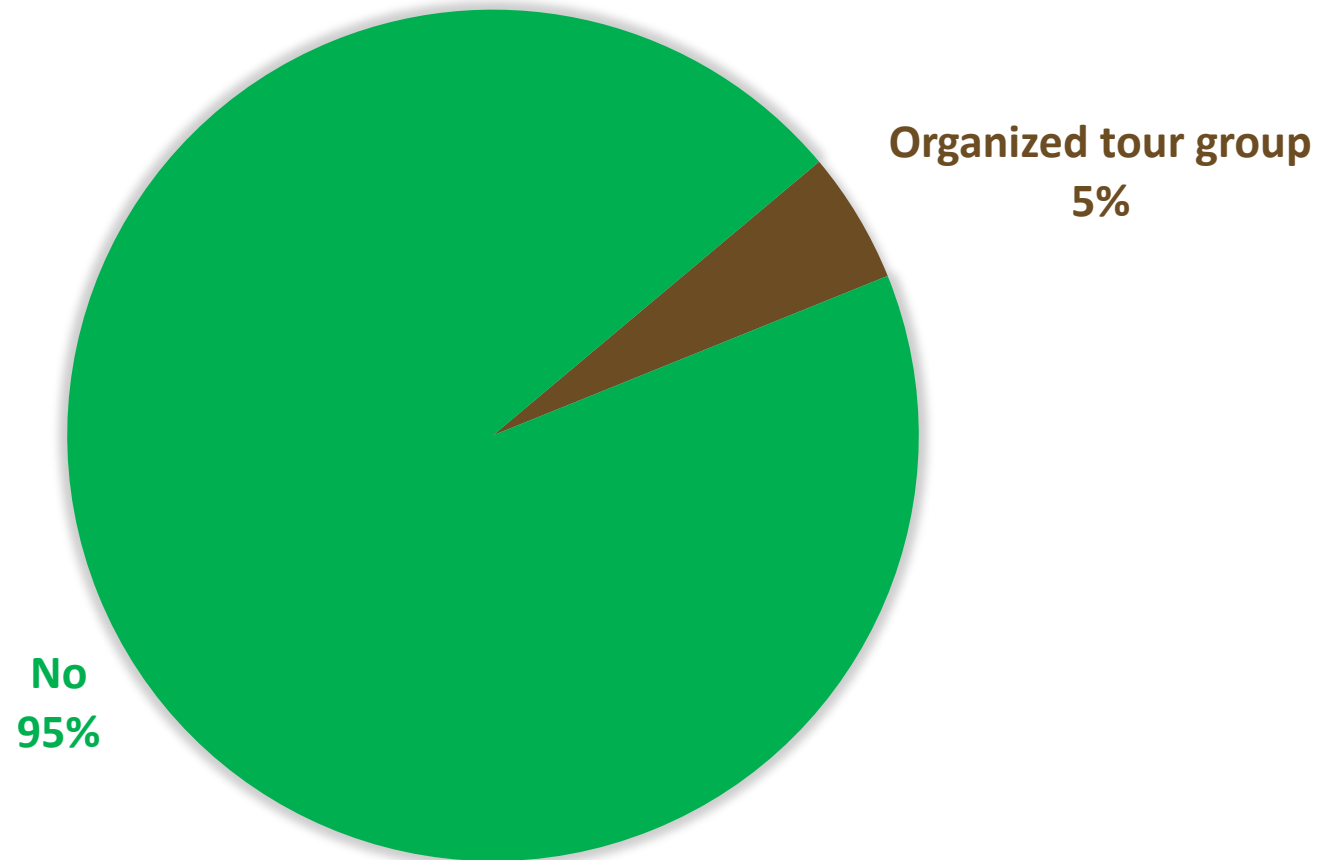


SECTION 2

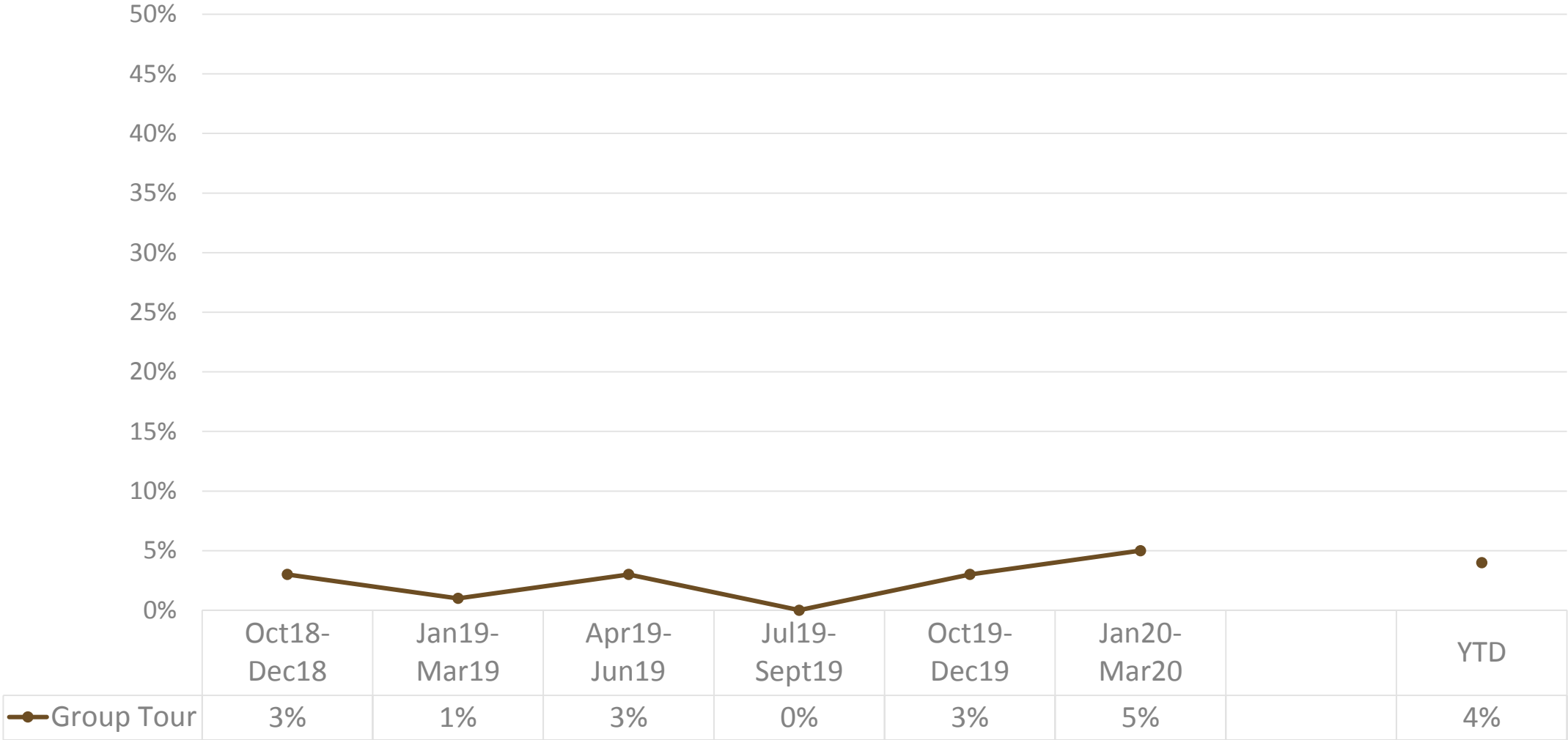
TRAVEL PLANNING



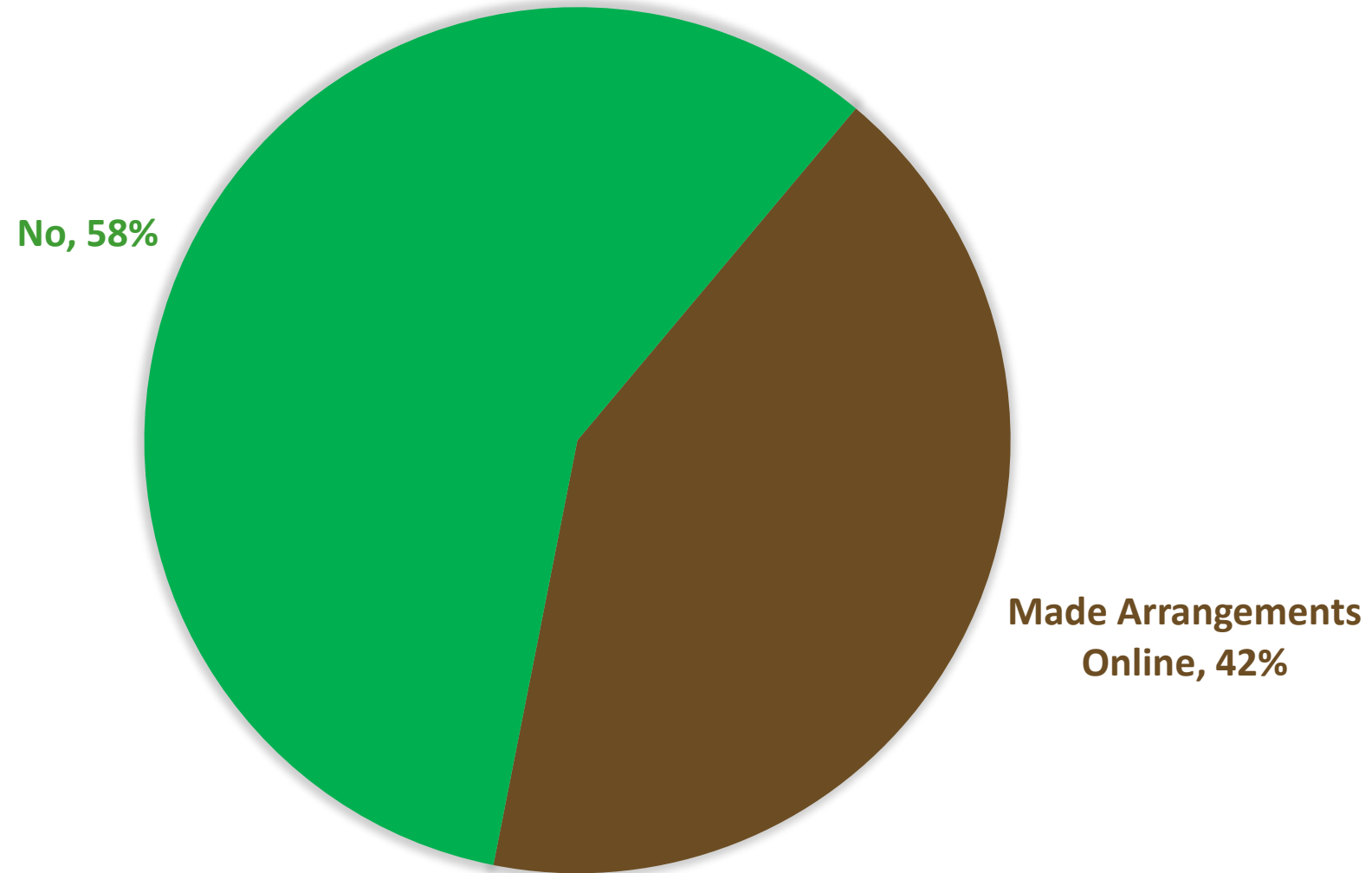
ORGANIZED TOUR GROUP



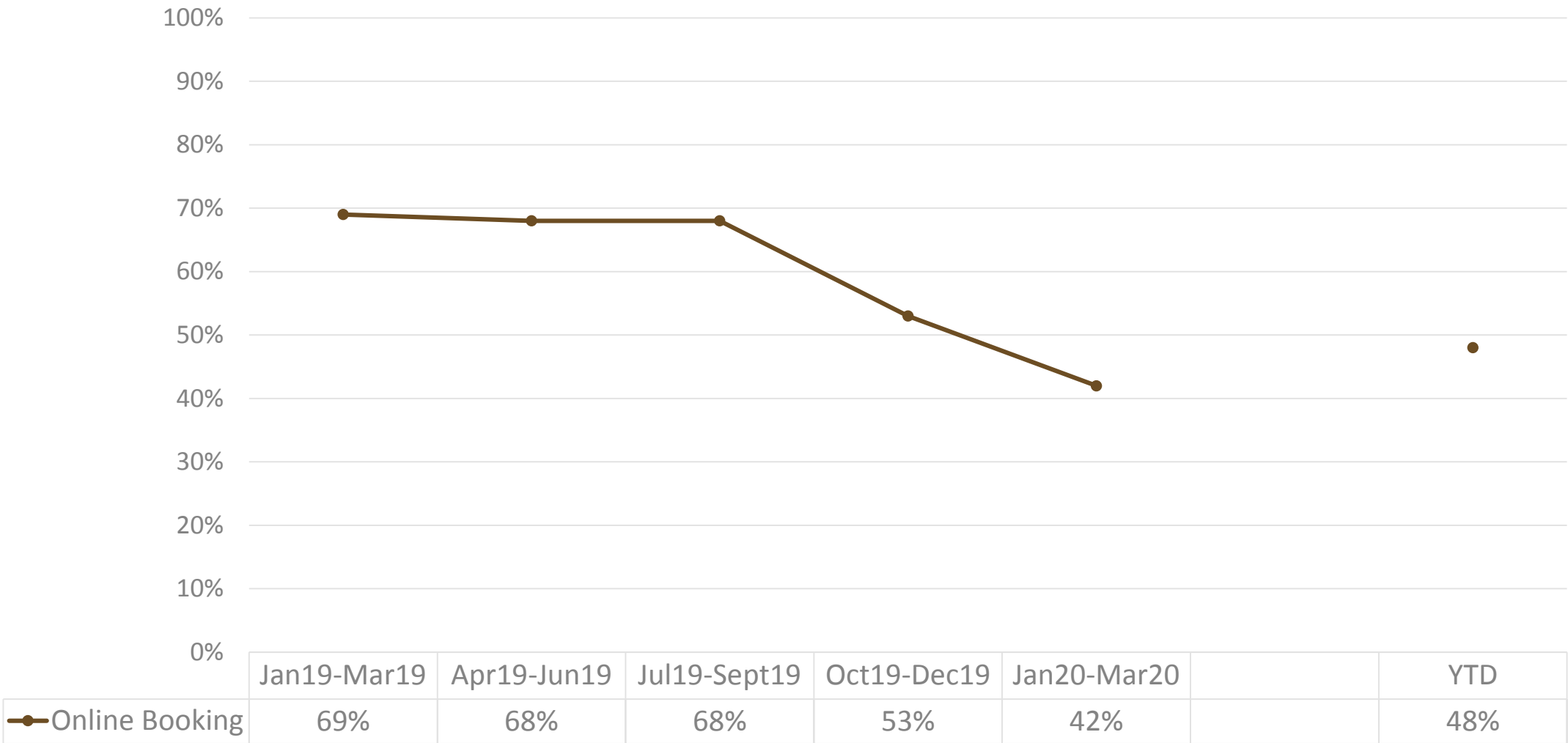
ORGANIZED TOUR GROUP – TRACKING



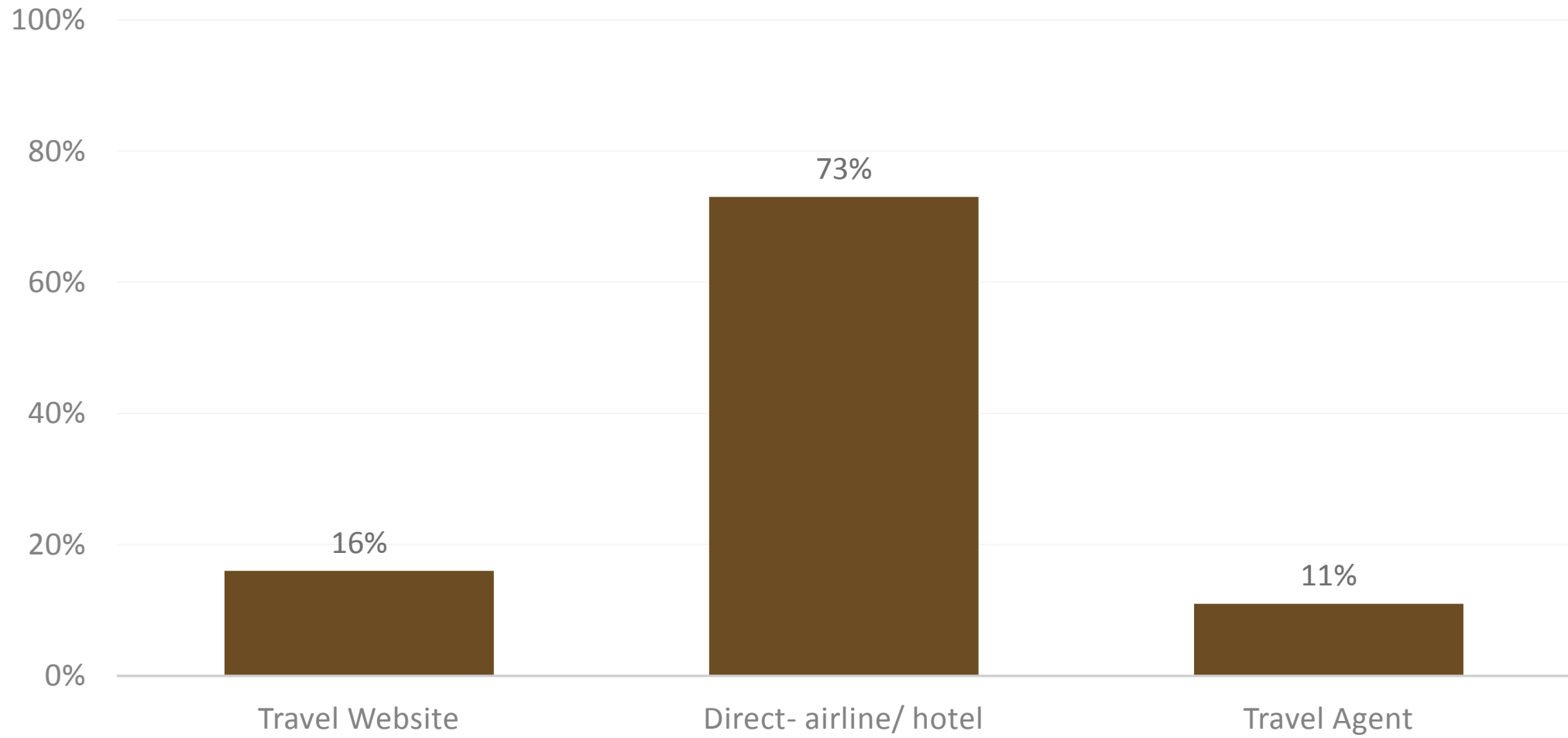
ONLINE BOOKING



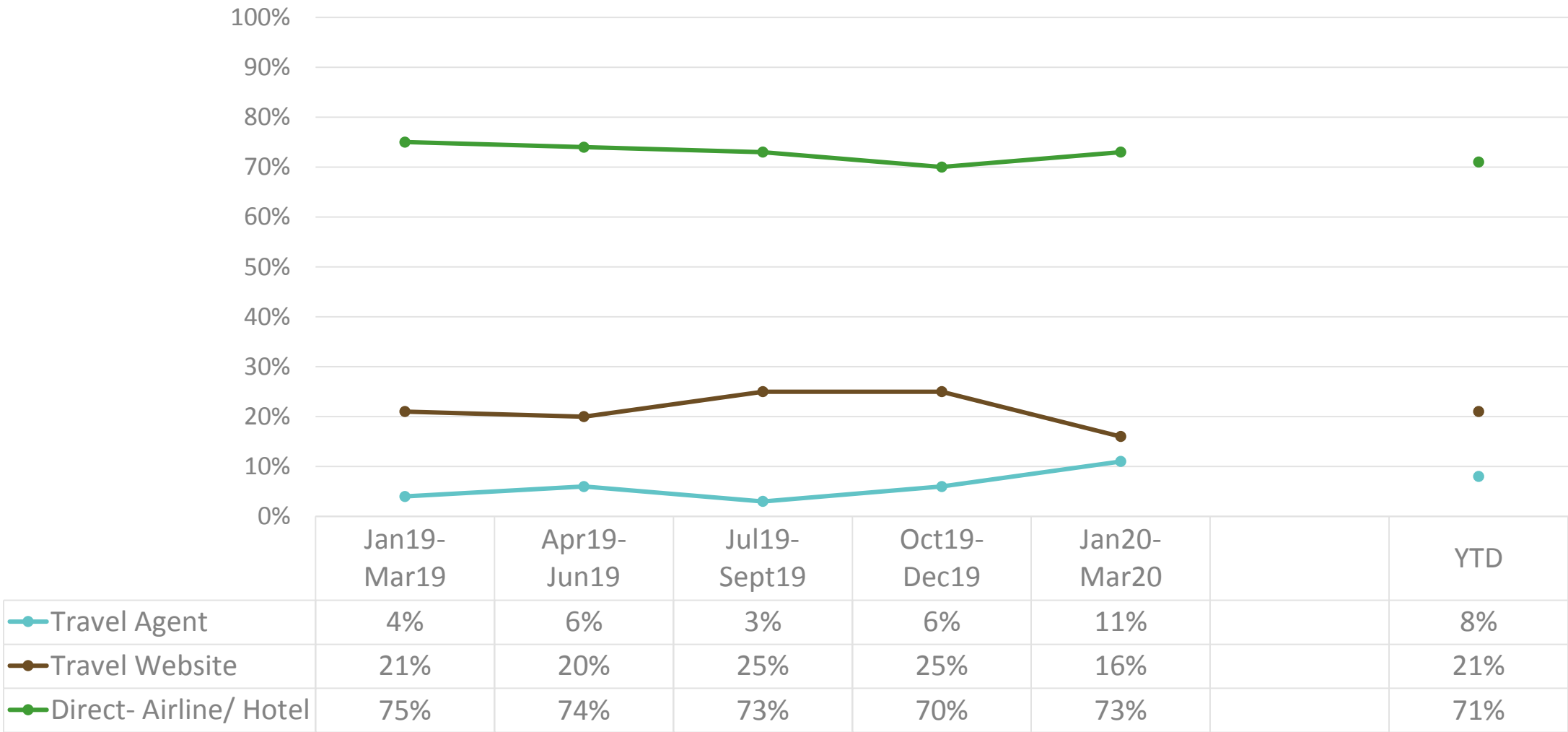
ONLINE BOOKING – TRACKING



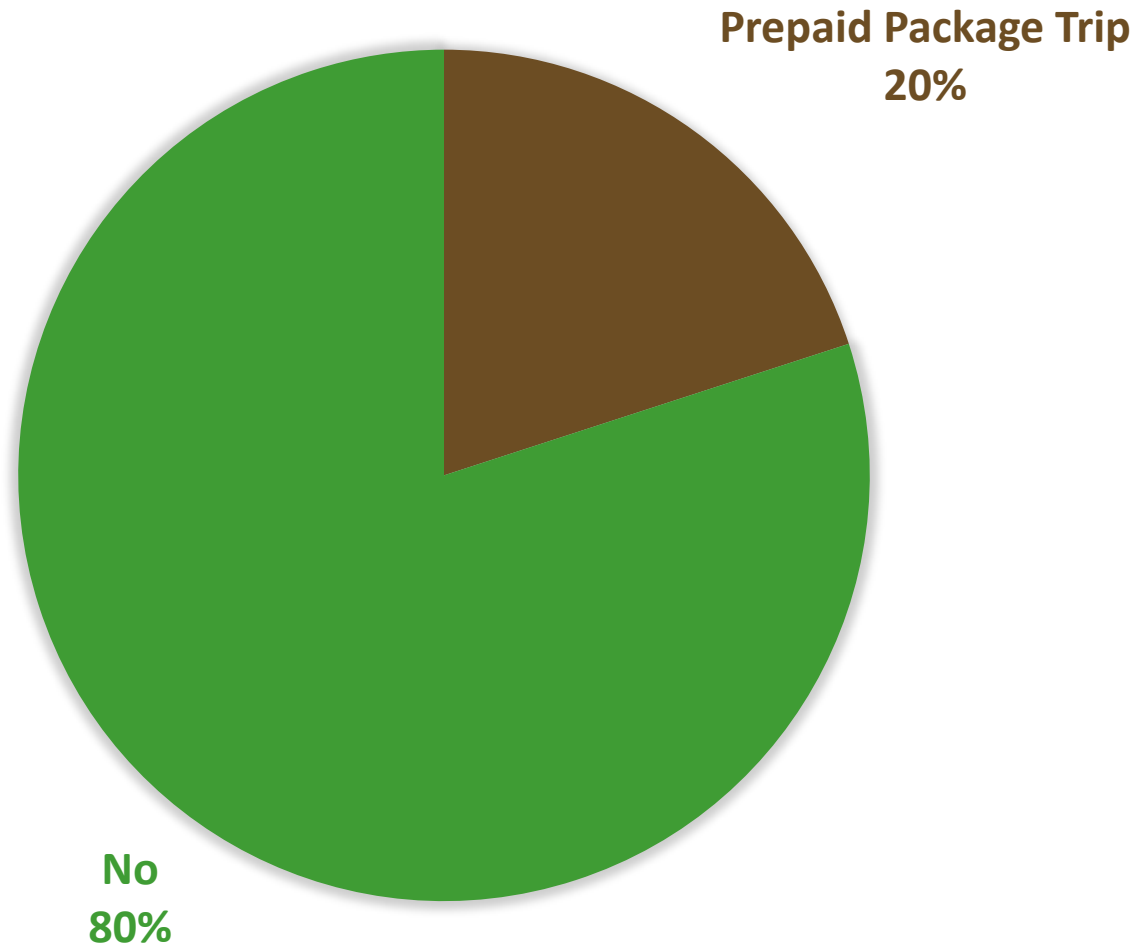
TRAVEL ARRANGEMENTS



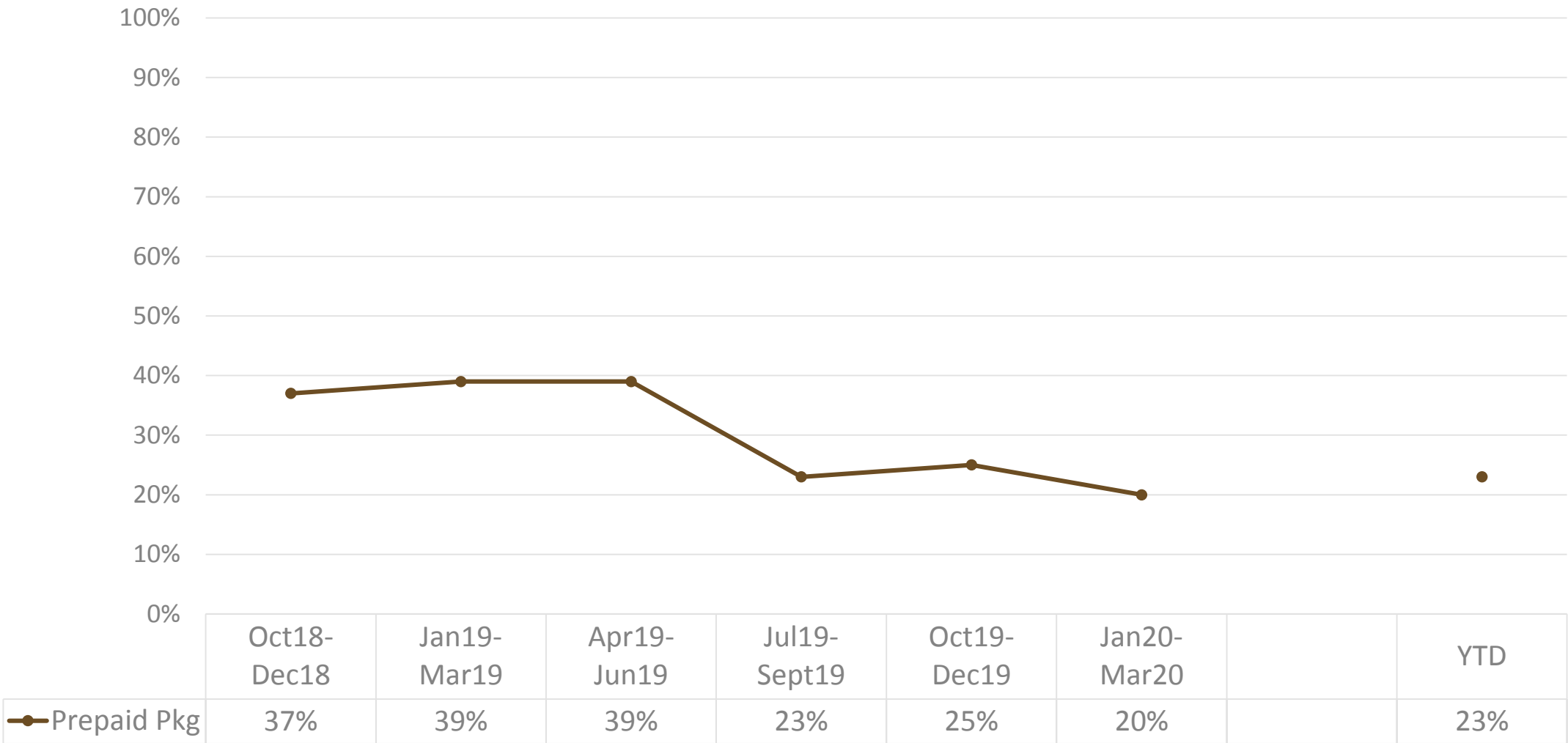
TRAVEL ARRANGEMENTS – TRACKING



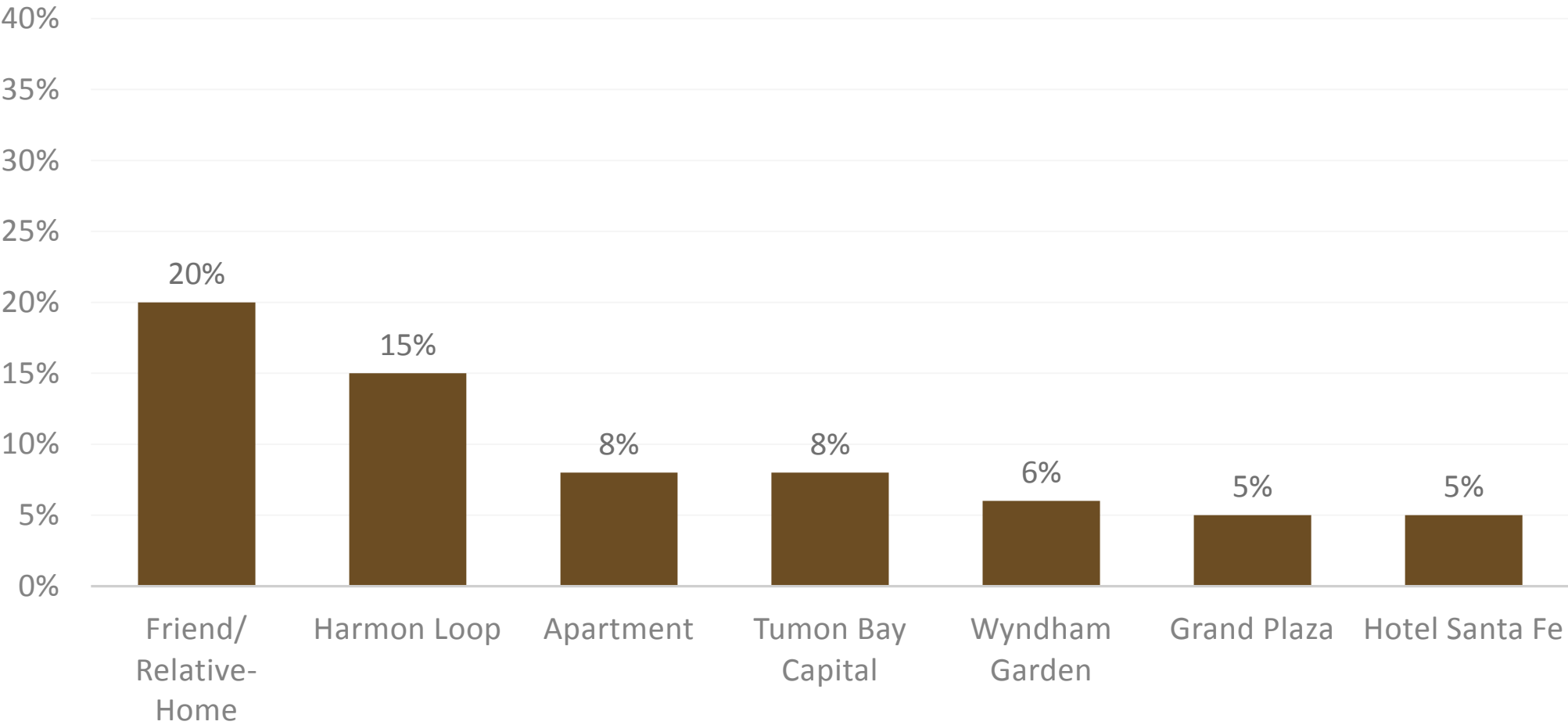
PREPAID PACKAGE TRIP



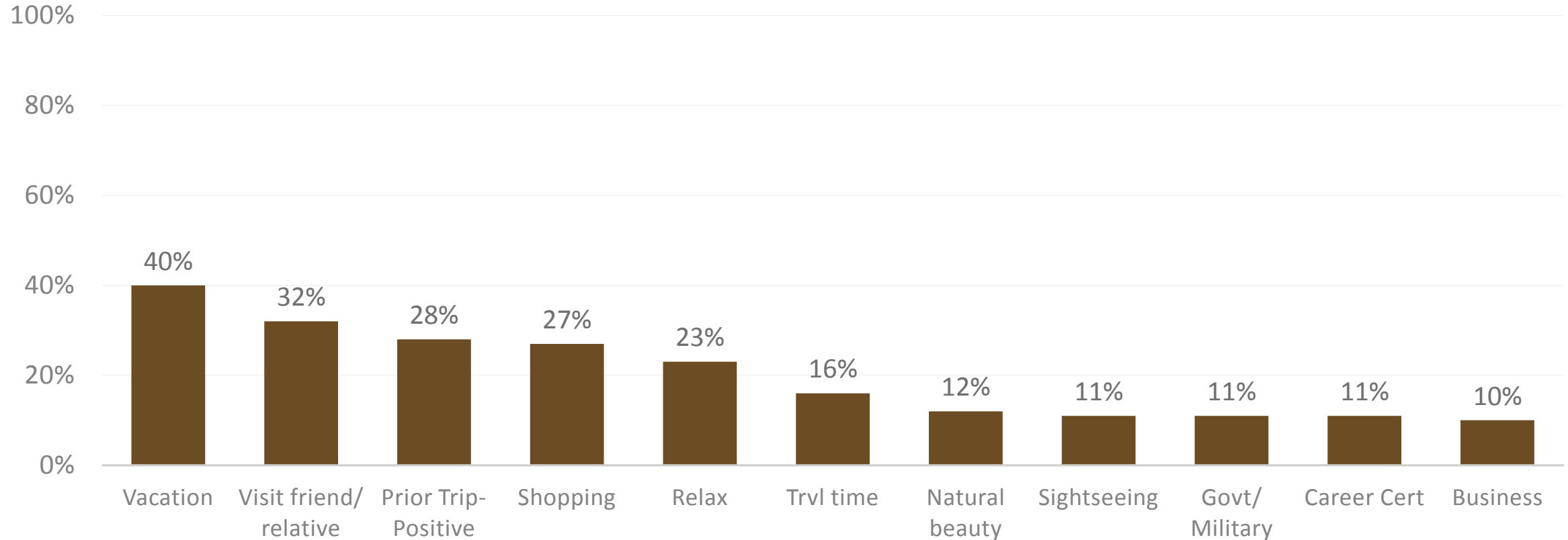
PREPAID PACKAGE TRIP



ACCOMMODATIONS (5%+)



TRAVEL MOTIVATIONS (10%+)



TRAVEL MOTIVATIONS – SEGMENTATION

GVB VISITOR SATISFACTION STUDY
Q8 What top three reasons motivated you to travel to Guam on this trip?

		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
Q8	Vacation	52%	60%	52%	38%	70%
	Shopping	41%	51%	40%	38%	44%
	To visit friends or relatives	28%	24%	29%	25%	24%
	A previous visit	27%	32%	28%		22%
	Just to relax	23%	24%	24%	13%	32%
	Short travel time (not too far from home)	17%	17%	17%	13%	18%
	Sightseeing/ visiting tourist spots	15%	14%	14%	25%	20%
	Recommendation of friend/ relative/ travel agency	10%	15%	10%		10%
	Beautiful seas, beaches, tropical climate	10%	9%	10%		14%
	Price of the tour package	9%	11%	8%		6%
	Career certification/ testing	6%	2%	6%		2%
	It is a safe place to spend a vacation	5%	5%	6%		6%
	Government or military	5%		4%	13%	1%
	Company/ business trip	4%	1%	4%	25%	2%
	Convention/ conference/ trade show/ meeting	3%	2%	3%	75%	2%
	Honeymoon	3%	6%	3%		4%
	Adventure	3%	2%	3%		4%
	Water sports (snorkeling, windsurfing, parasailing)	3%	1%	3%		1%
	Scuba diving	1%		1%		
	Incentive trip	1%		1%	25%	1%
	Shop Guam e-Festival	1%	1%	1%		1%
	Medical	1%	1%	1%		
	Social Media networks	1%		1%	13%	
	Organized sporting activity/ event	1%		1%		
	Total	183	87	178	8	135

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SECTION 3

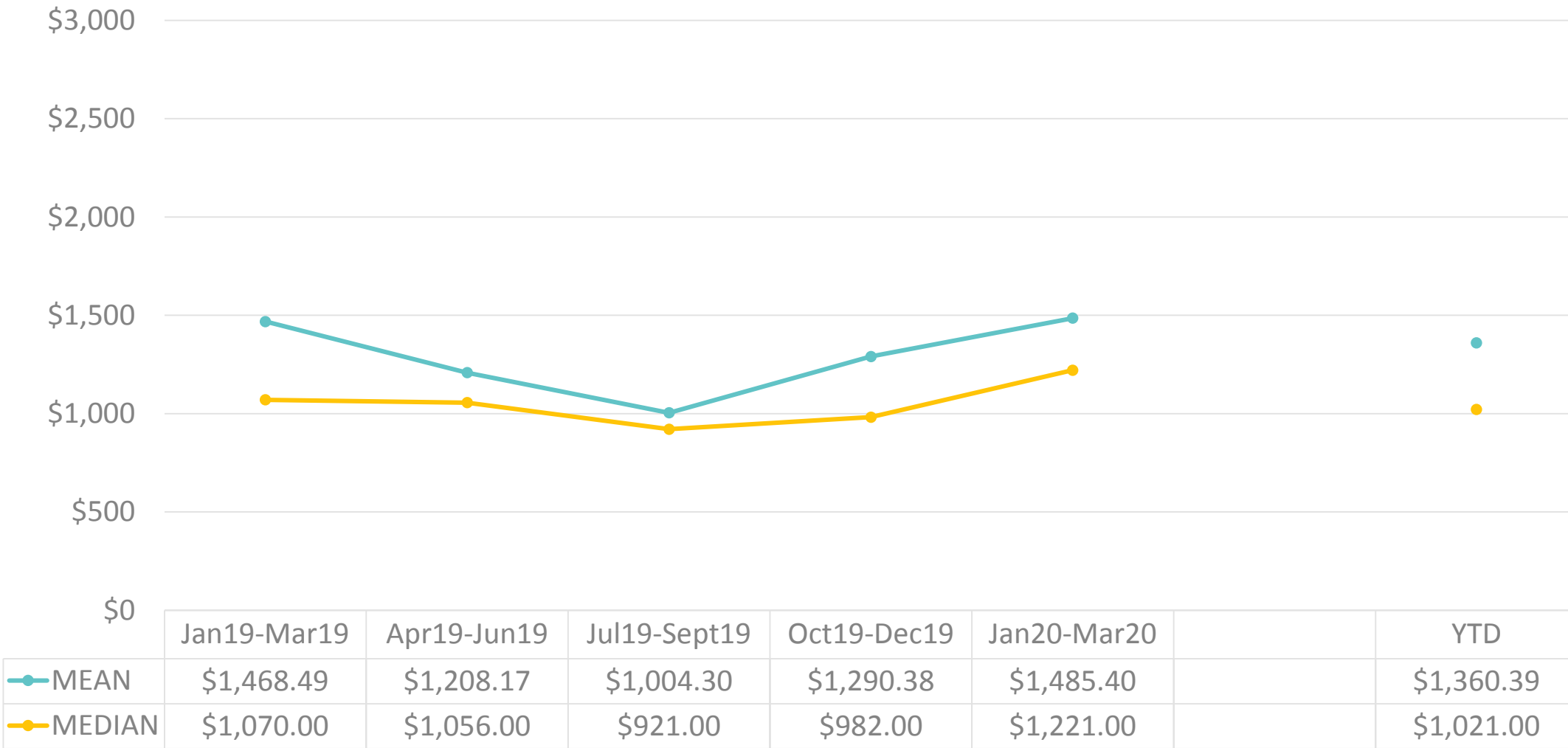
EXPENDITURES



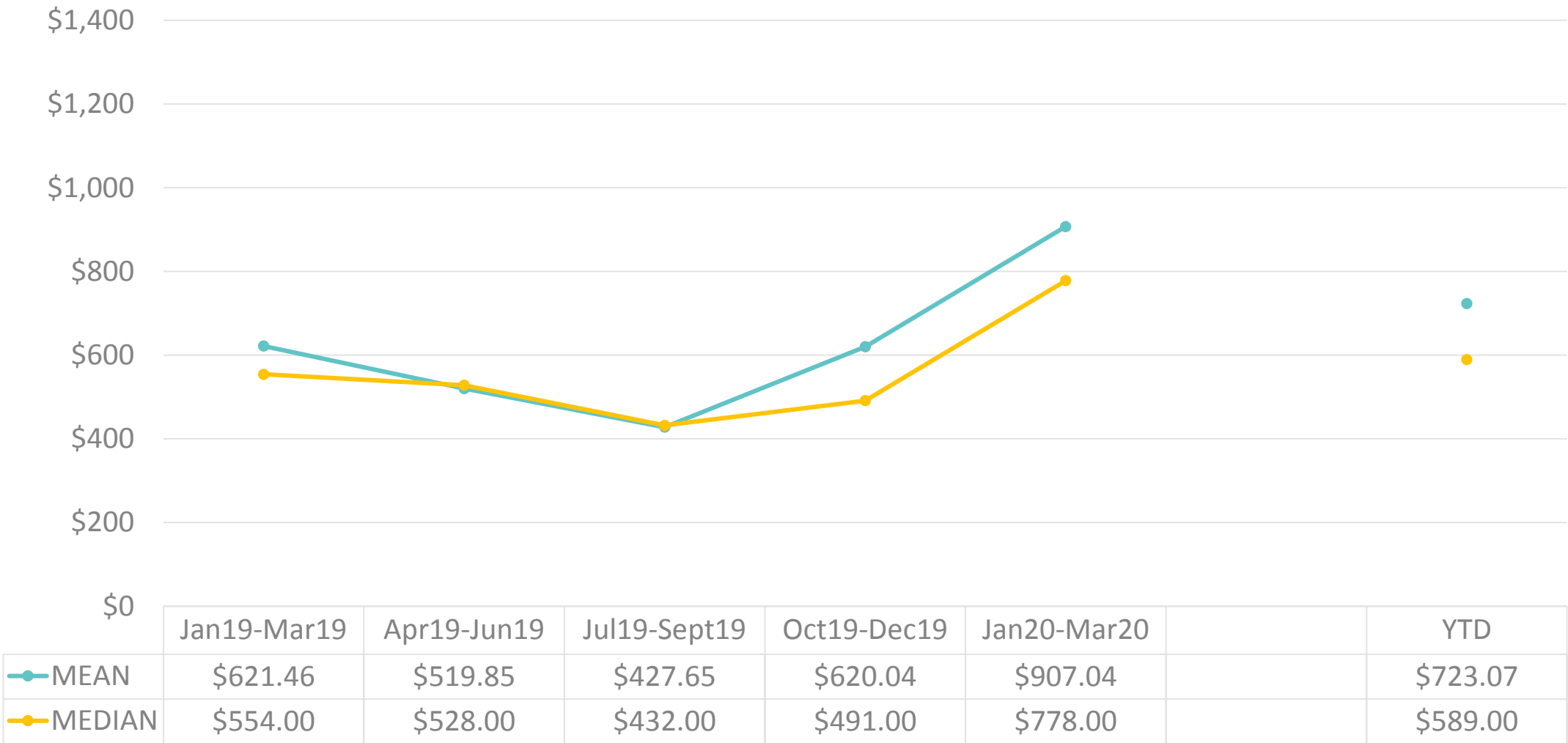
PREPAID PACKAGE EXPENDITURES

- \$1,485.40 = overall mean average prepaid package expense (for entire travel party) by respondent
- \$907.04 = overall mean average **per person** prepaid package expenditures

PREPAID PACKAGE – TRAVEL PARTY EXPENSE TRACKING



PREPAID PACKAGE – PER PERSON EXPENSE TRACKING



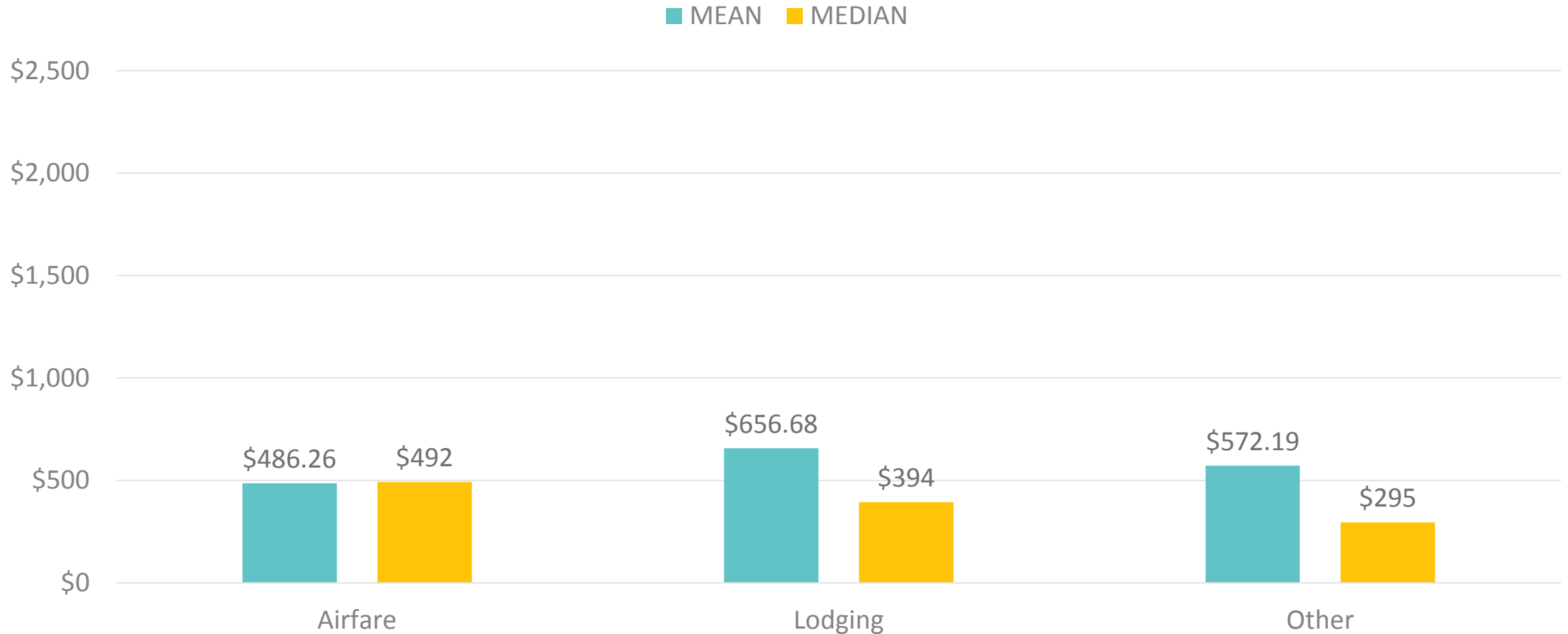
PREPAID PACKAGE – PER PERSON EXPENSE SEGMENTATION

GVB VISITOR SATISFACTION STUDY
Q20 How much did the total prepaid package trip cost for you and other members of your covered travel party? PER PERSON

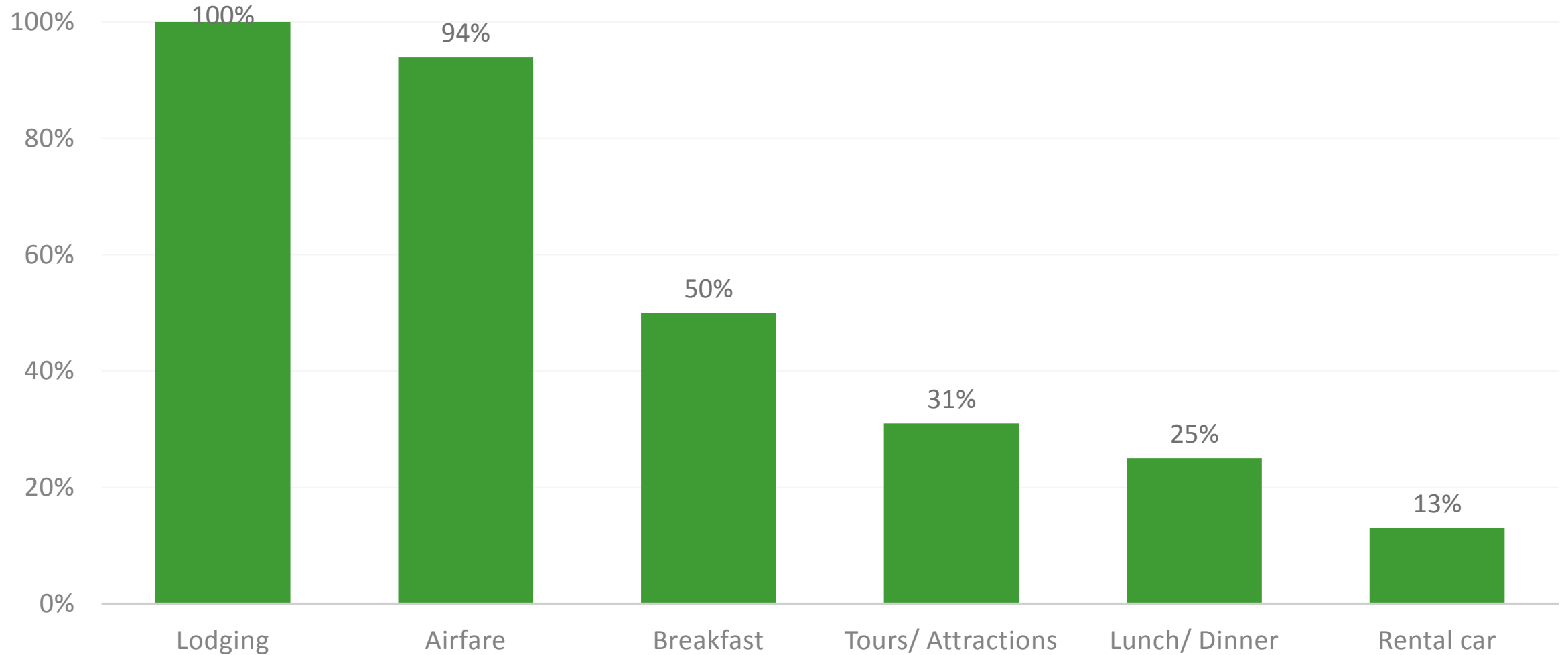
		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
PREPAID PKG PER PERSON	Mean	\$907.04	\$936.23	\$943.34	.	\$853.68
	Median	\$778	\$722	\$778	.	\$729

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PREPAID PACKAGE – BREAKDOWN



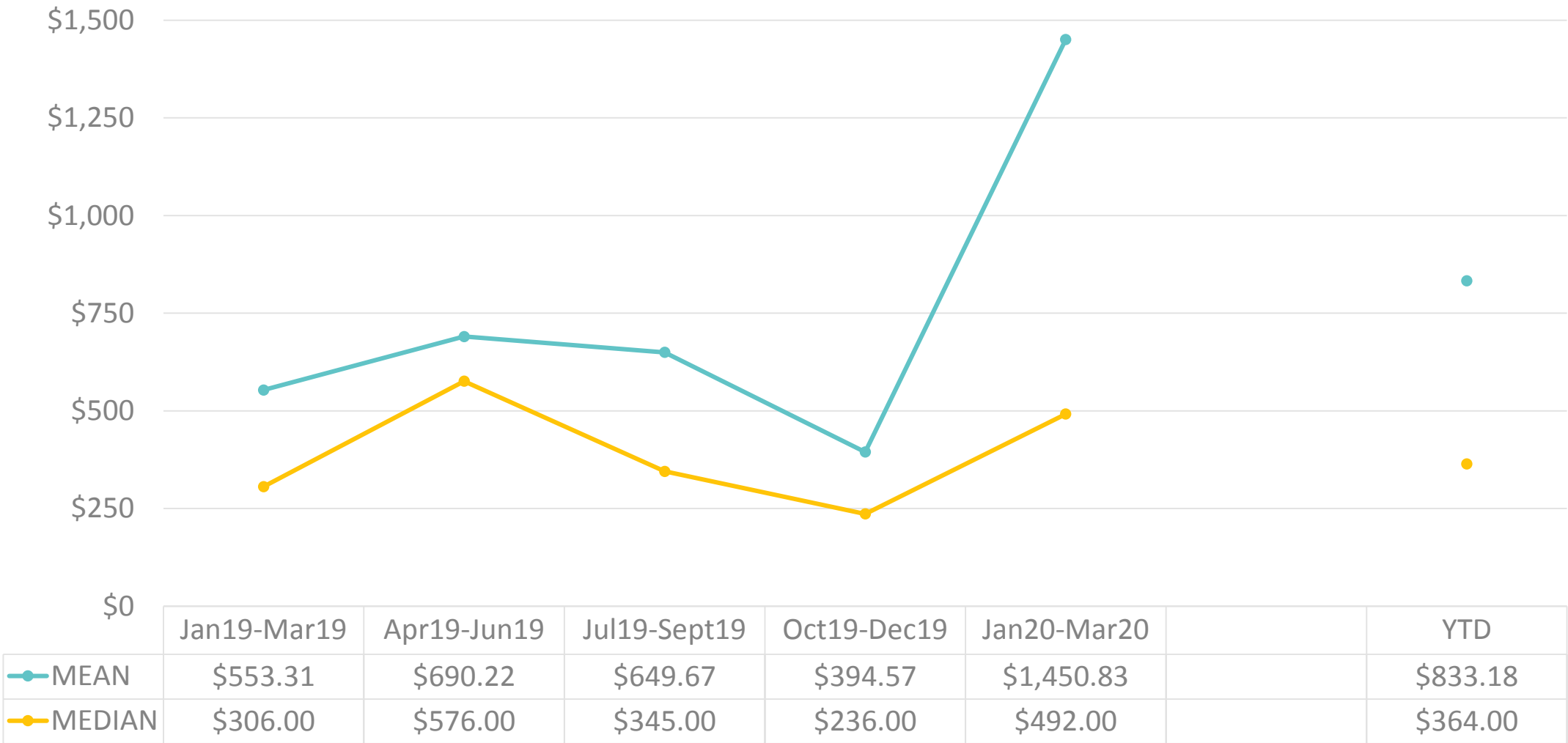
PREPAID PACKAGE – BREAKDOWN



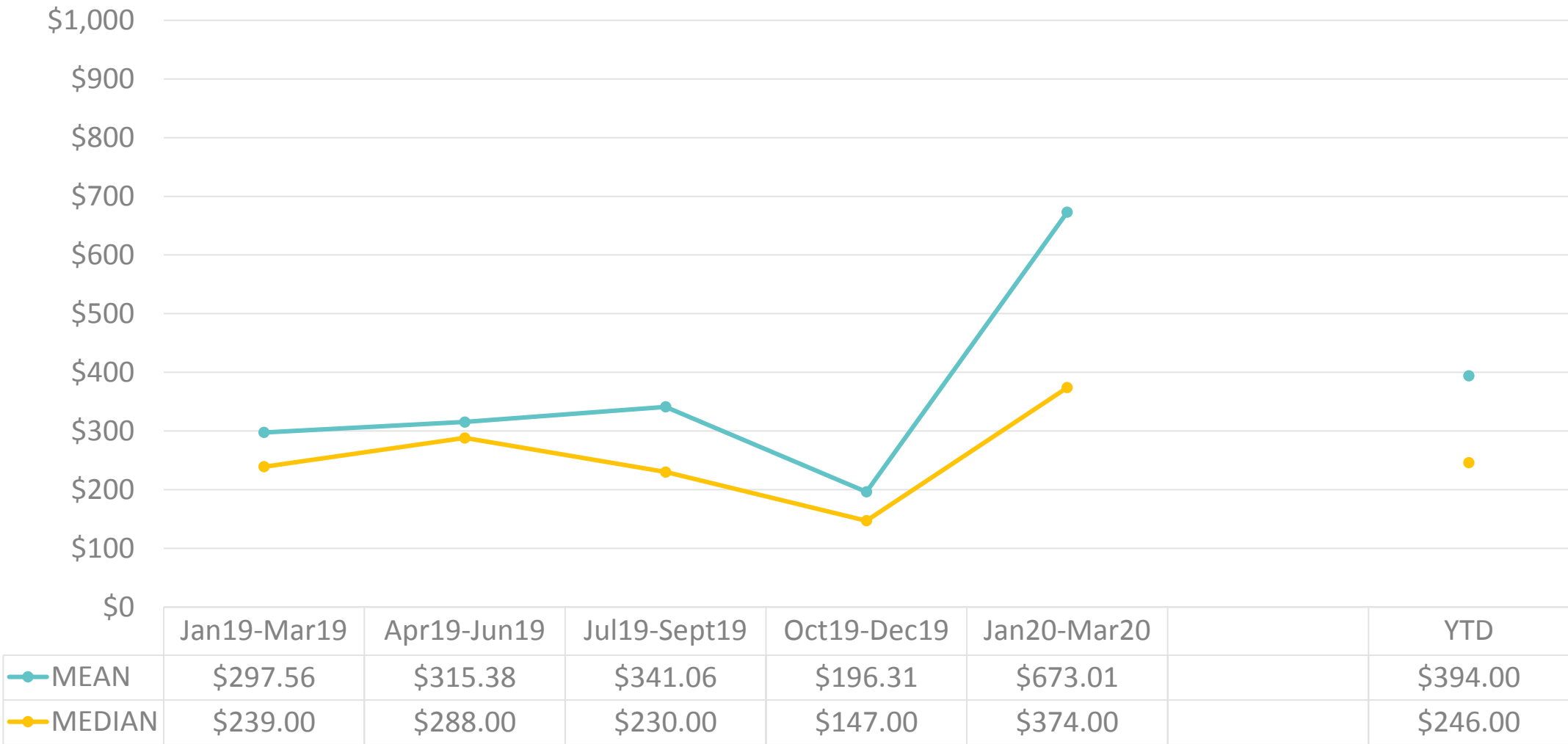
AIRFARE – FIT TRAVELER

- \$1,450.83 = overall mean average airfare expense (for entire travel party) by respondent
- \$673.01 = overall mean average **per person** airfare expenditures

AIRFARE – FIT TRAVELER (GROUP) TRACKING



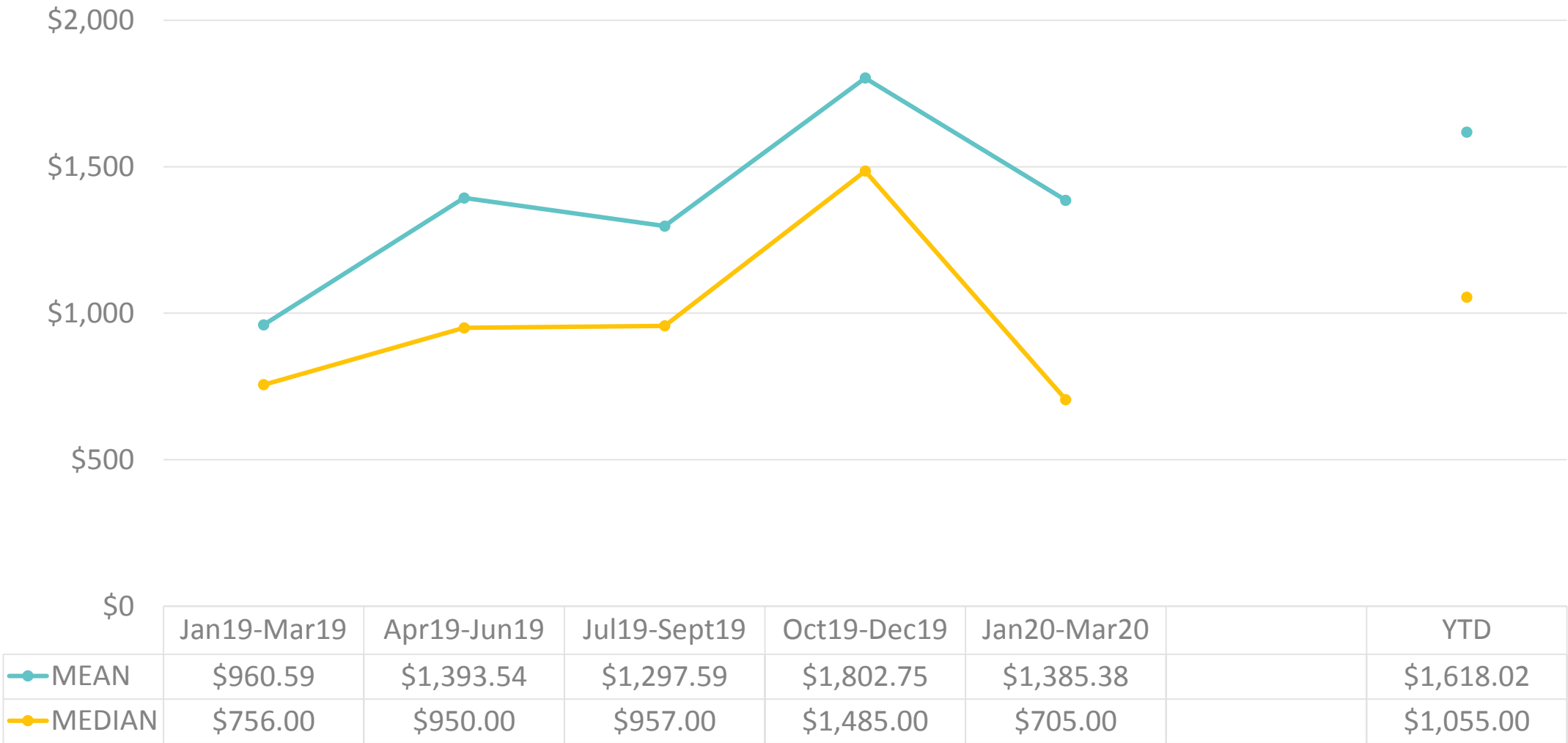
AIRFARE – FIT TRAVELER (Per Person) TRACKING



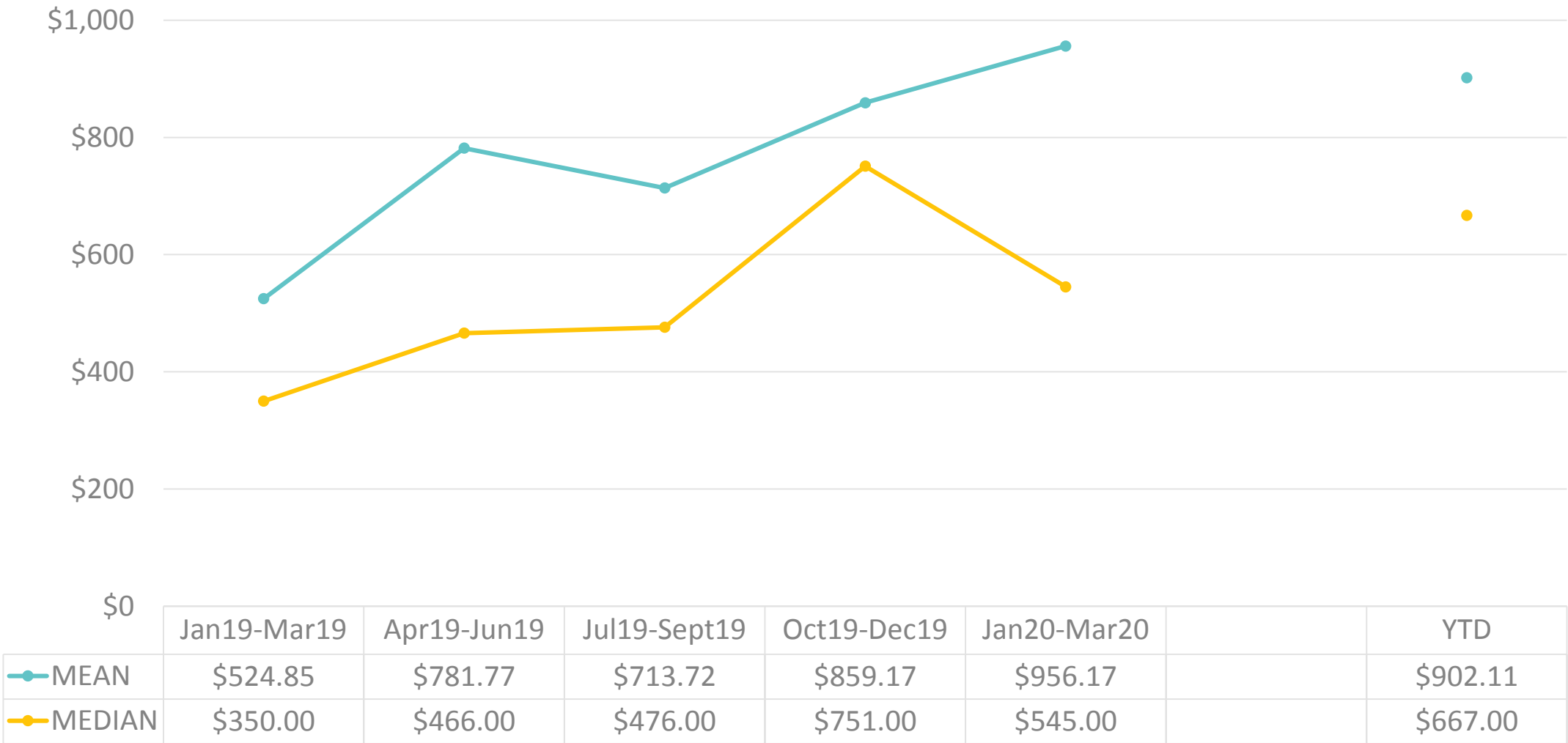
ONISLE EXPENDITURES

- \$1,385.38 = overall mean average expense (for entire travel party) by respondent
- \$956.17 = overall mean average **per person** expenditures

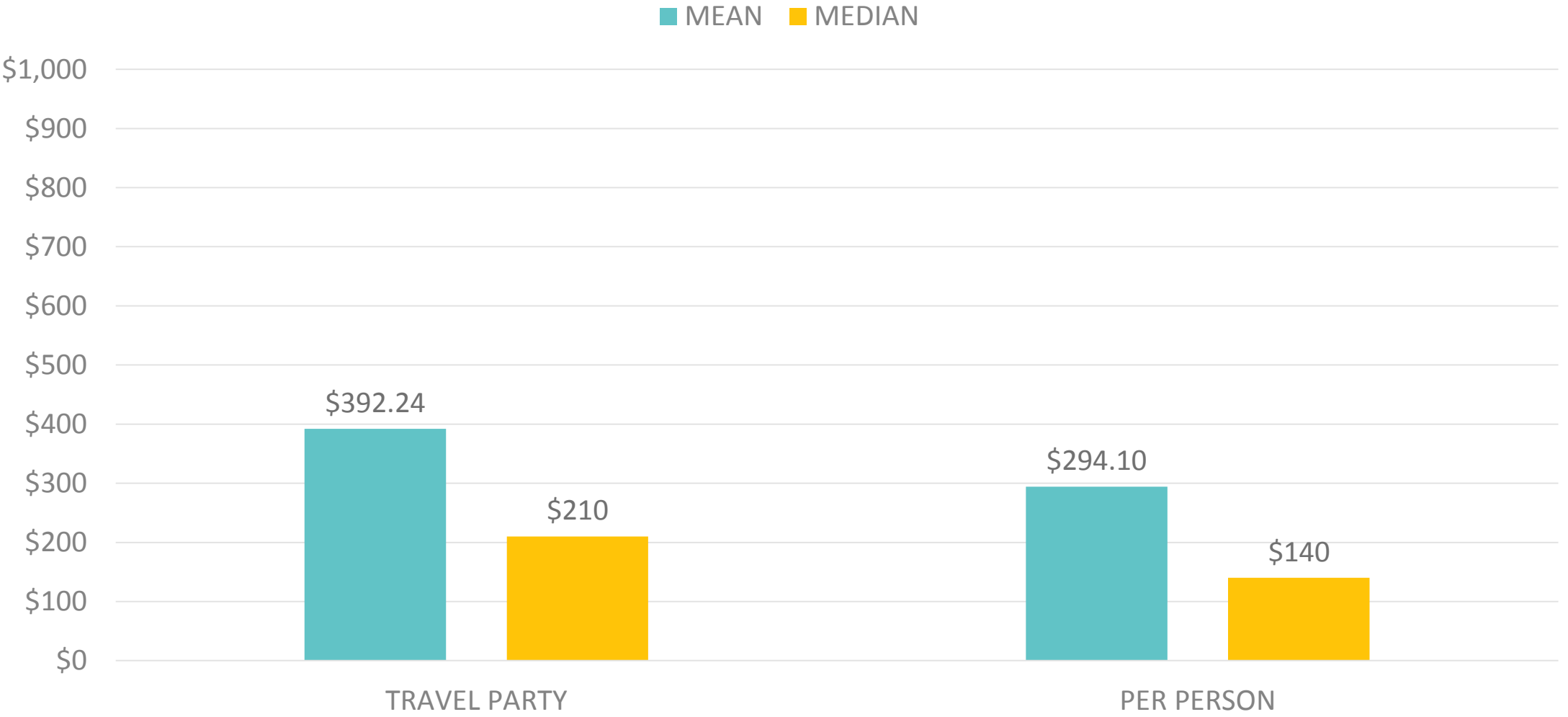
ONISLE – TRAVEL PARTY TRACKING



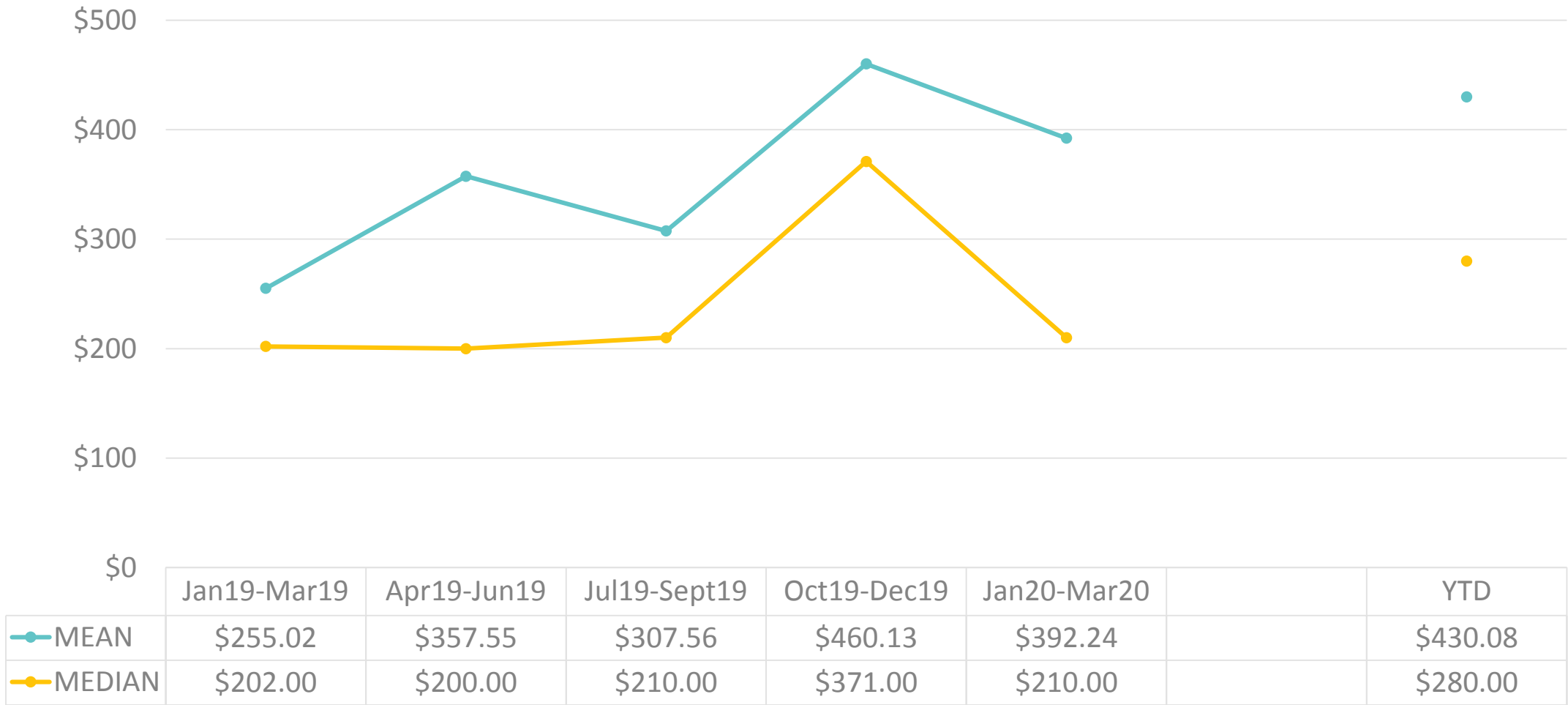
ONISLE – PER PERSON TRACKING



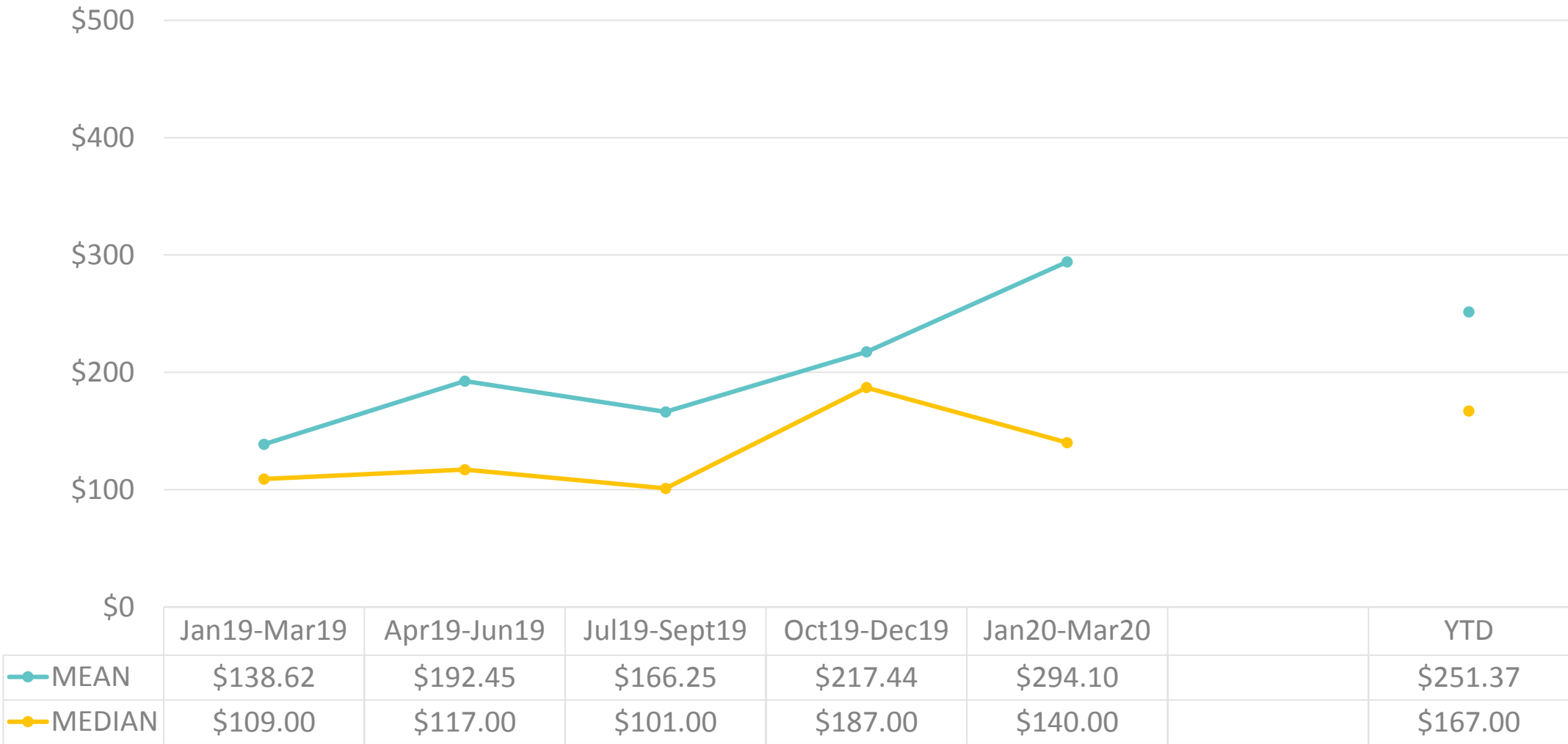
ONISLE – PER DAY SPENDING



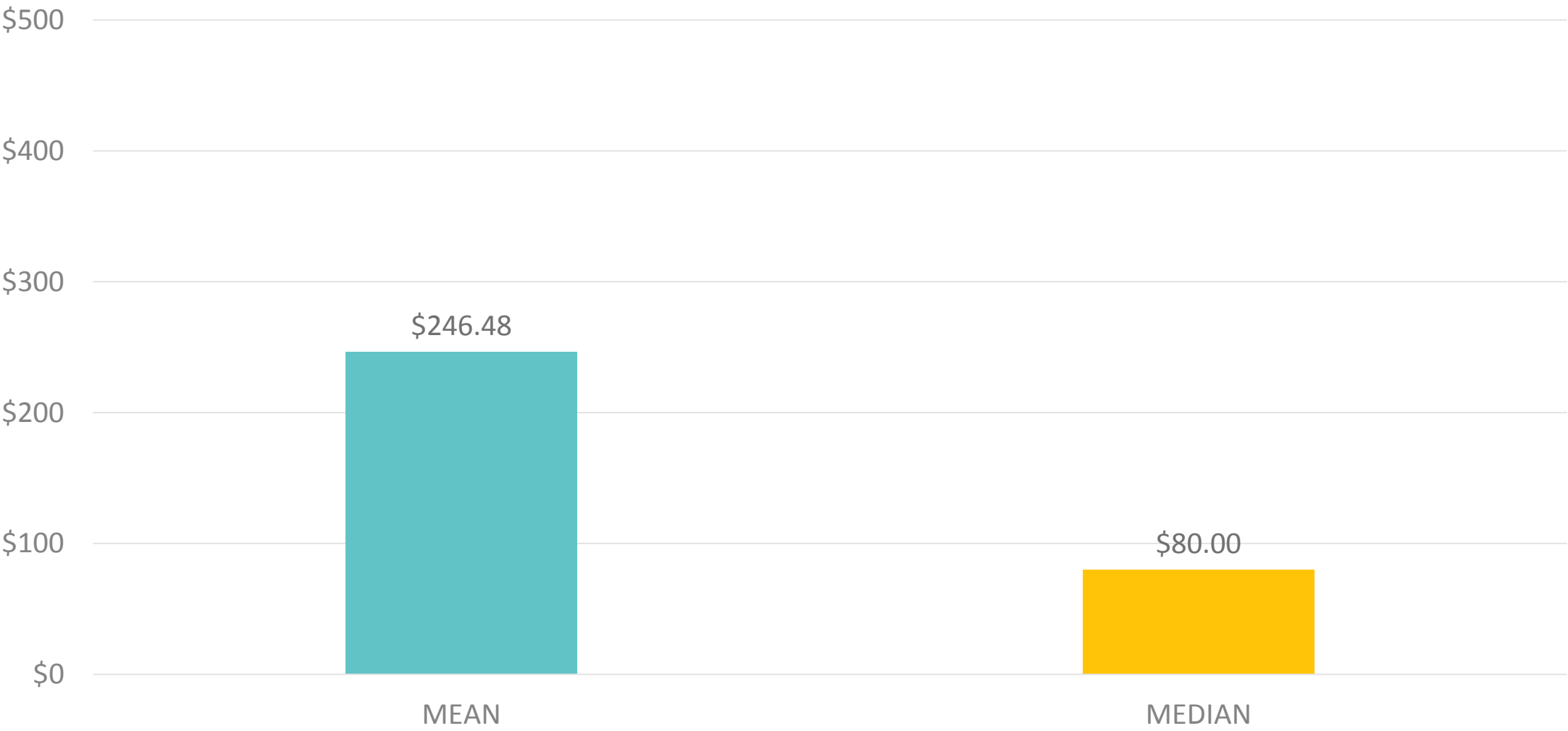
ONISLE – TRAVEL PARTY/ PER DAY TRACKING



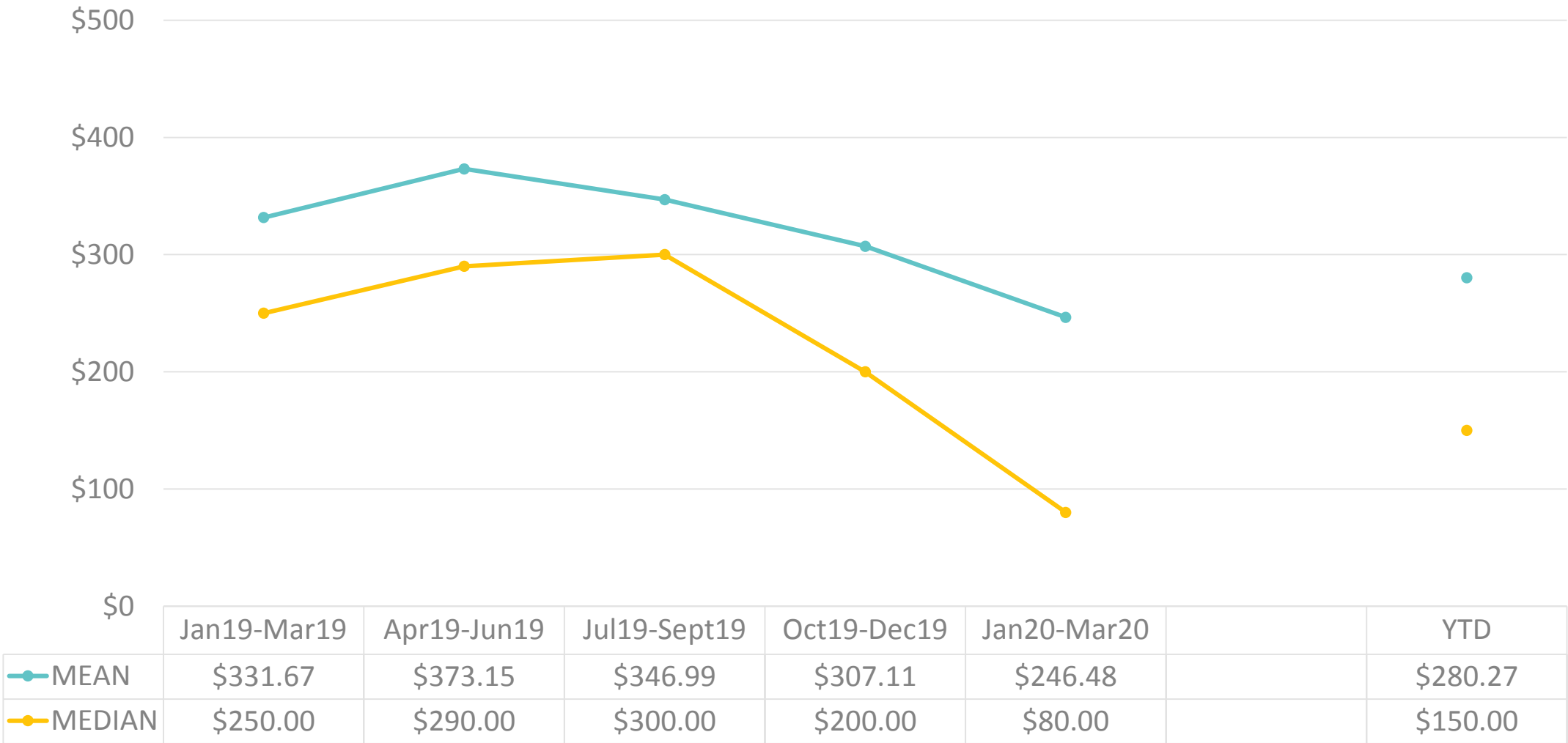
ONISLE – PER PERSON/ PER DAY TRACKING



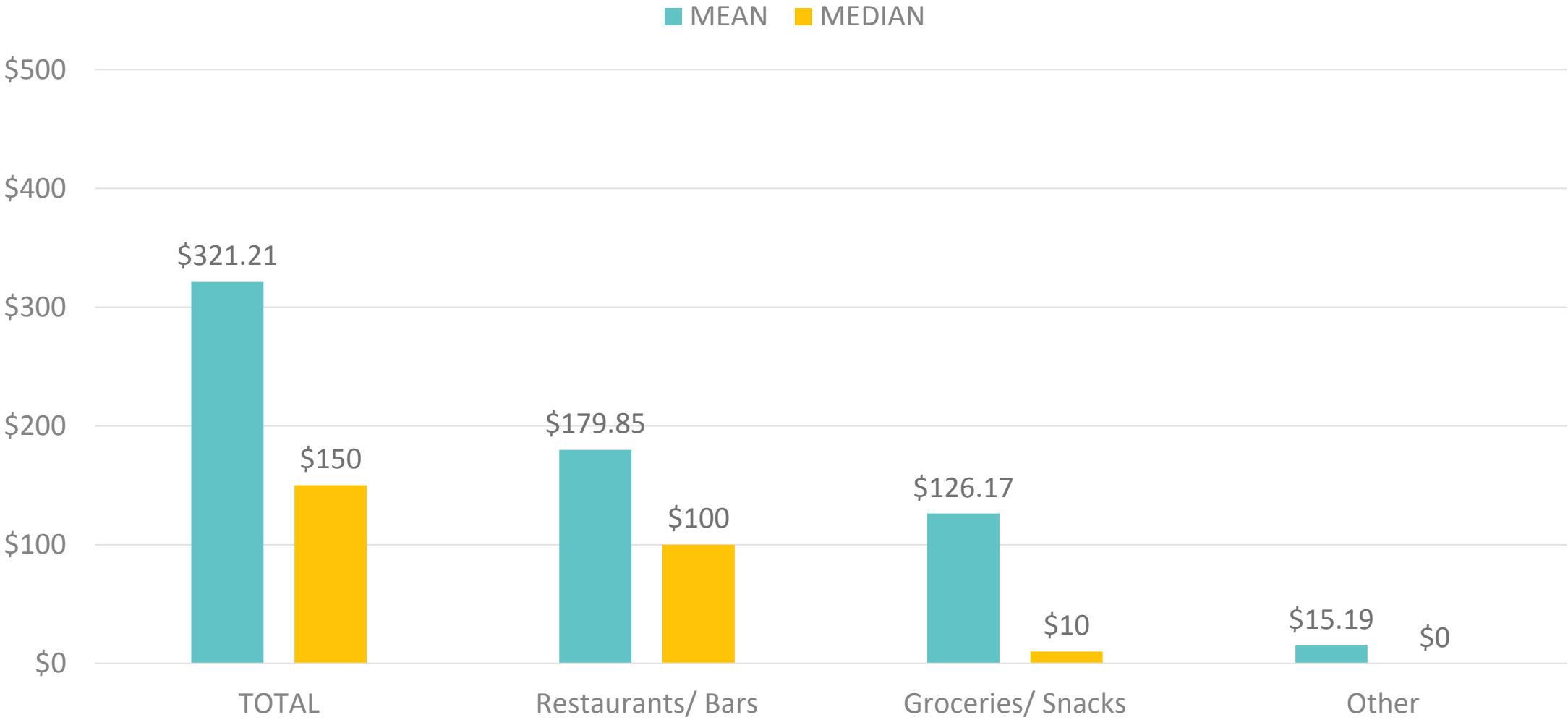
ONISLE – ACCOMMODATIONS



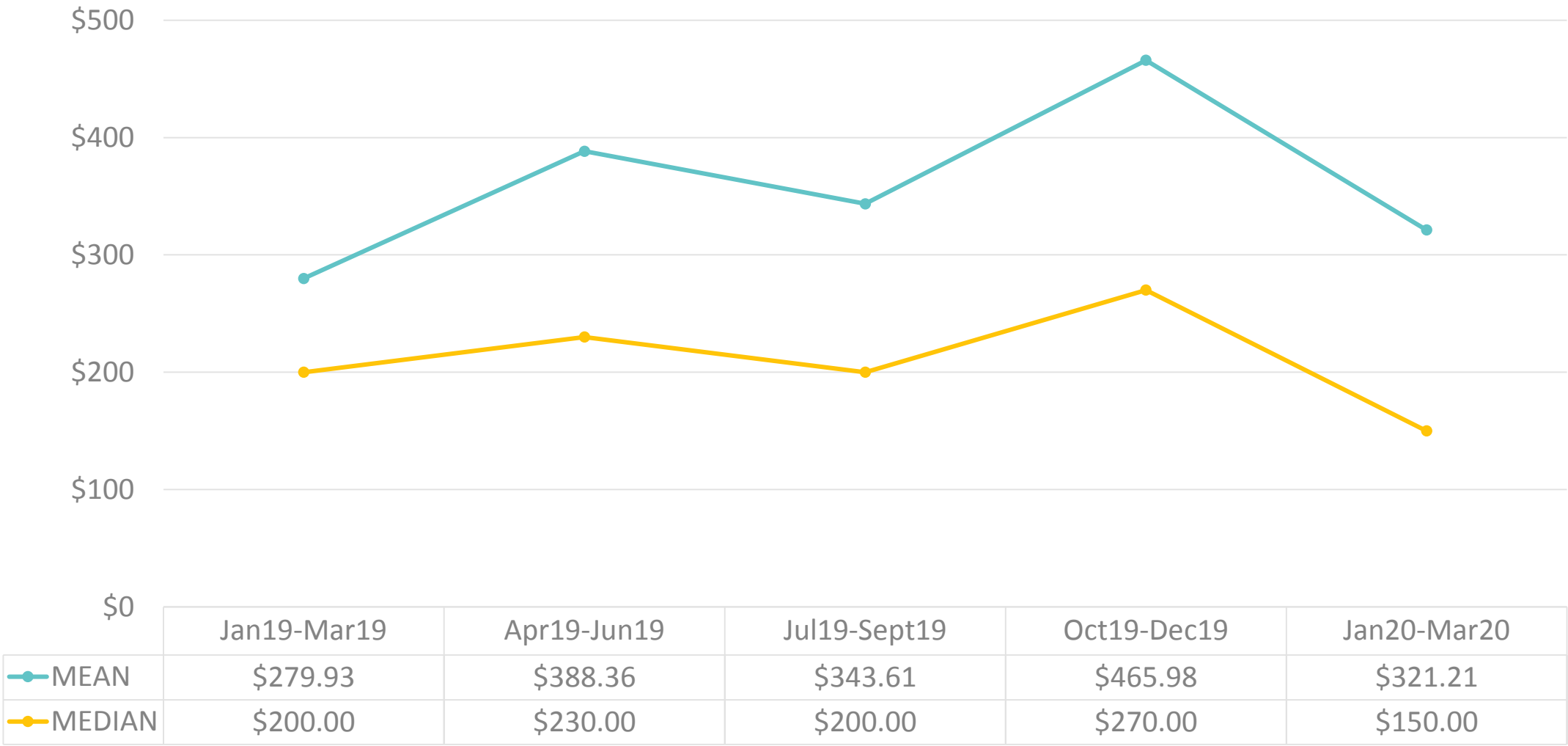
ONISLE – ACCOMMODATIONS TRACKING



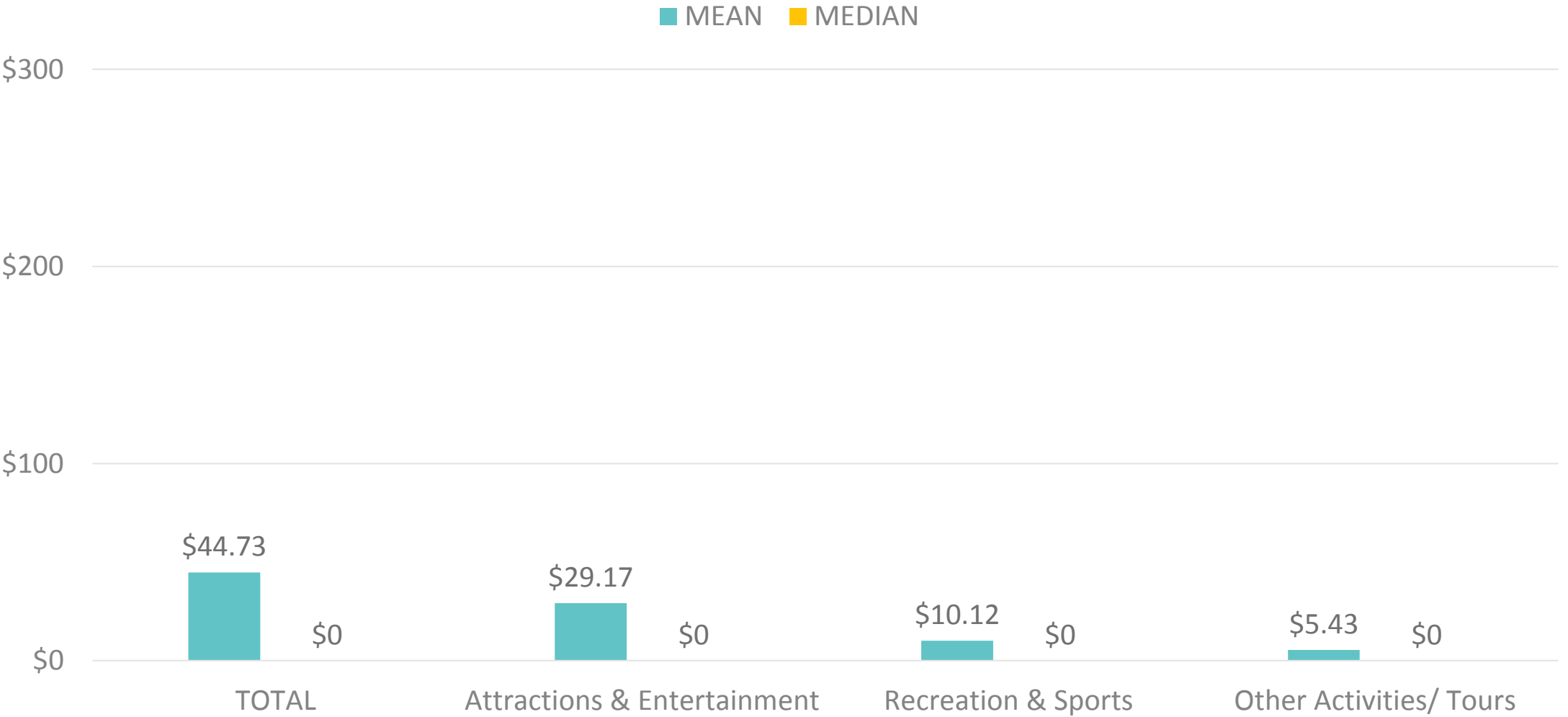
ONISLE – FOOD & BEVERAGE



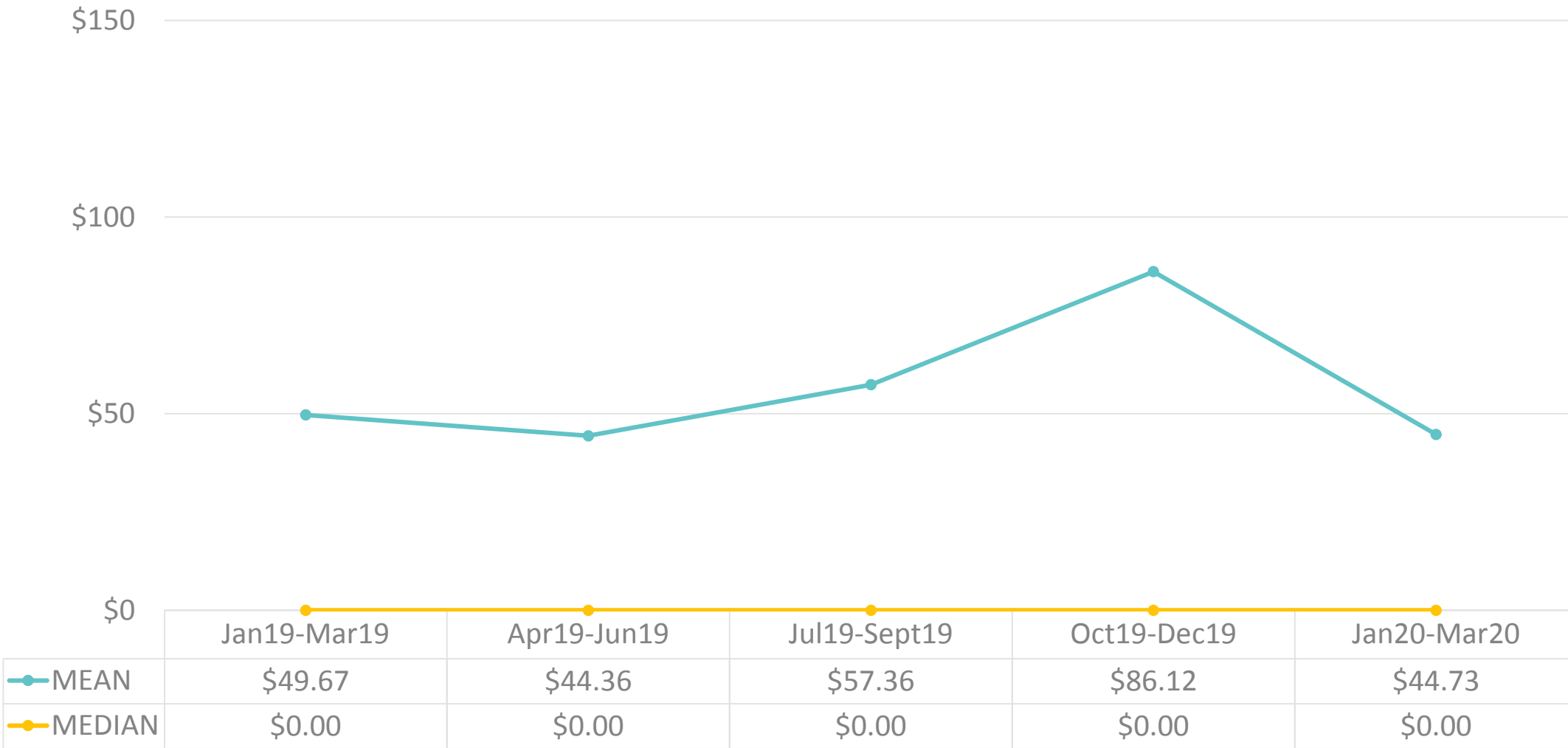
ONISLE – TOTAL FOOD & BEVERAGE TRACKING



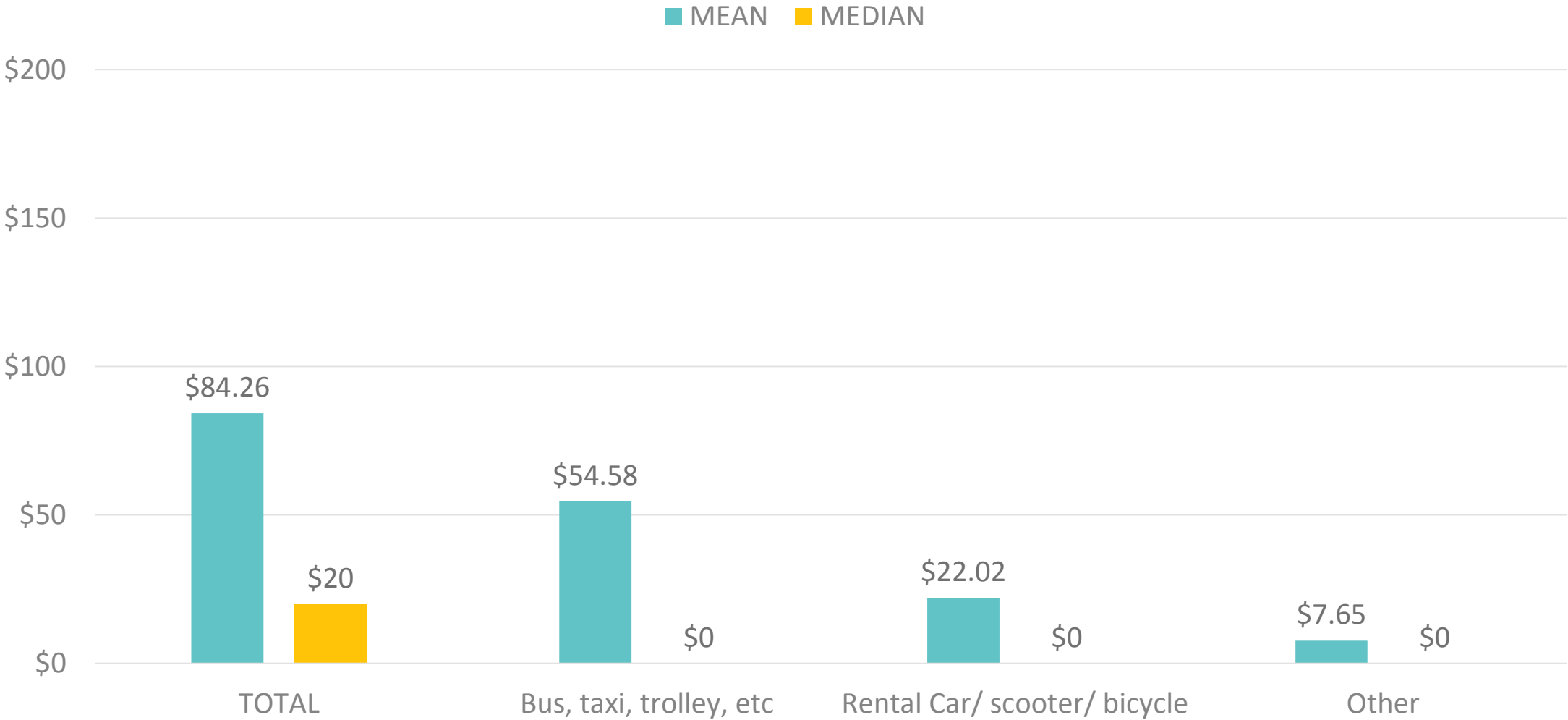
ONISLE – ENTERTAINMENT & RECREATION



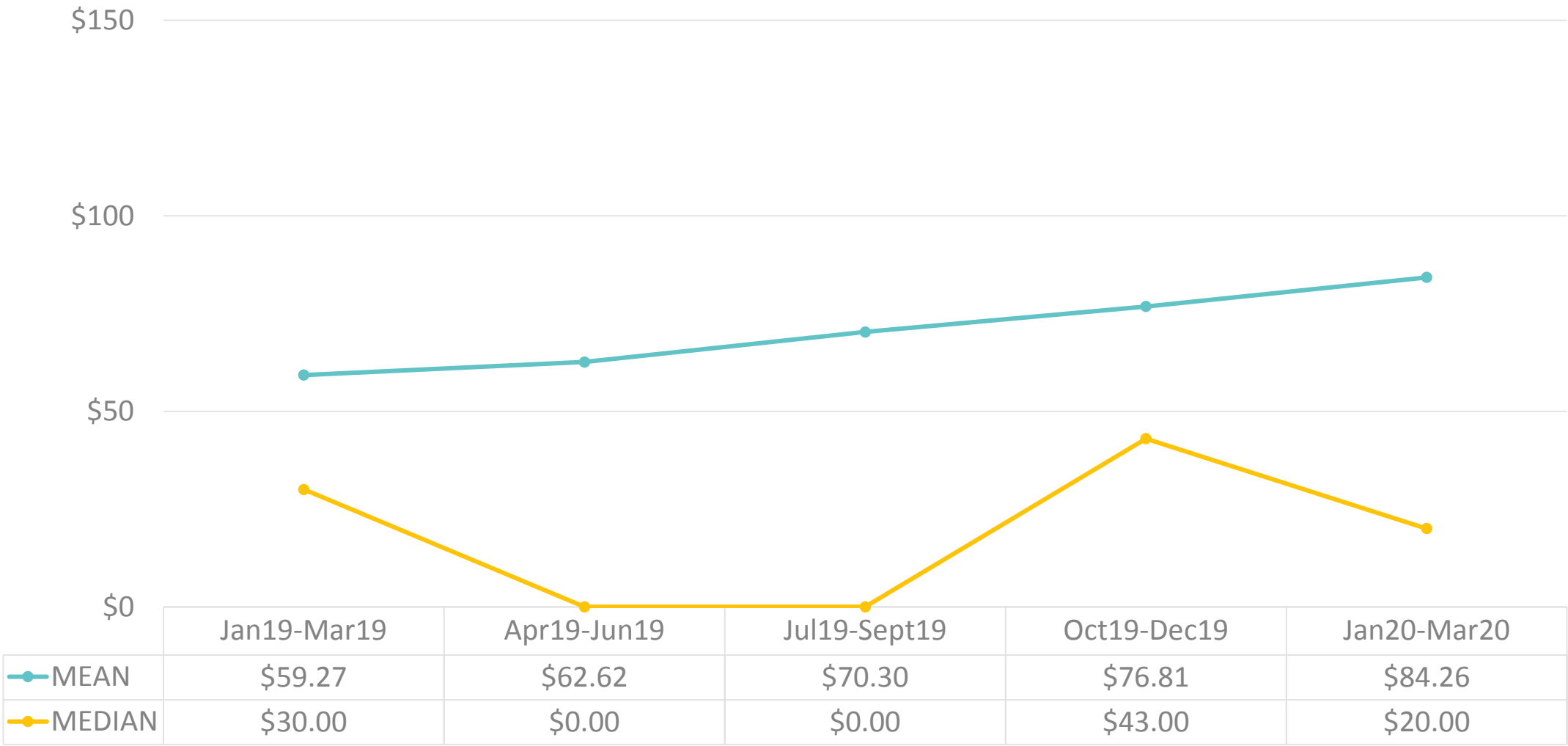
ONISLE – TOTAL ENTERTAINMENT & RECREATION TRACKING



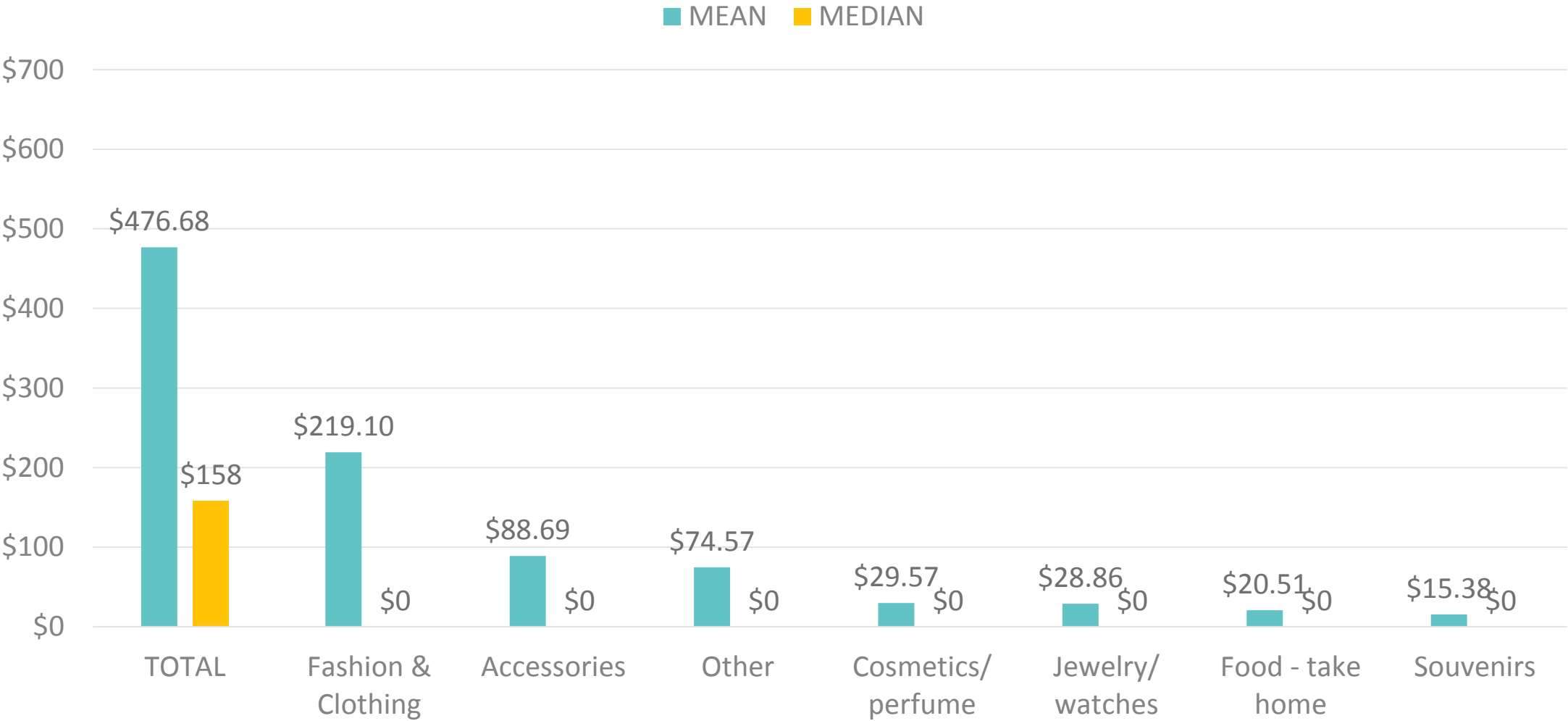
ONISLE – TRANSPORTATION



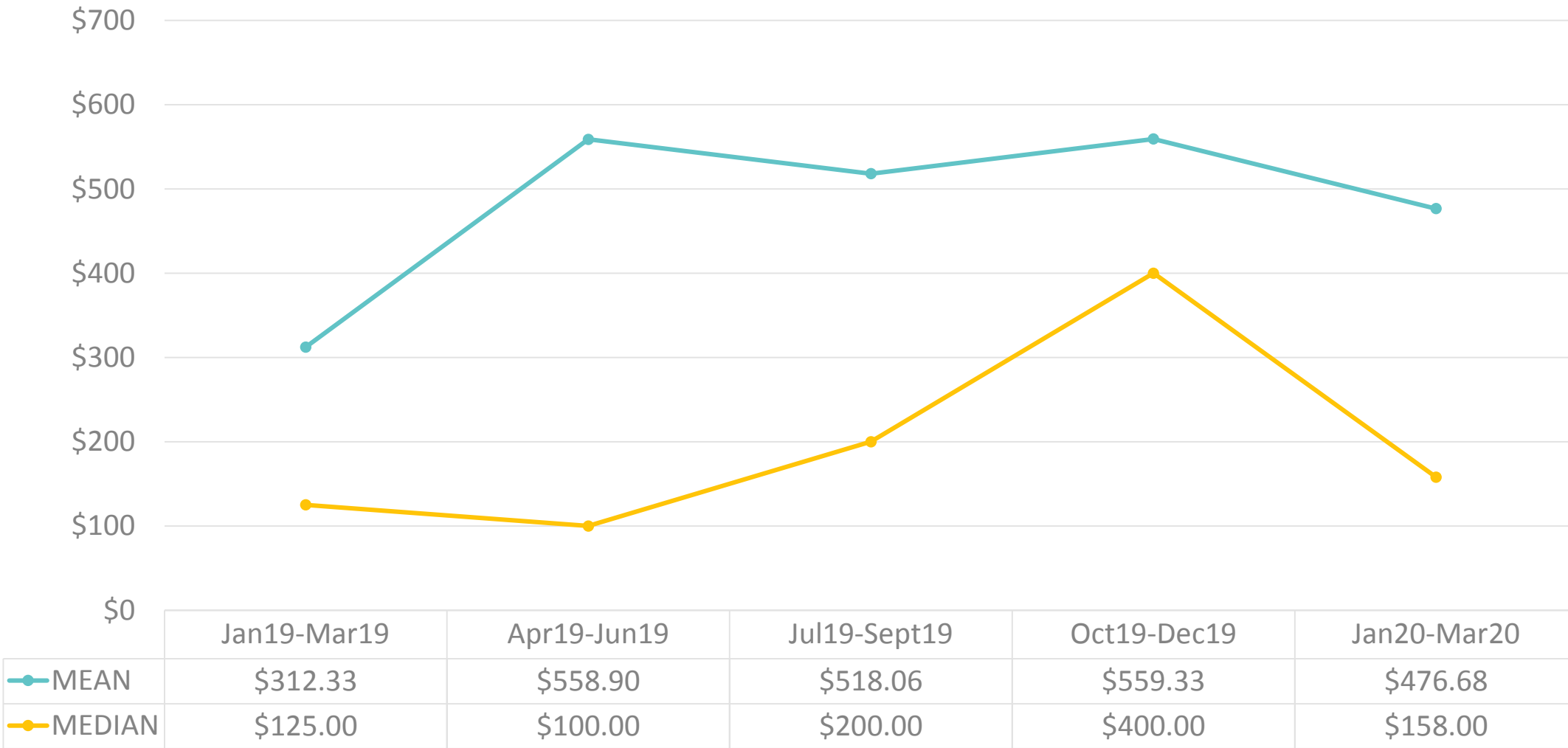
ONISLE – TOTAL TRANSPORTATION TRACKING



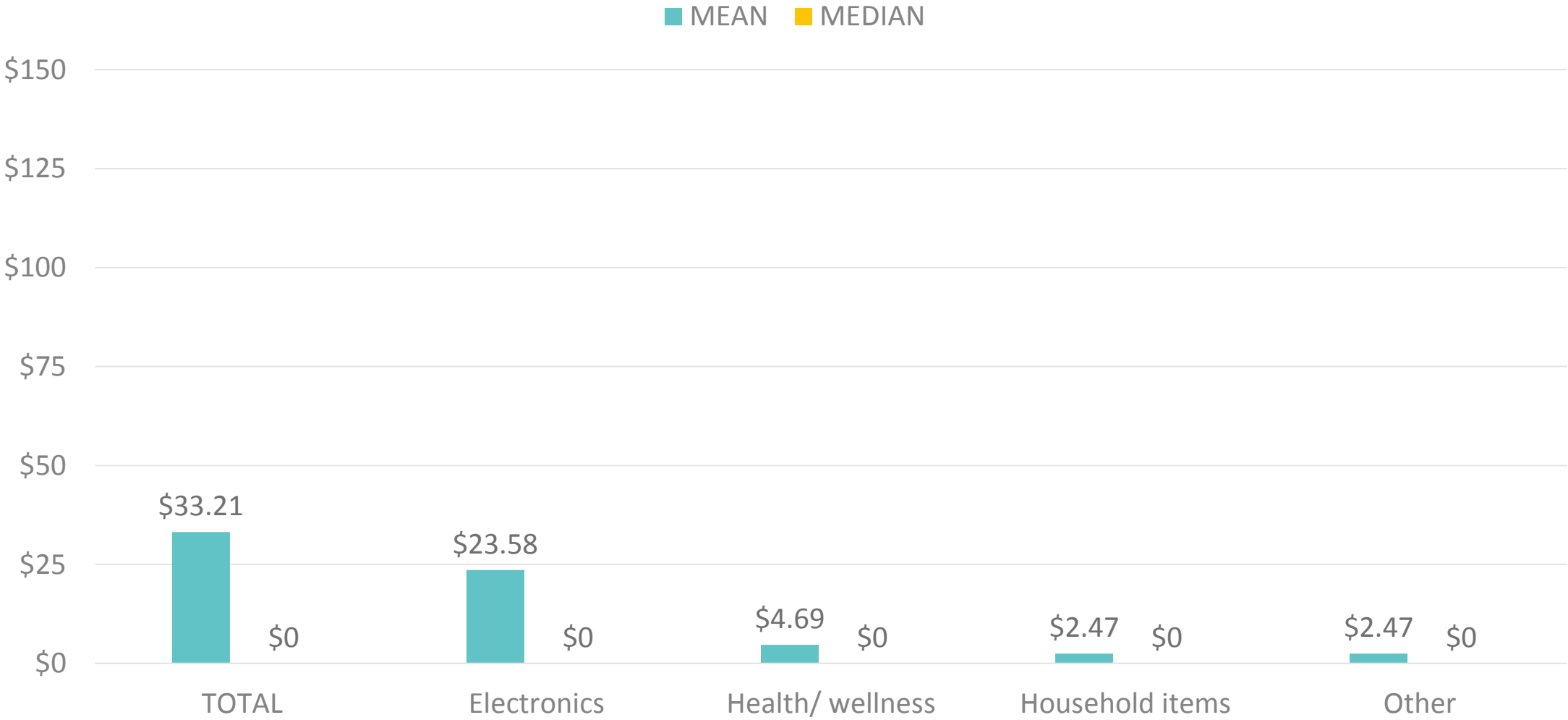
ONISLE – SHOPPING



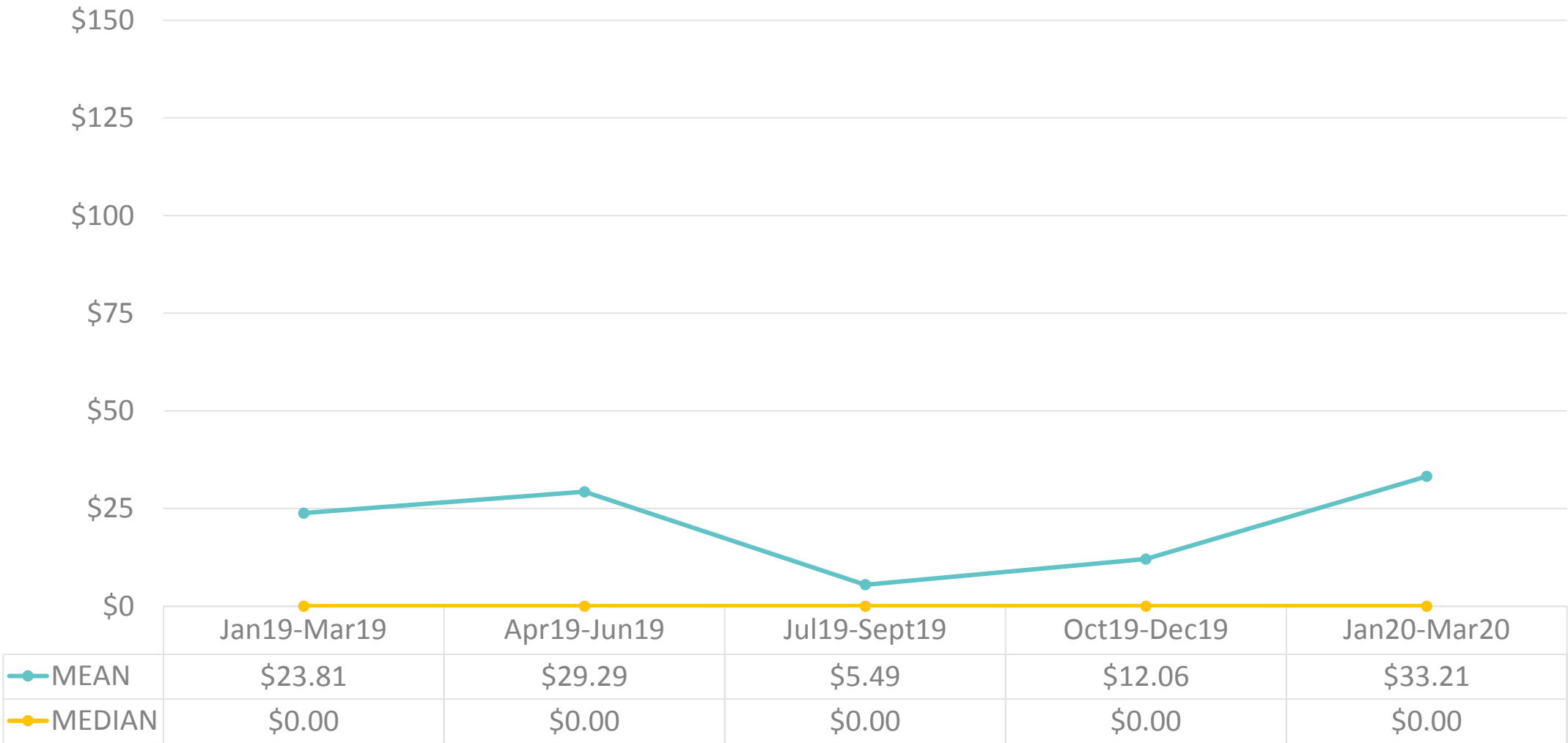
ONISLE – TOTAL SHOPPING TRACKING



ONISLE – MISCELLANEOUS



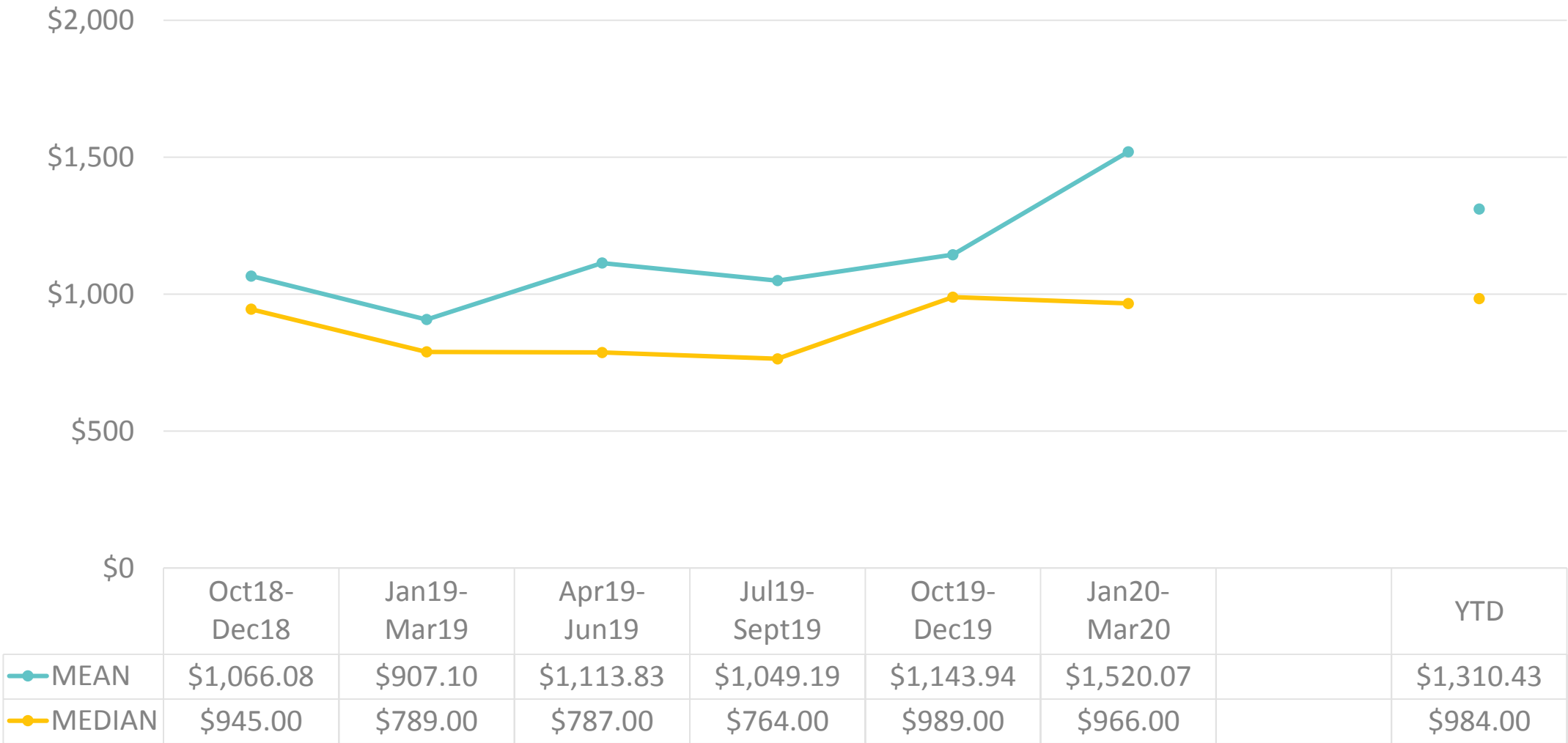
ONISLE – MISCELLANEOUS TRACKING



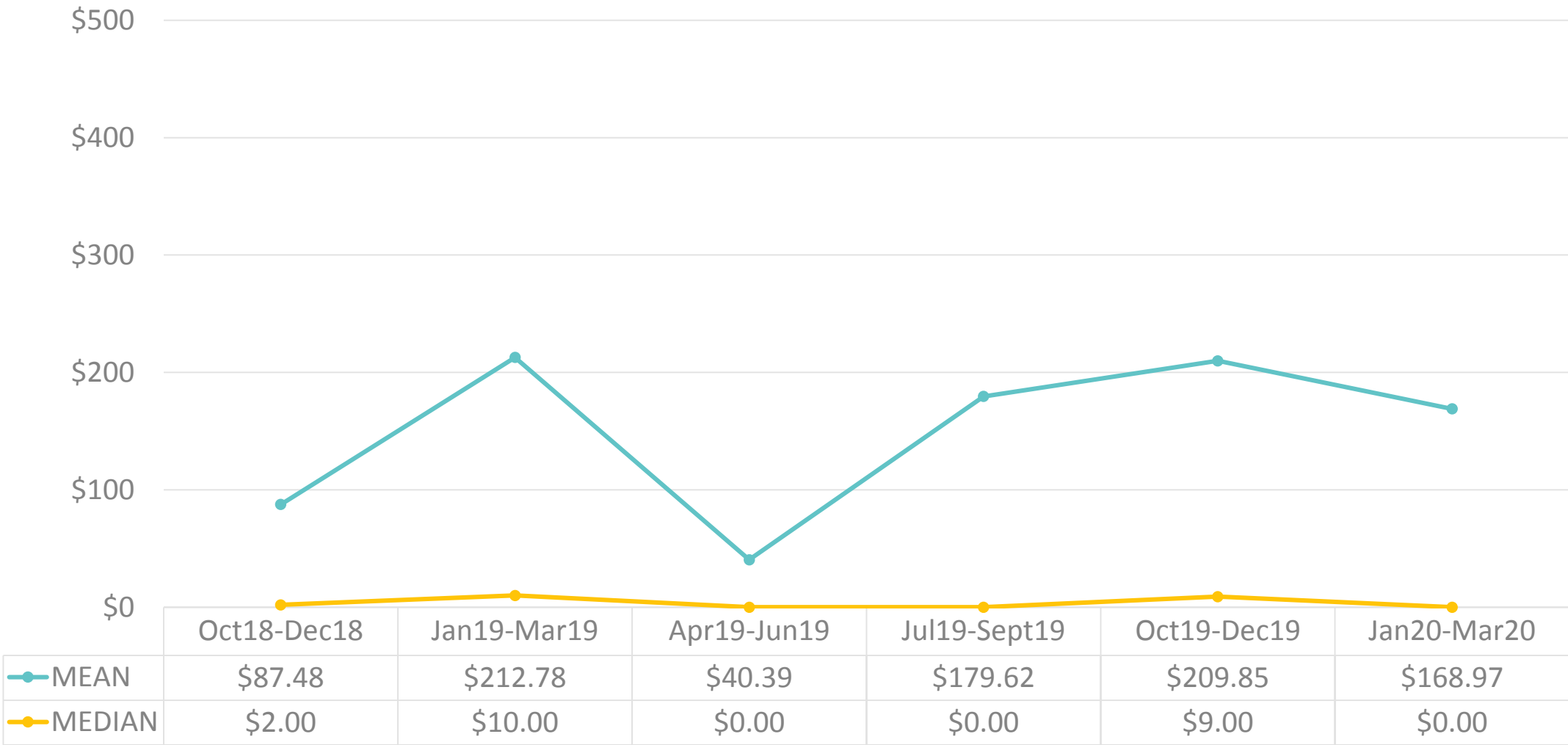
TOTAL EXPENDITURES PER PERSON (ONISLE + PREPAID)

- \$1,520.07 = Mean average per person
- \$966.00 = Median amount spent per person

TOTAL EXPENDITURES PER PERSON TRACKING



GUAM AIRPORT EXPENDITURE TRACKING



[A]



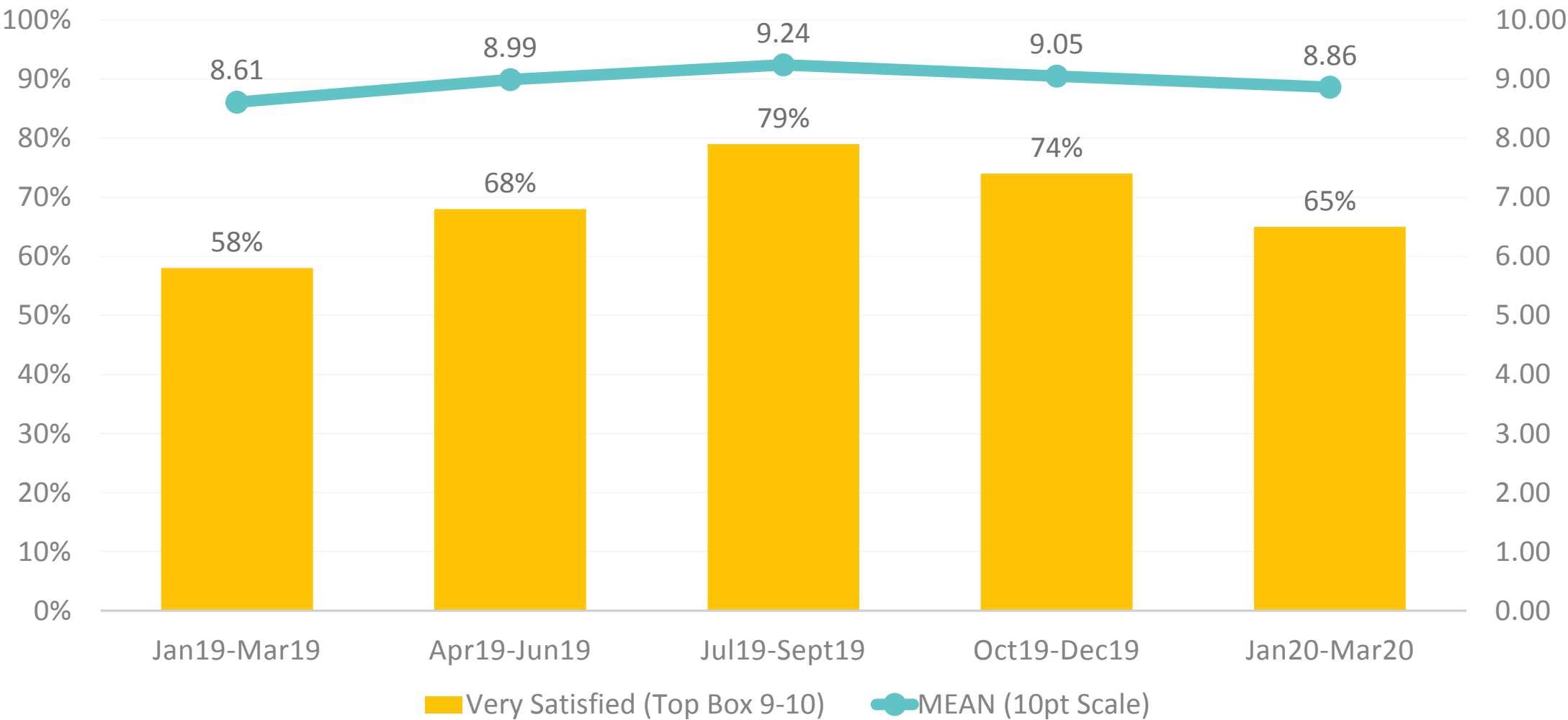


SECTION 4

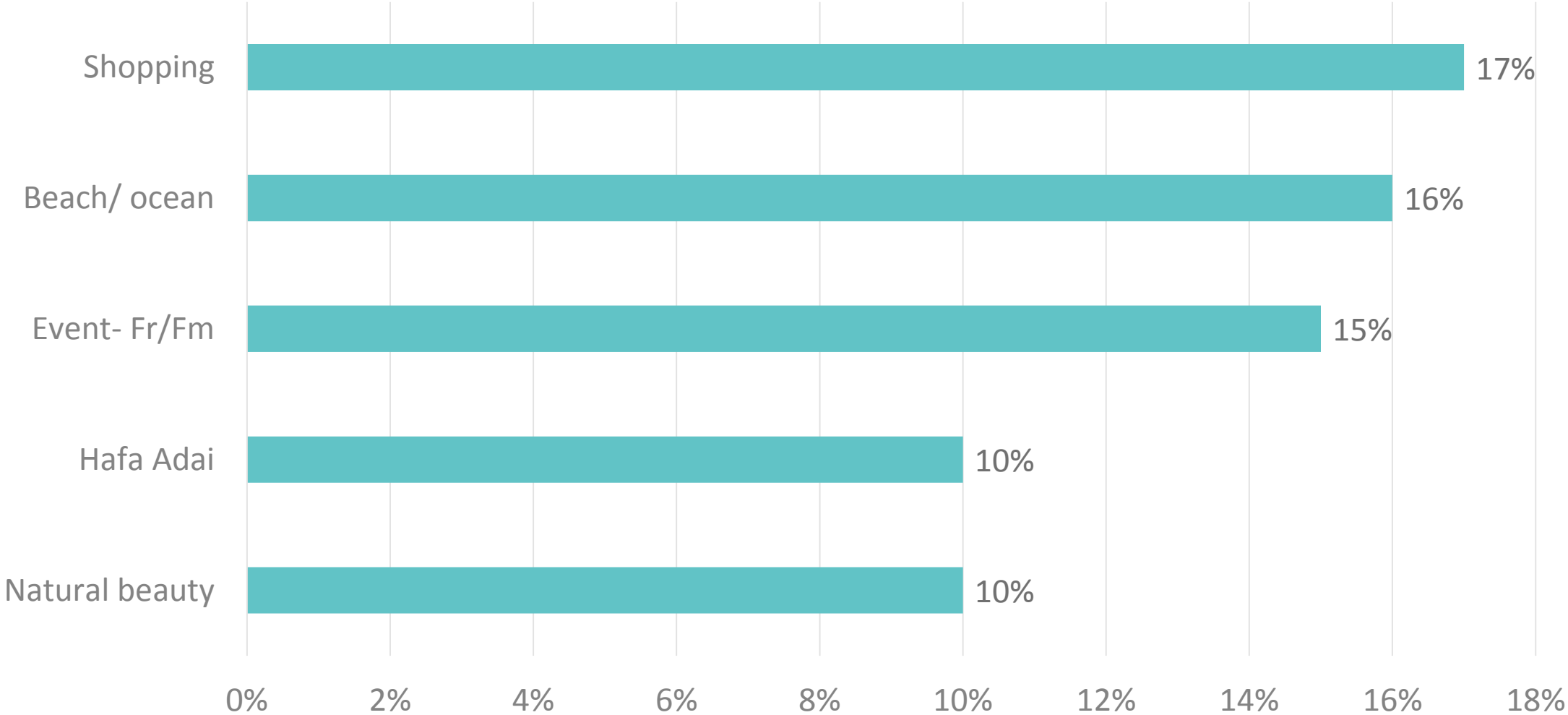
VISITOR SATISFACTION



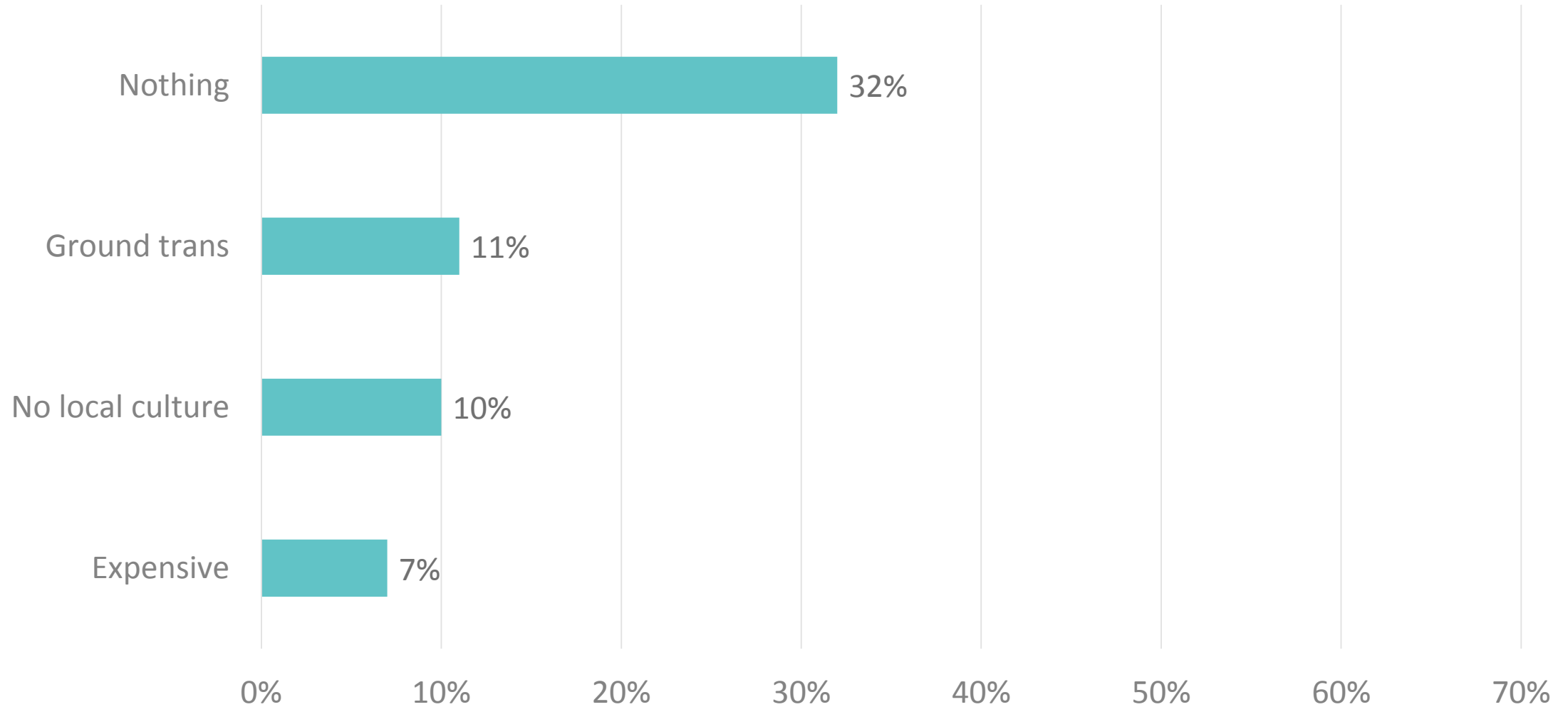
OVERALL SATISFACTION – 10PT SCALE



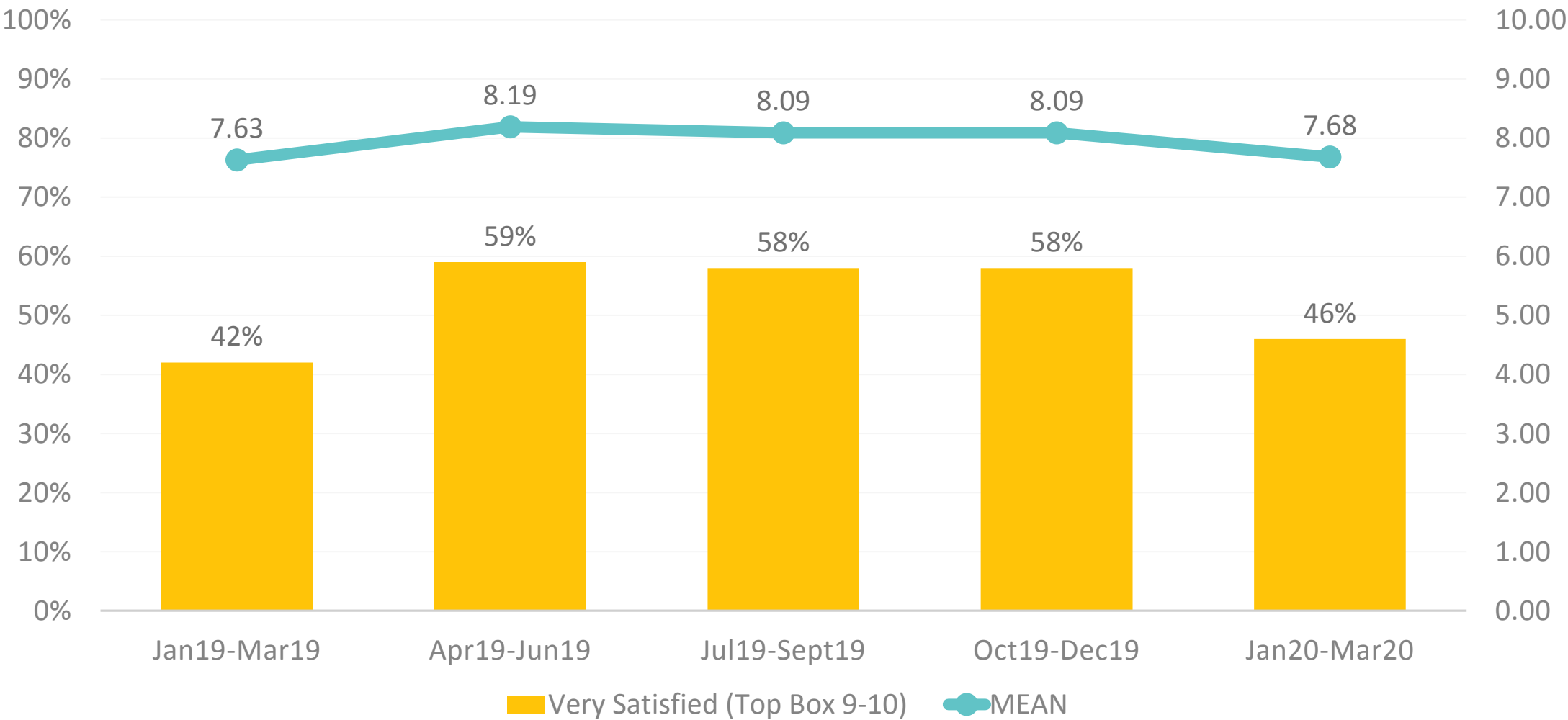
SWOT – POSITIVE ASPECT OF TRIP



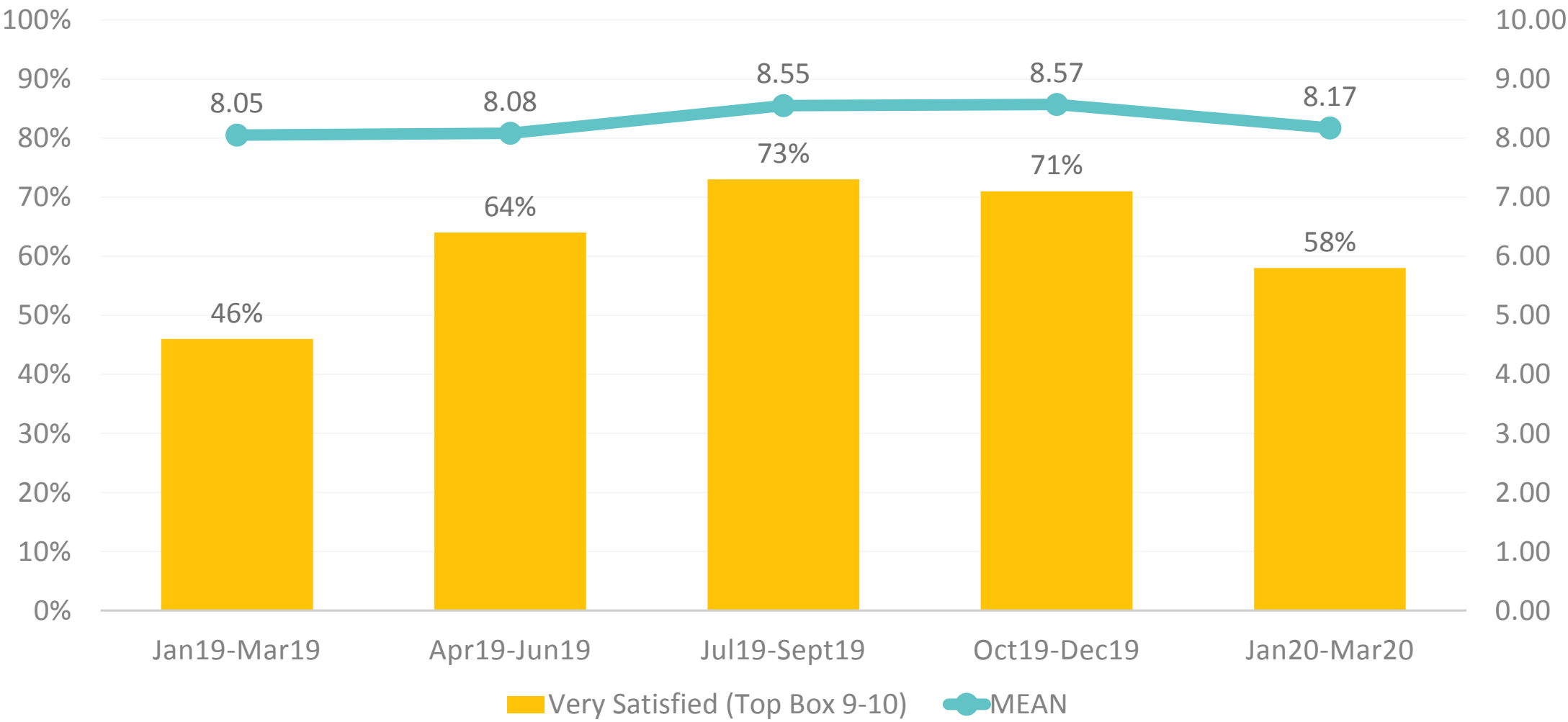
SWOT – NEGATIVE ASPECT OF TRIP



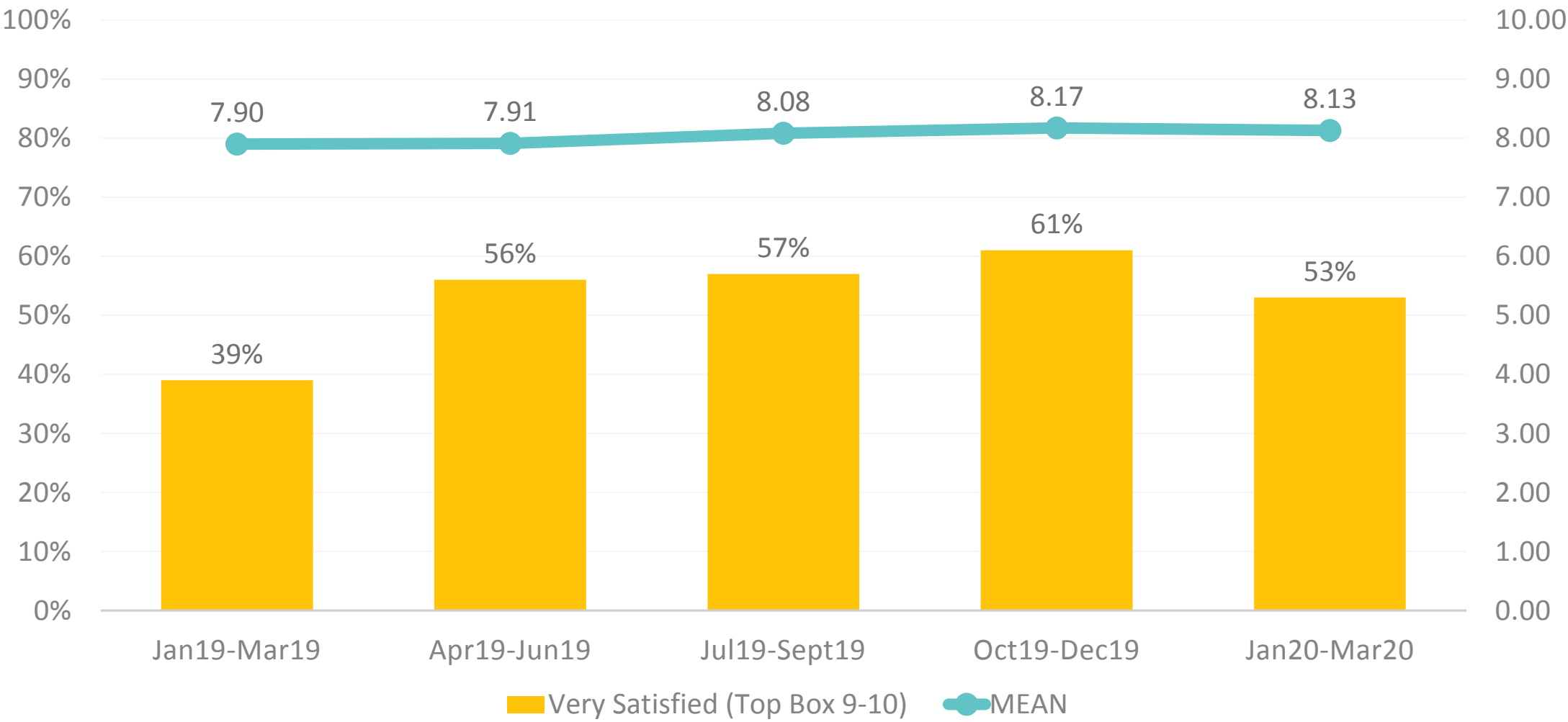
SATISFACTION – ENTERTAINMENT



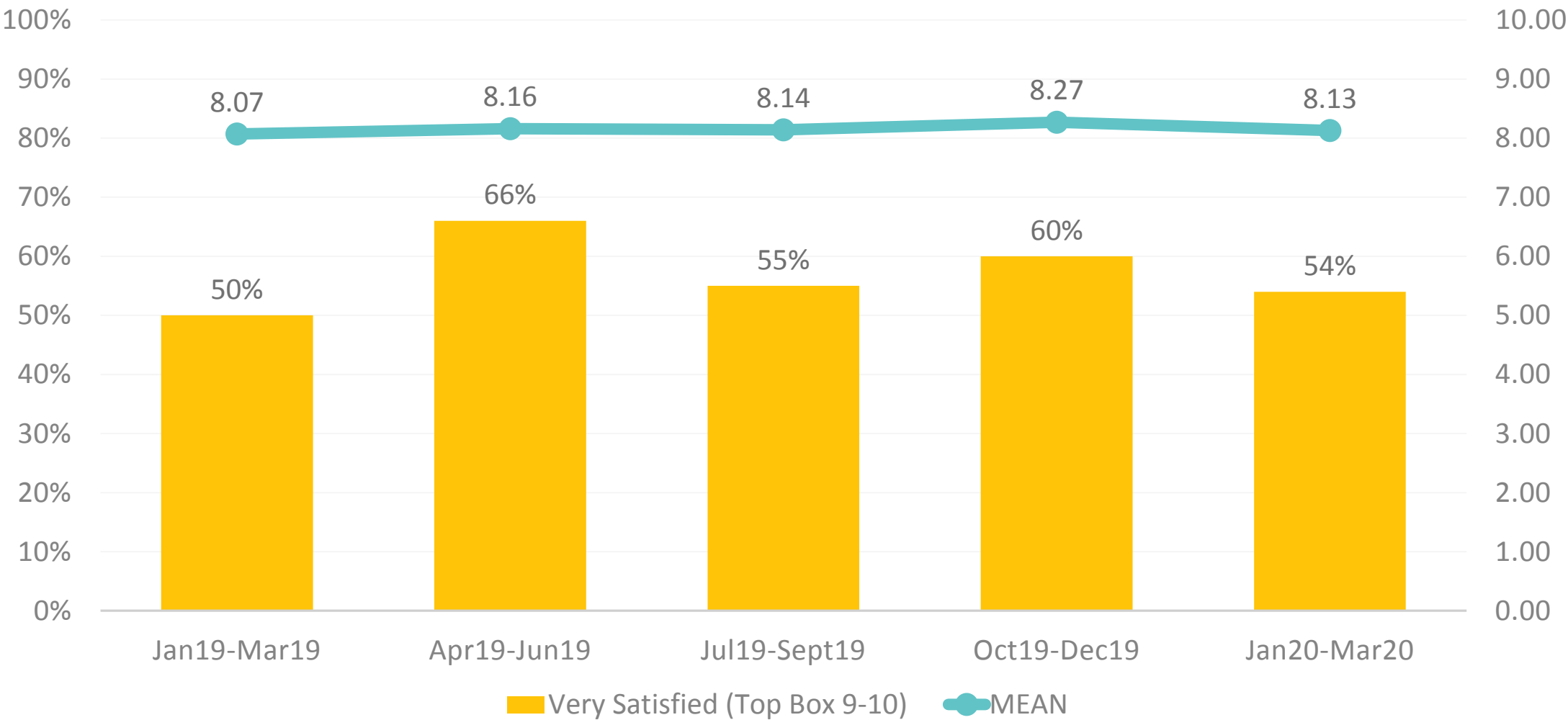
SATISFACTION – SHOPPING



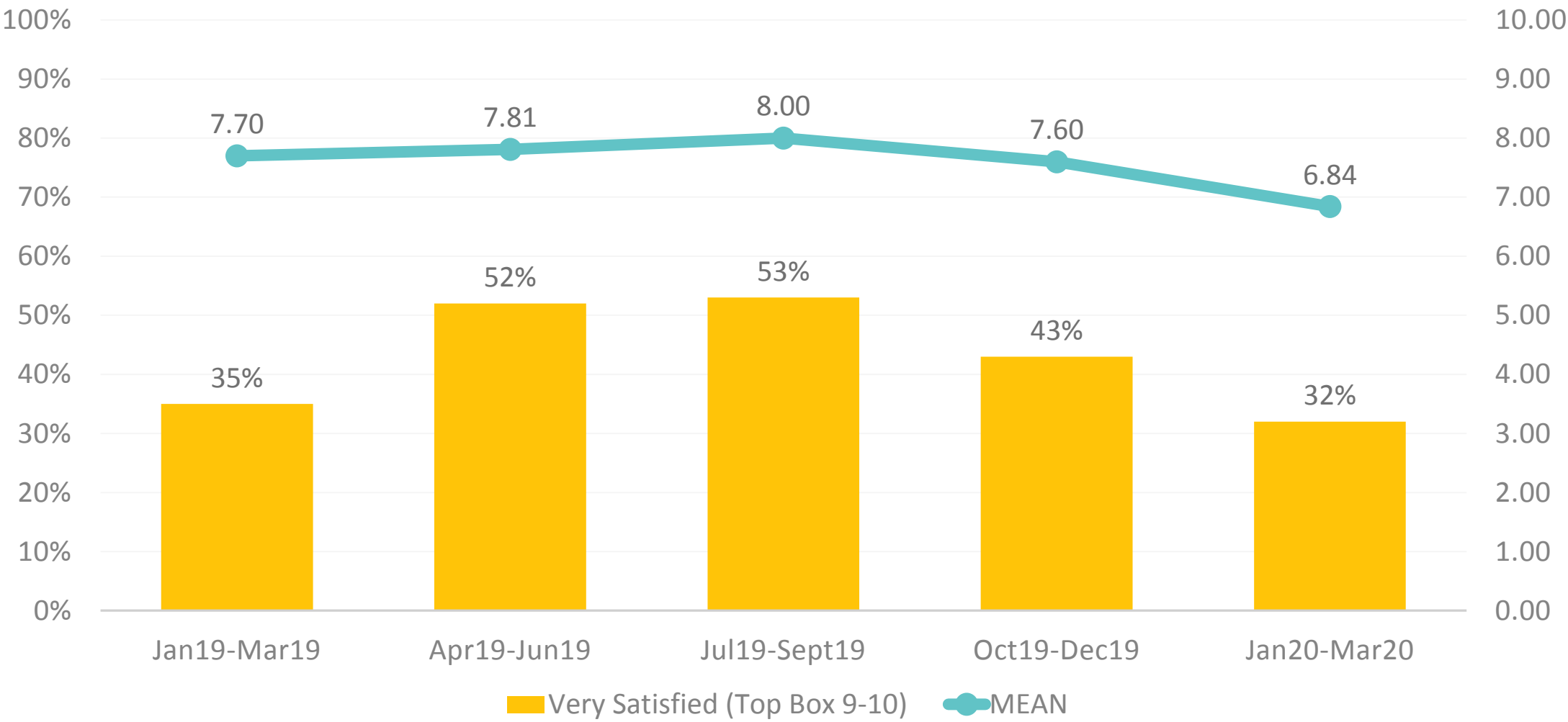
SATISFACTION – DINING



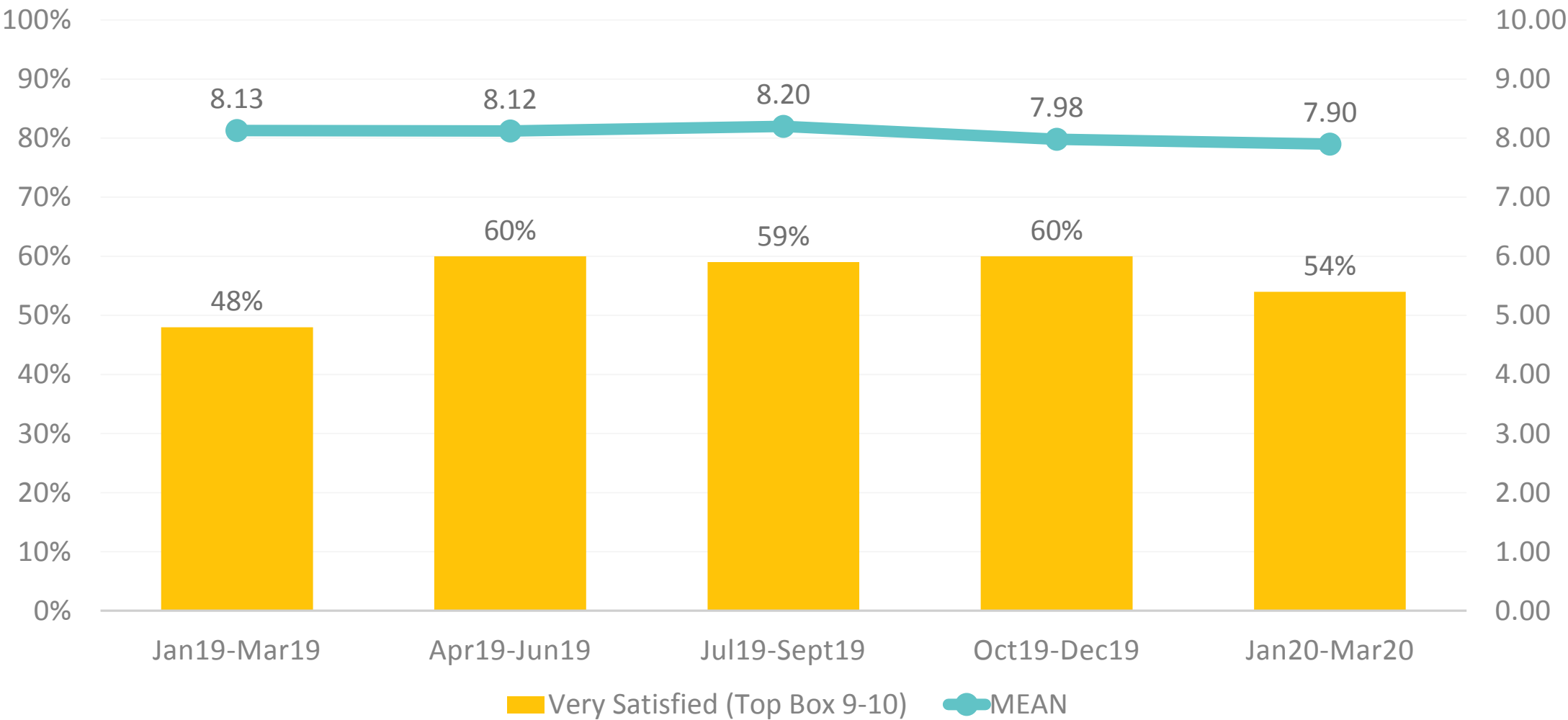
SATISFACTION – BEACHES



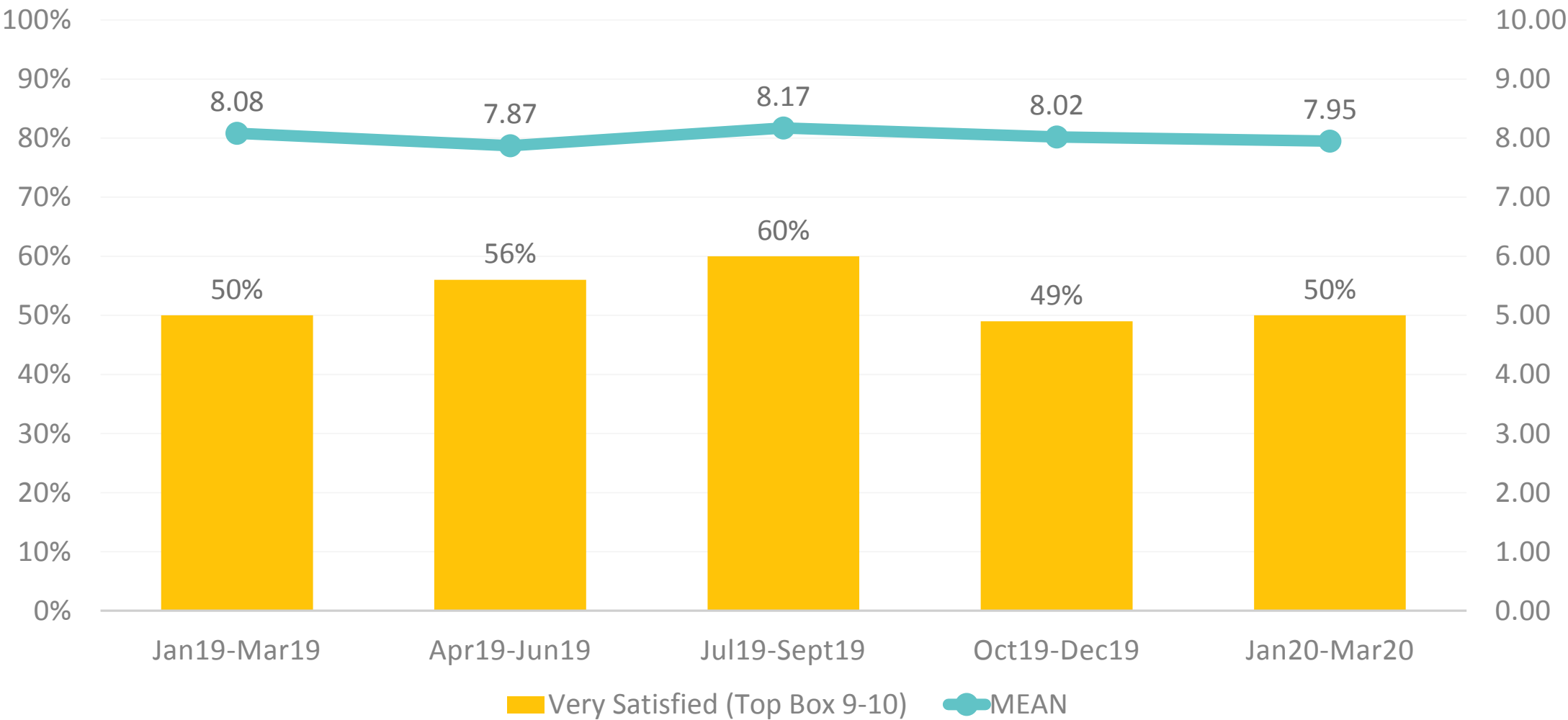
SATISFACTION – PARKS



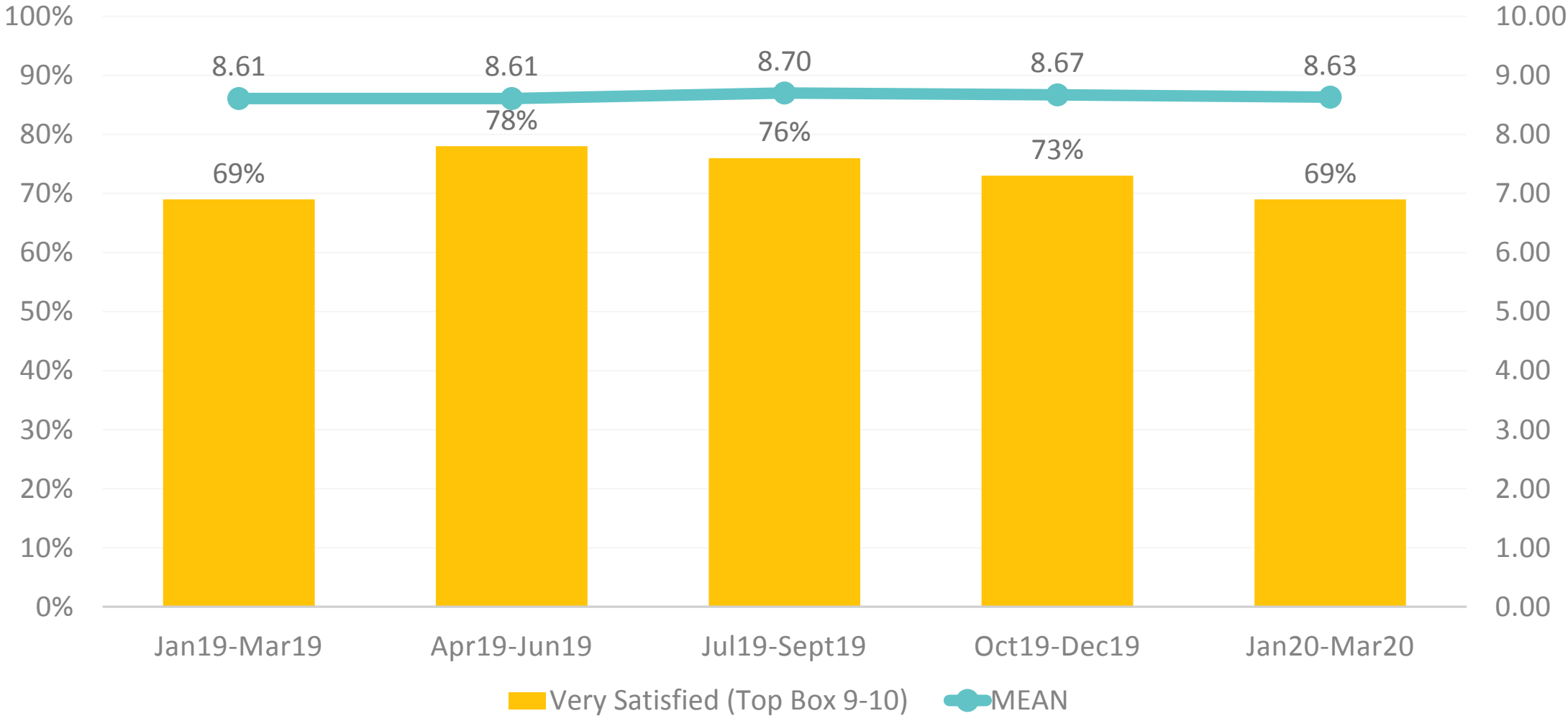
SATISFACTION – ROADS



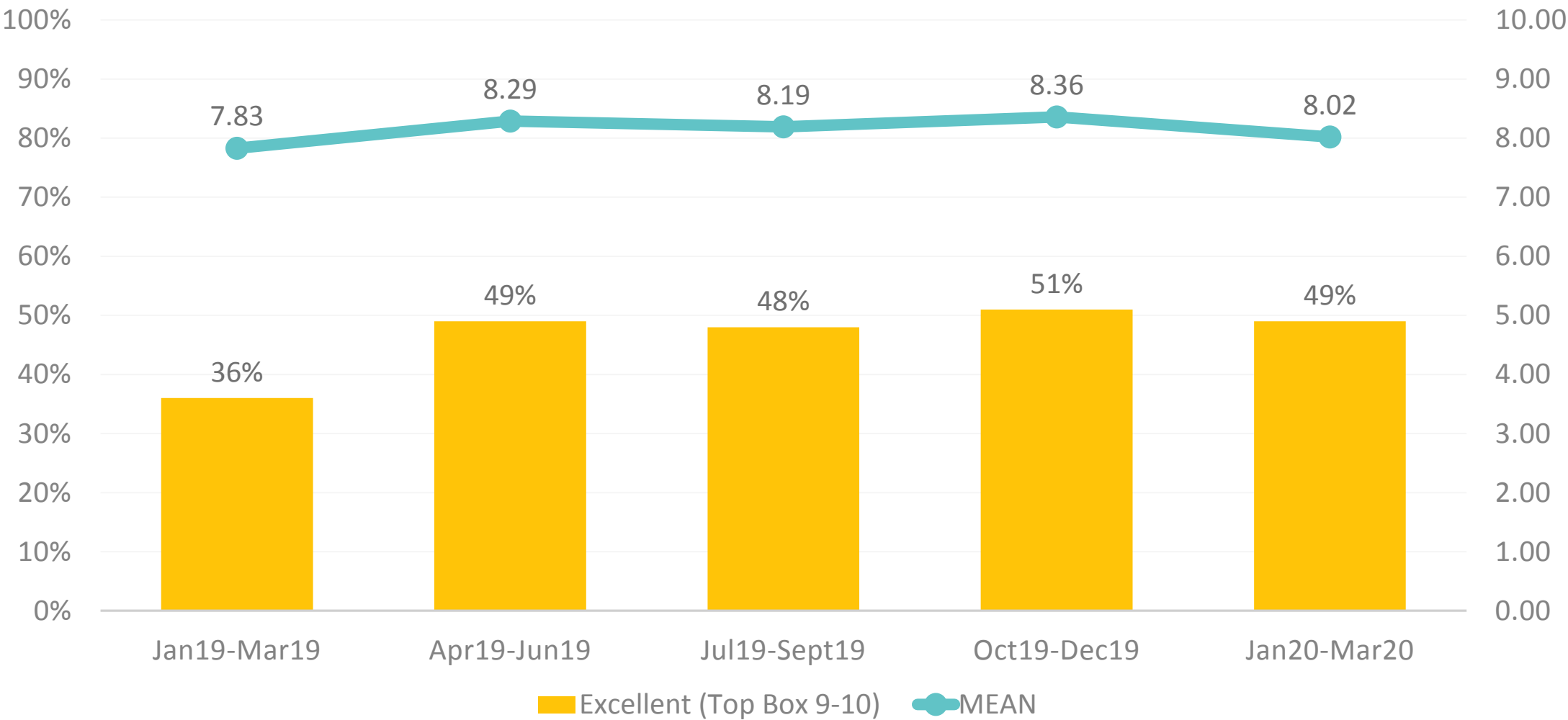
SATISFACTION – SIGHTSEEING AREAS



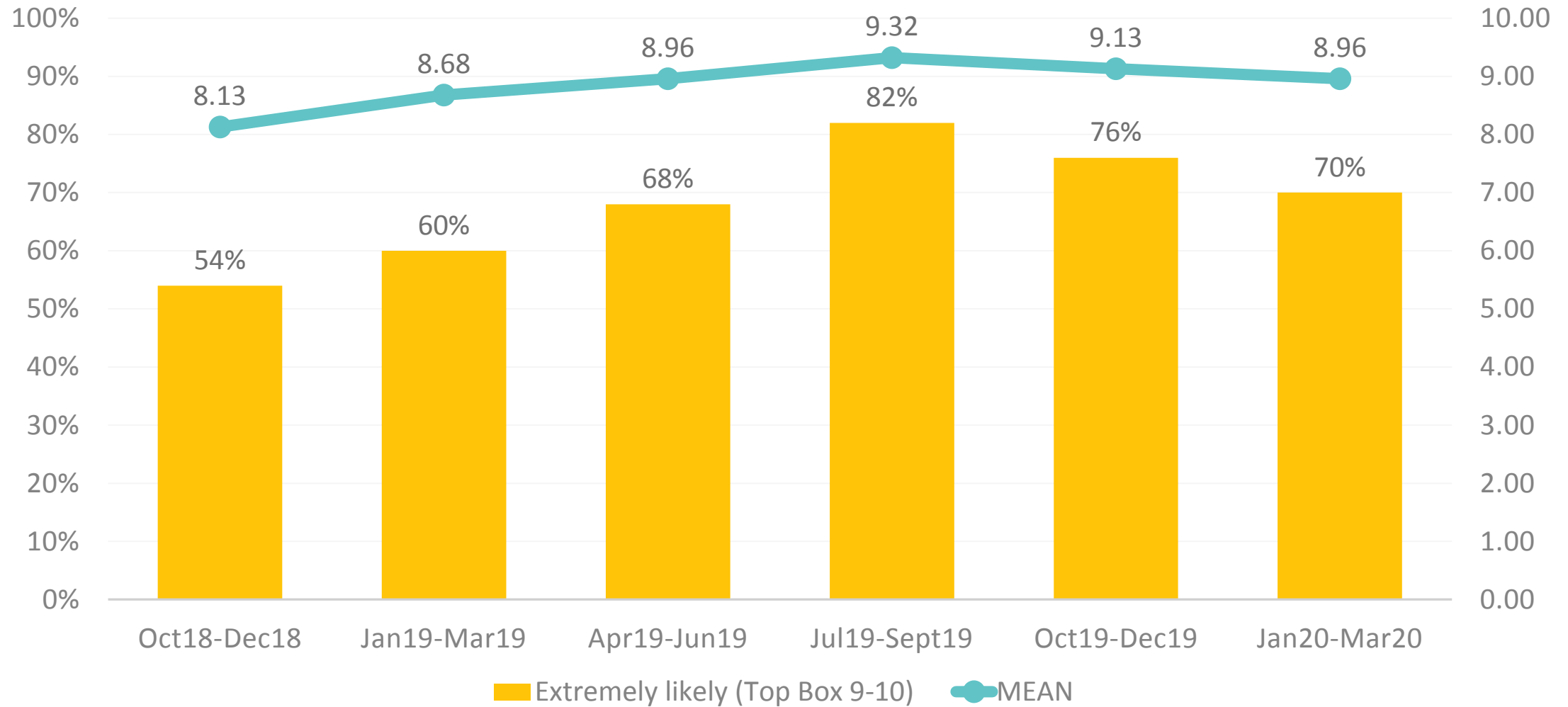
SATISFACTION – SAFETY & SECURITY



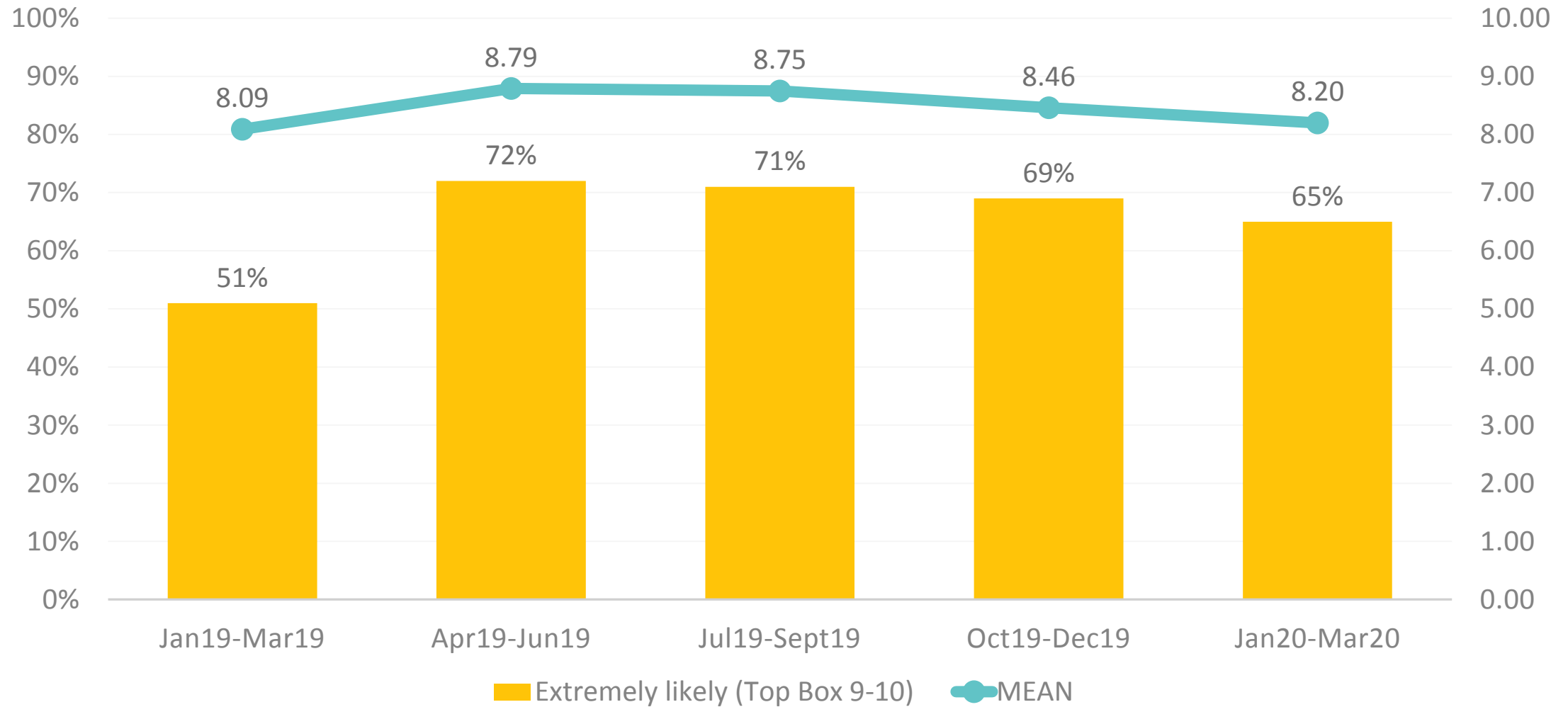
SATISFACTION – ACCOMMODATIONS



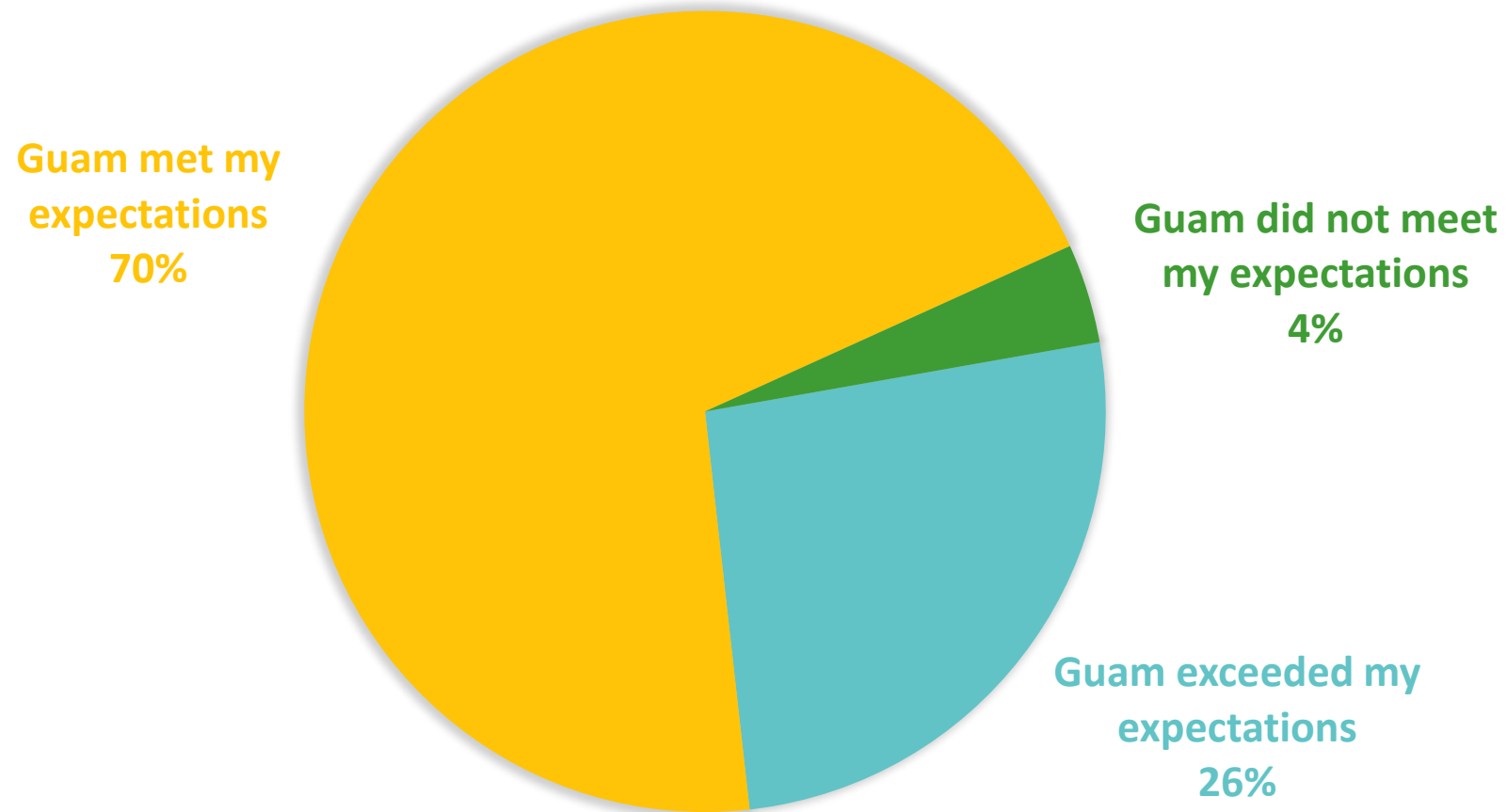
BRAND ADVOCACY



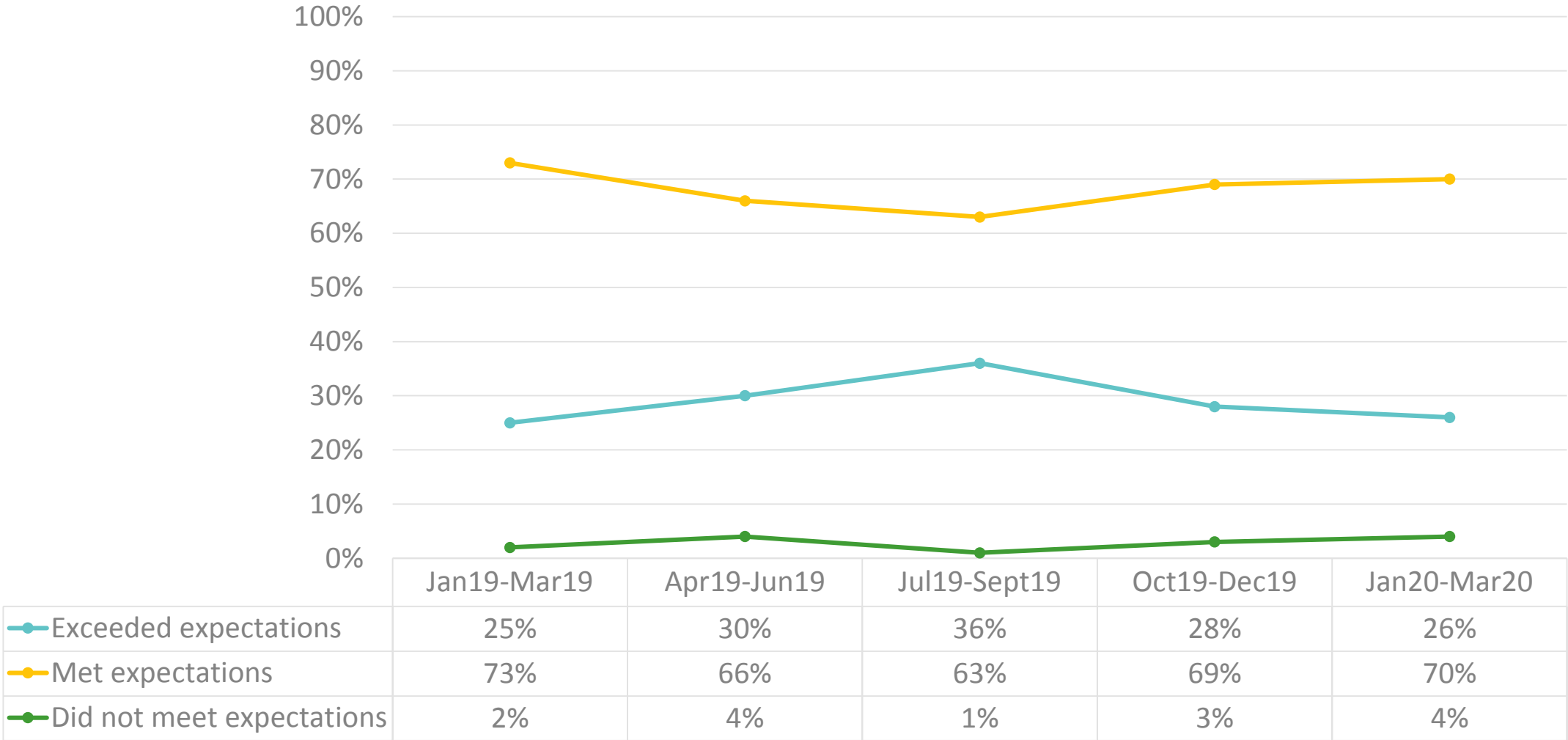
BRAND LOYALTY

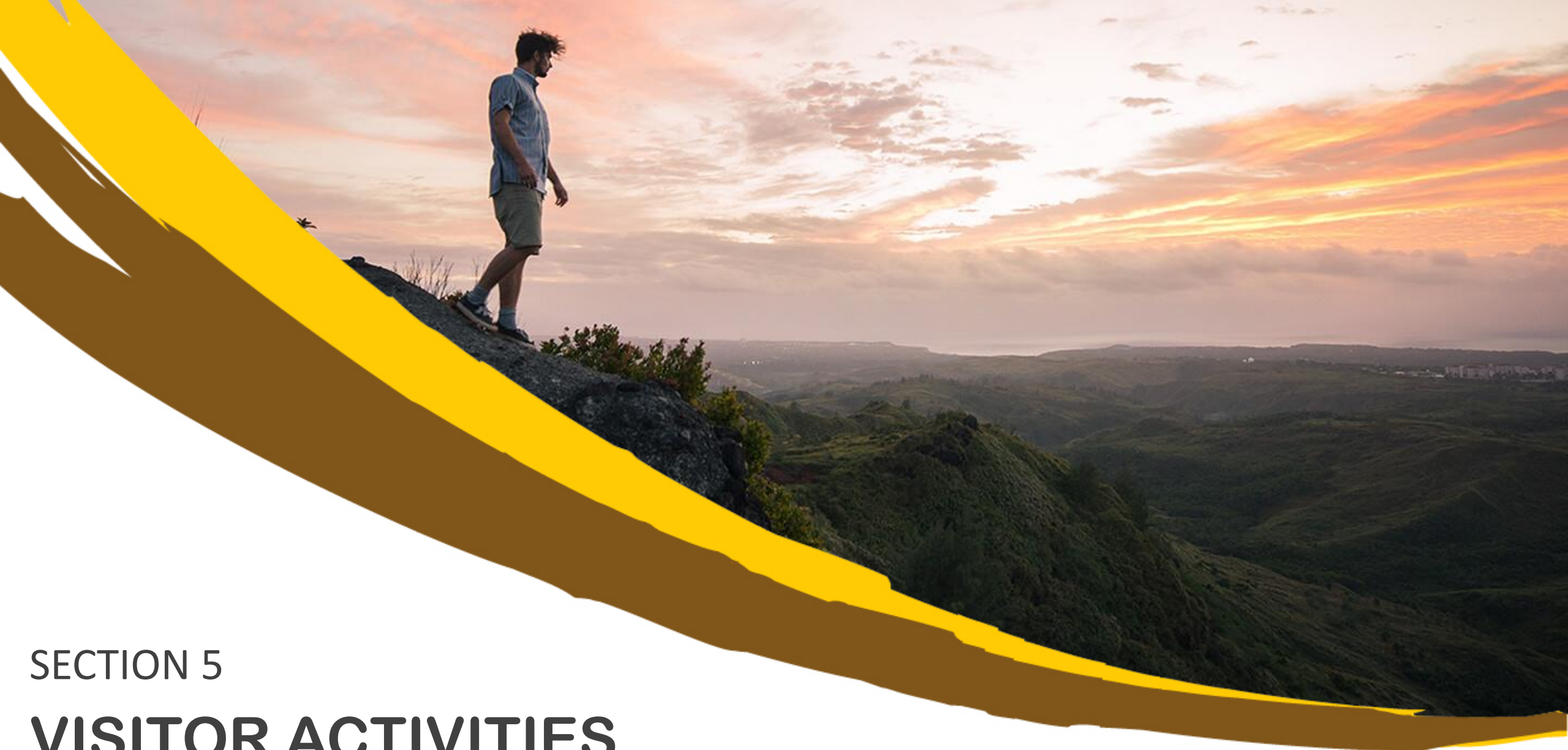


TRIP EXPECTATIONS



TRIP EXPECTATIONS – TRACKING



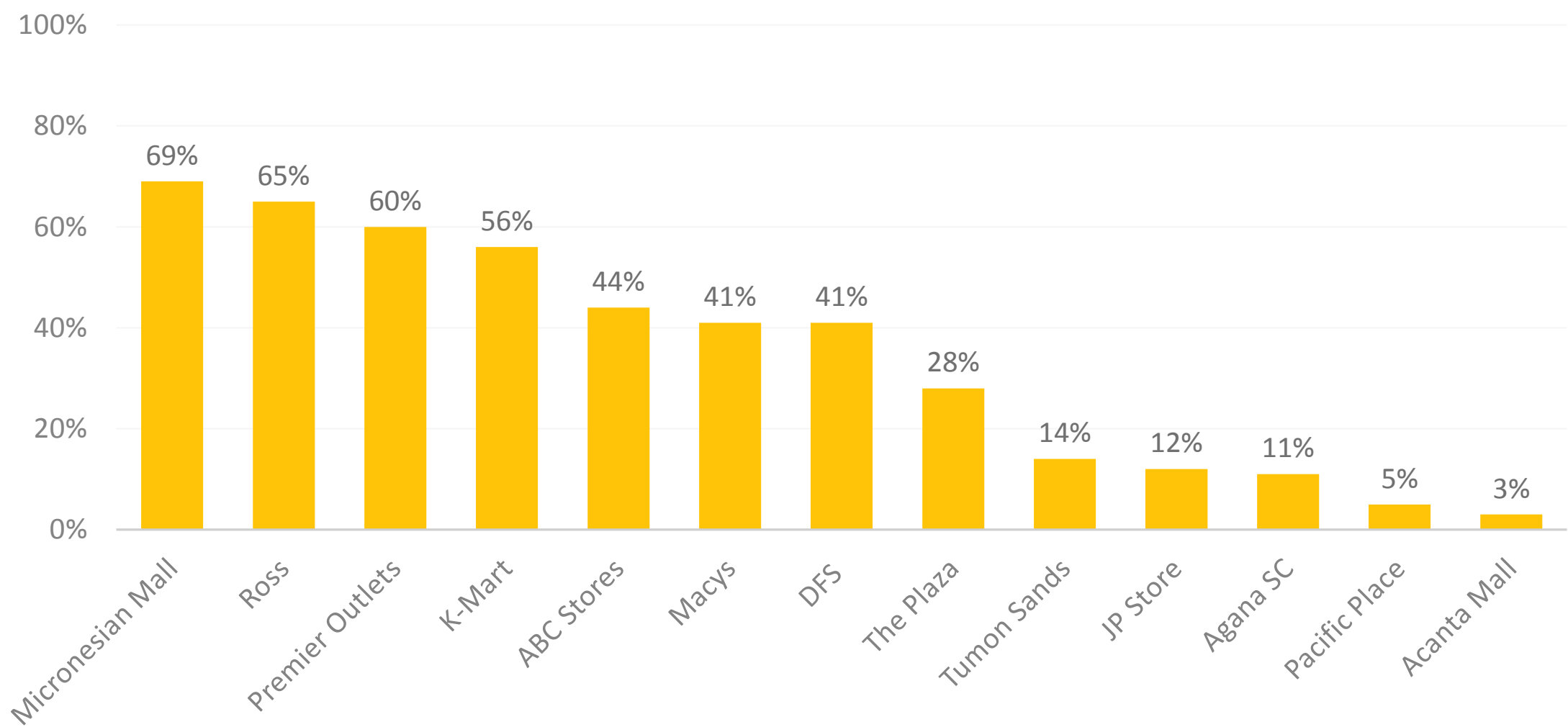


SECTION 5

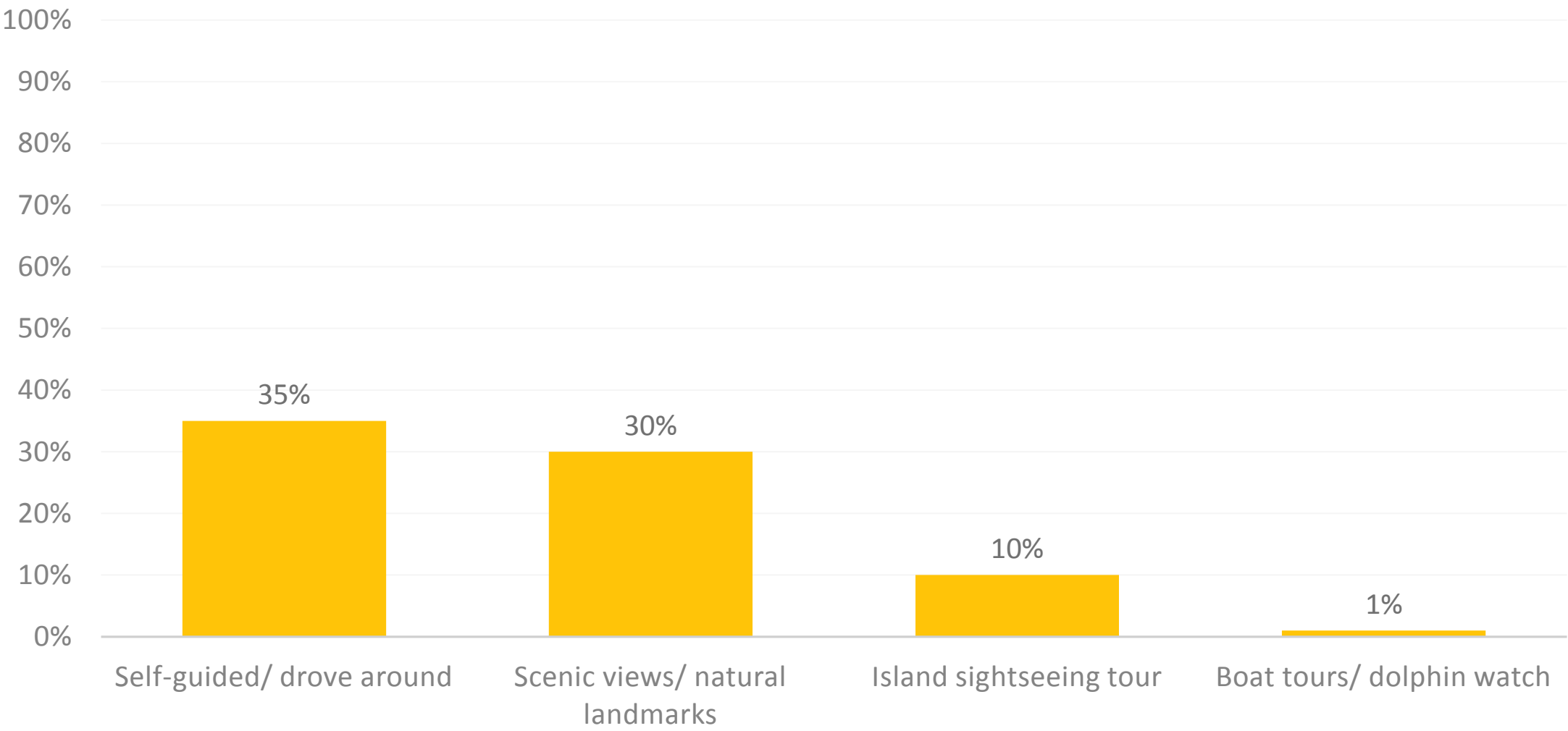
VISITOR ACTIVITIES



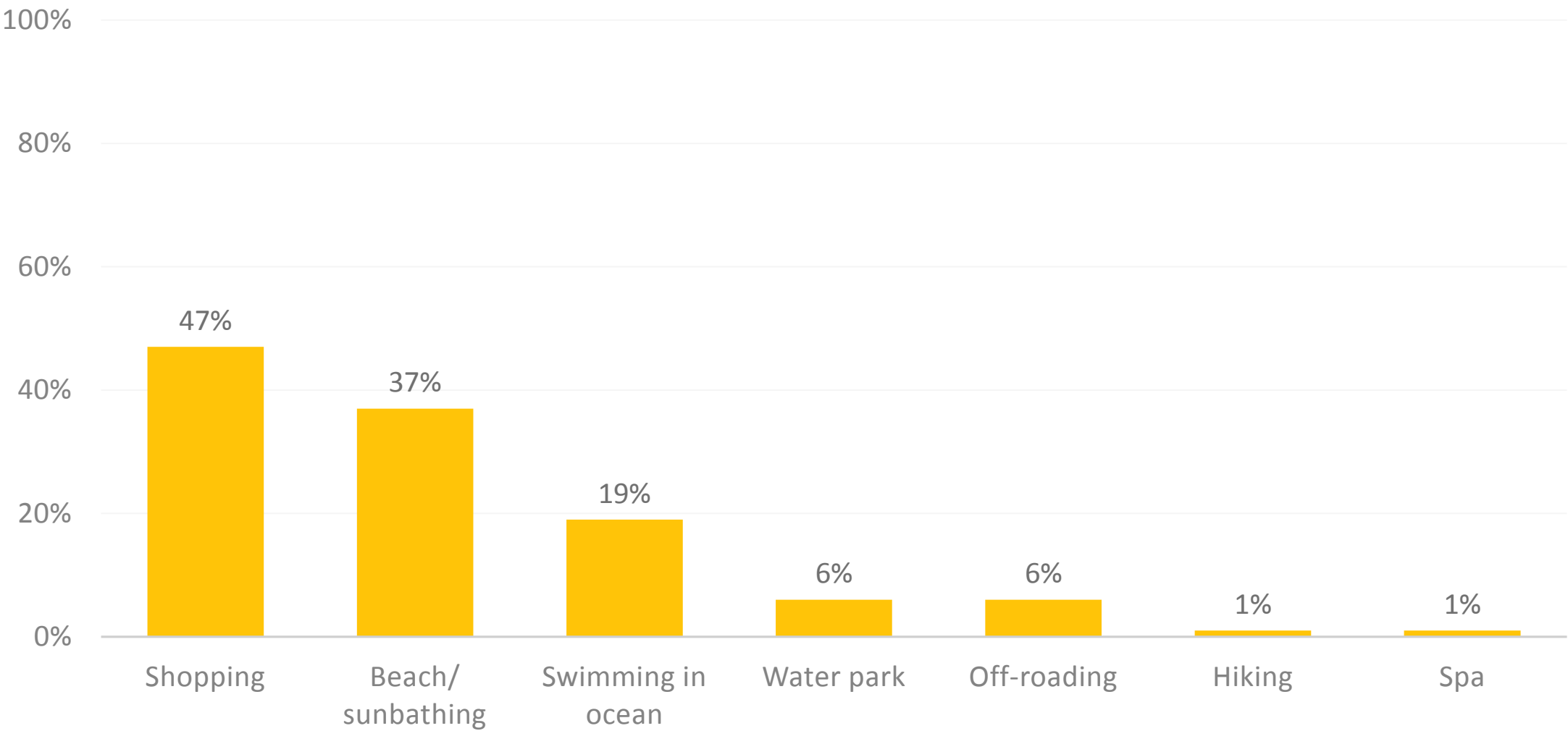
SHOPPING AREAS – PENETRATION



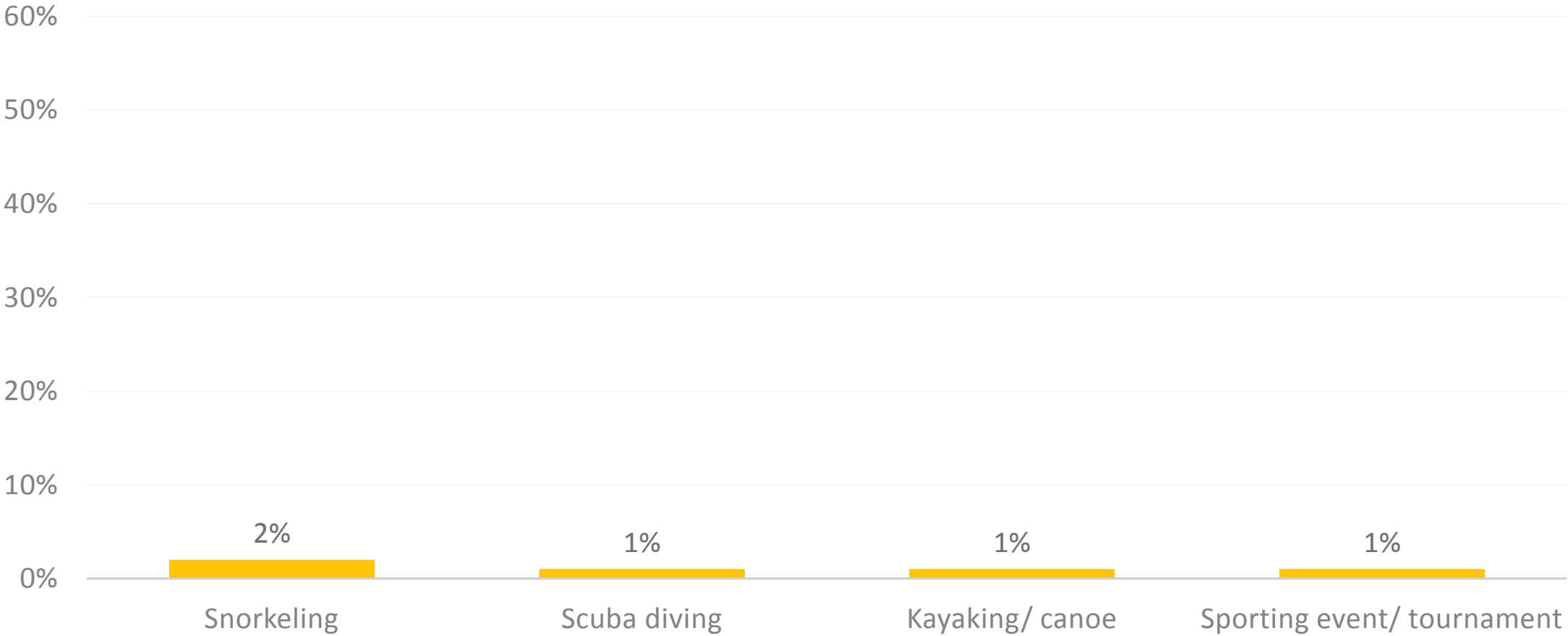
ACTIVITIES – SIGHTSEEING



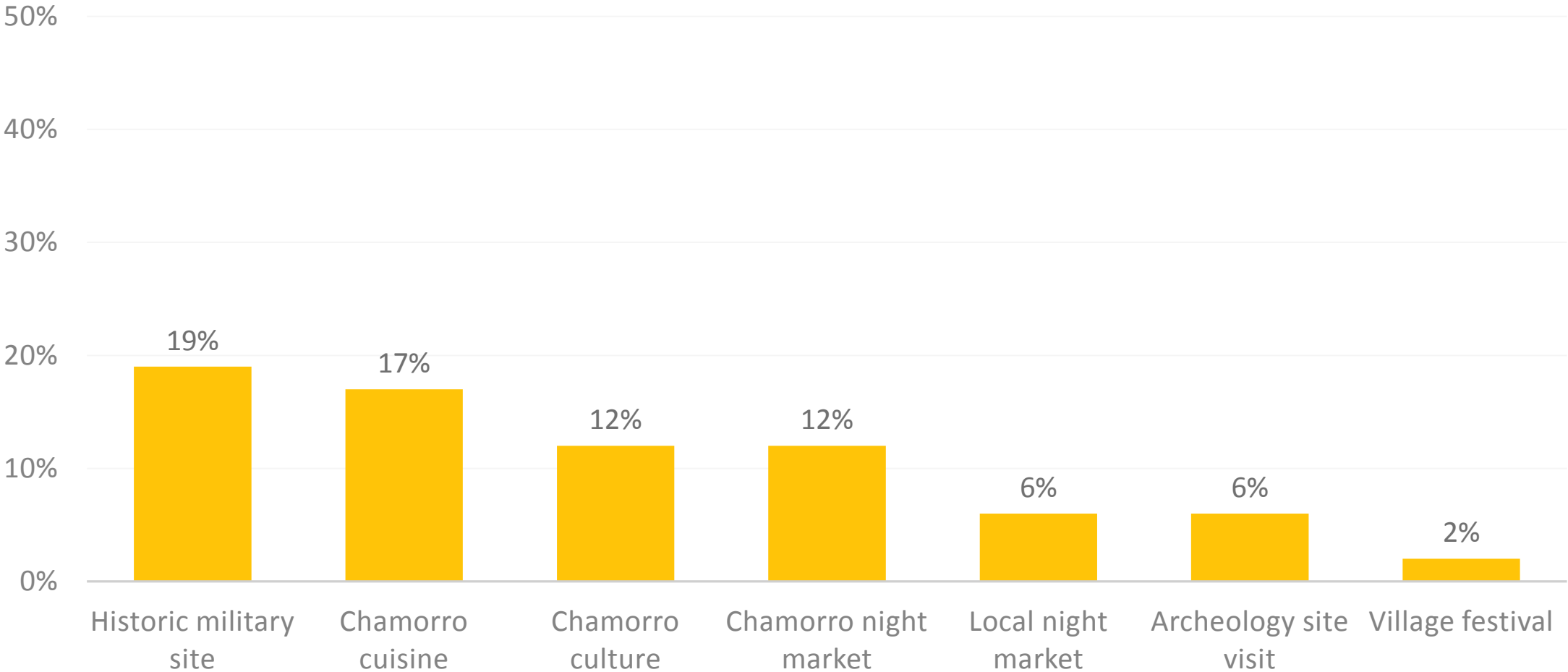
ACTIVITIES – RECREATION



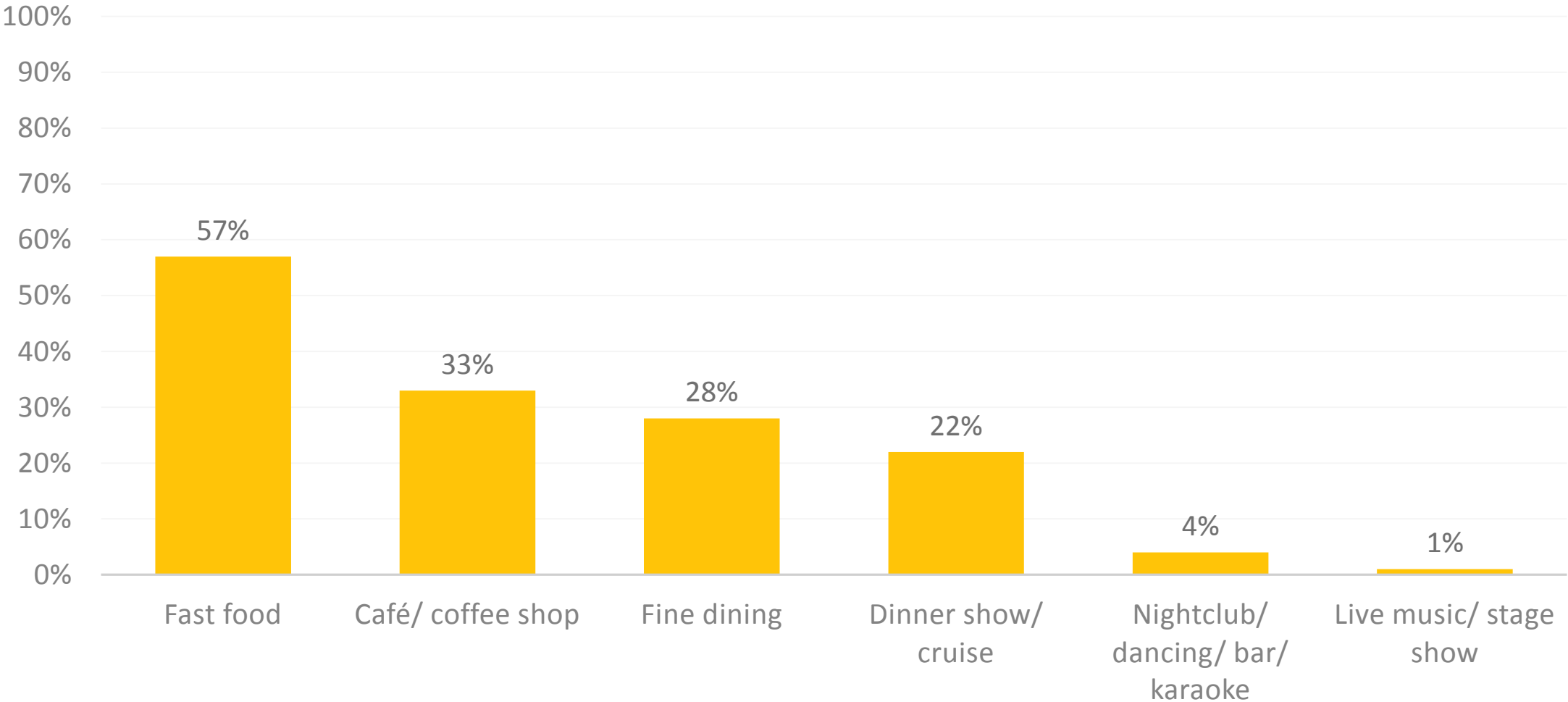
ACTIVITIES – SPORTS



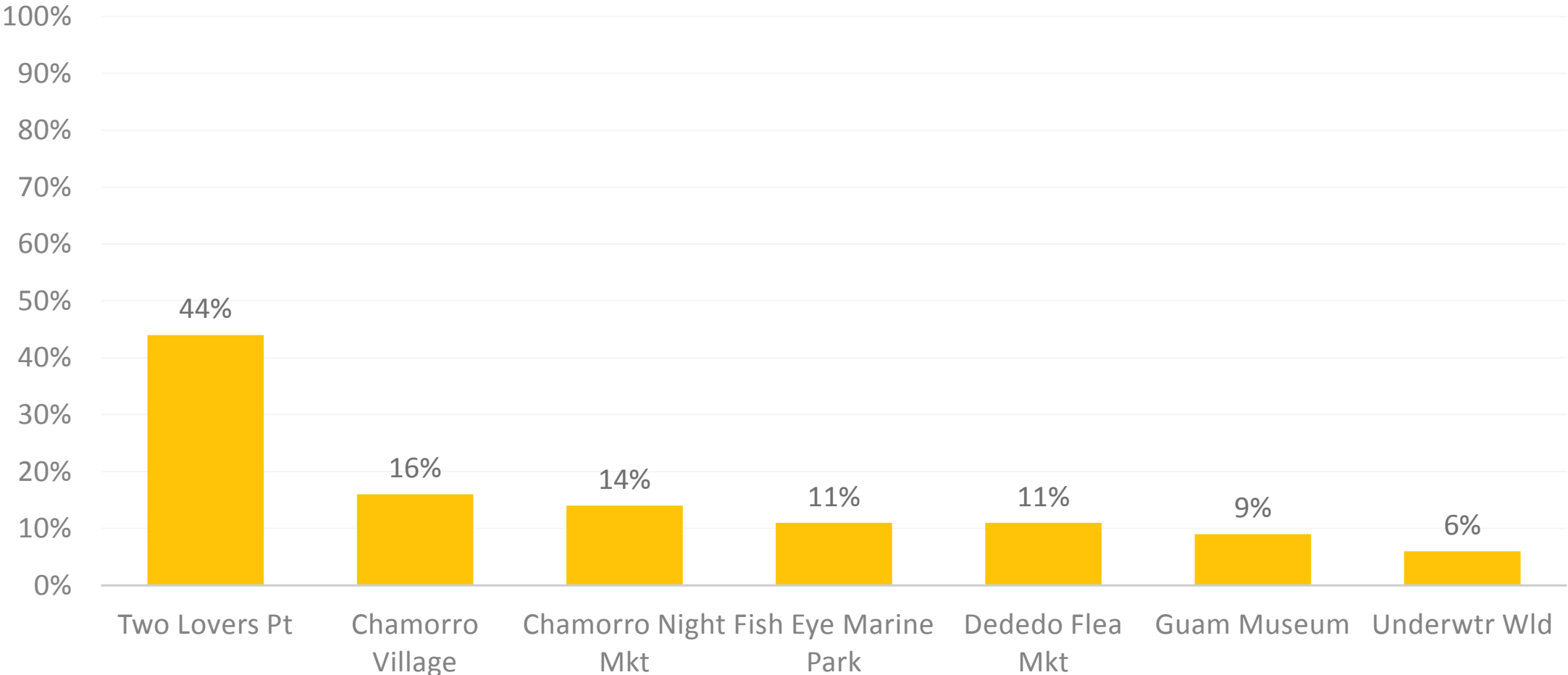
ACTIVITIES – HISTORY, CULTURE, ARTS



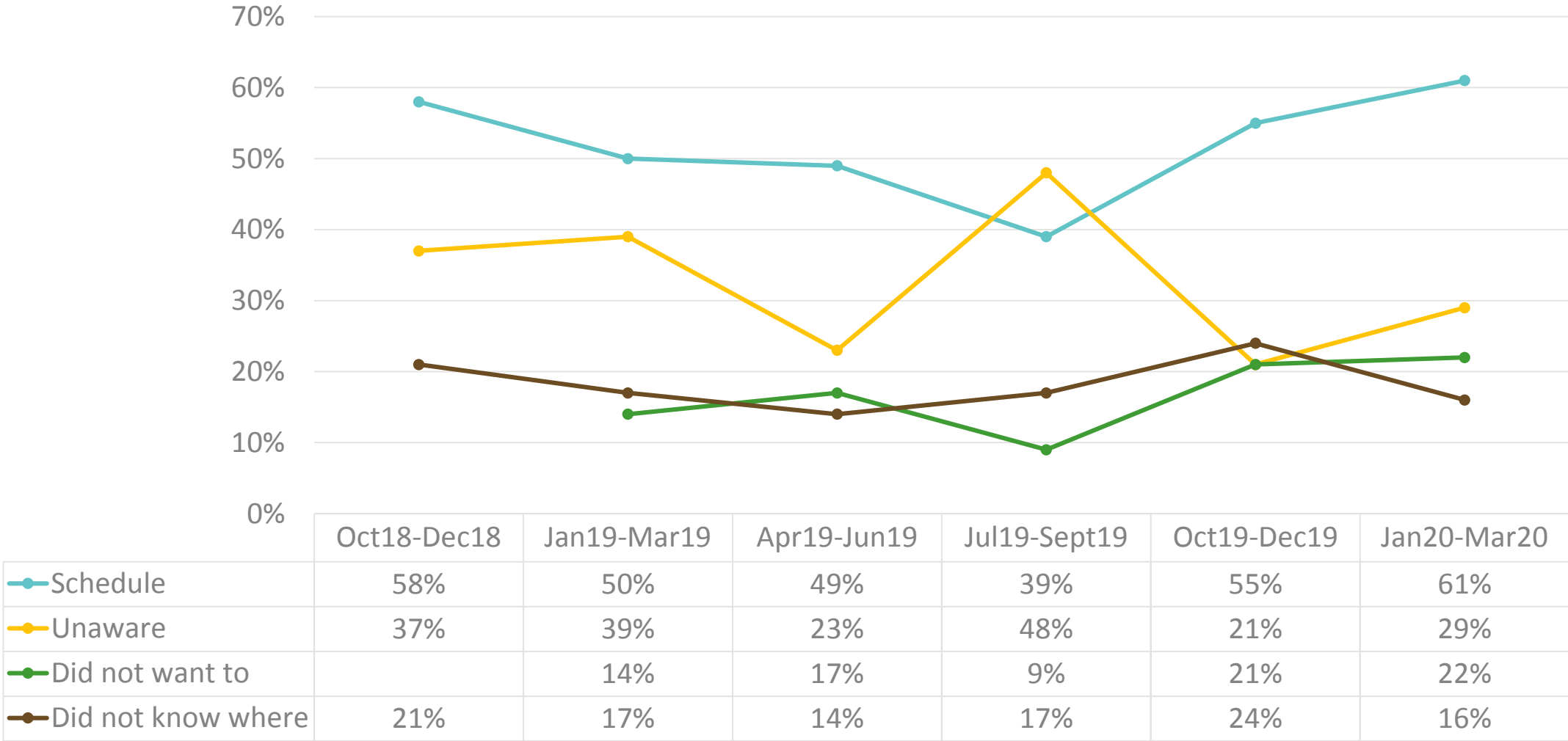
ACTIVITIES – ENTERTAINMENT & DINING



LOCAL ATTRACTIONS – TOP RESPONSES (5%+)



LOCAL CULTURE – OBSTACLES



[A]



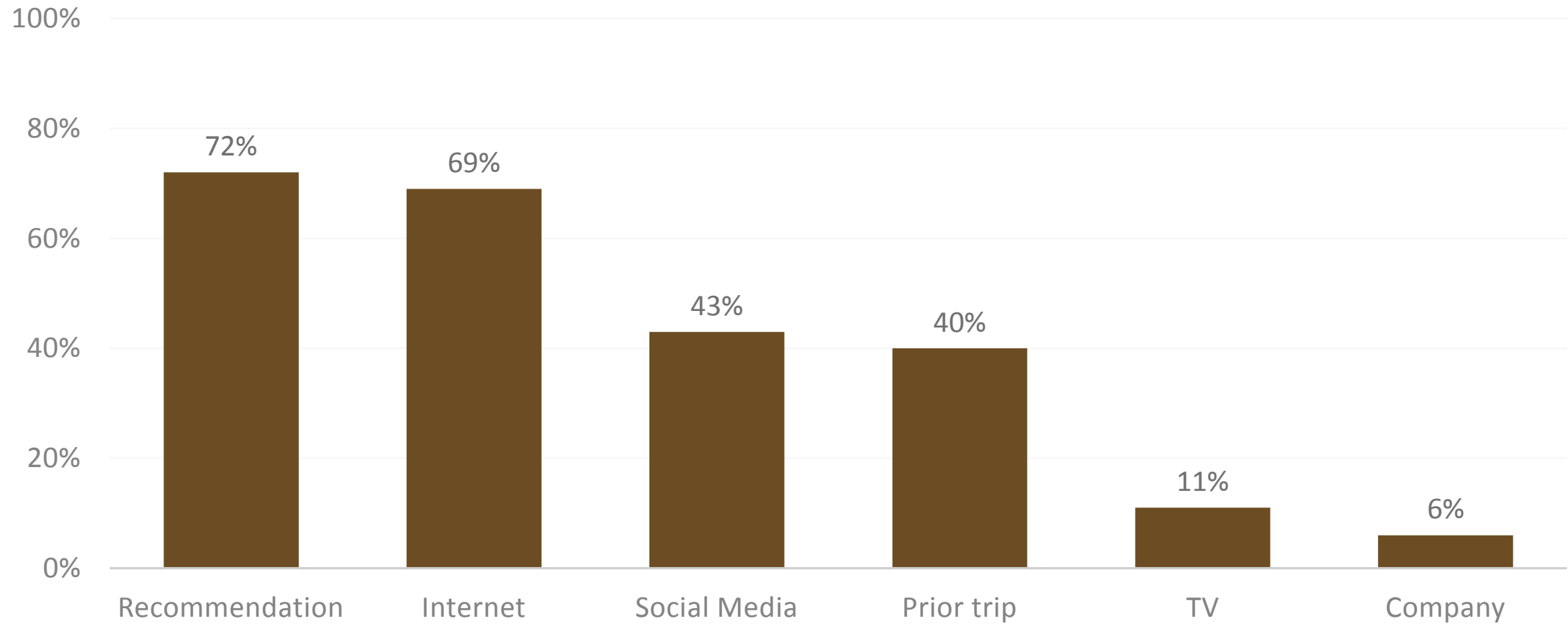
An aerial photograph of a rugged coastline with dark, mossy cliffs and turquoise water. White waves are crashing against the rocks. A thick yellow and brown graphic line curves across the left side of the image, separating the header area from the main content.

SECTION 6

SOURCES OF INFORMATION



PRE-ARRIVAL SOURCES OF INFORMATION



PRE-ARRIVAL SOURCES OF INFORMATION - SEGMENTATION

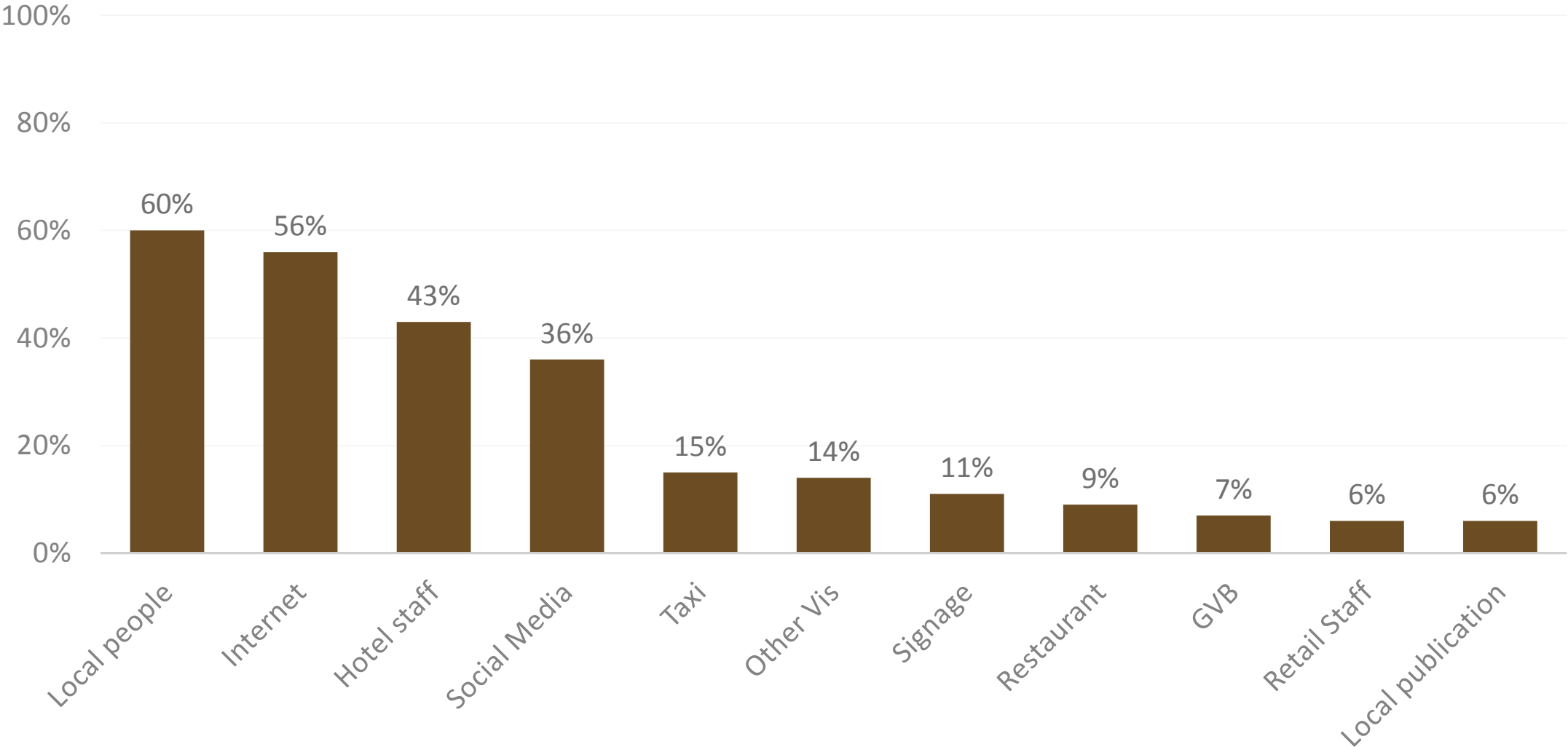
GVB VISITOR SATISFACTION STUDY

Q5 Please select the top three sources of information you used to find out about Guam before your trip

		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
Q5	Friend or relative	72%	86%	71%	83%	69%
	Internet/Mobile App	69%	71%	71%	83%	61%
	Social media	43%	32%	45%	50%	51%
	I have been to Guam before	40%	39%	41%	17%	37%
	TV	11%	18%	12%		10%
	Co-worker/ company travel department	6%	4%	4%	33%	2%
	Magazine (consumer)	4%		4%		2%
	Travel agent brochure	2%	7%	1%		4%
	Guam Visitors Bureau promotional activities	2%	4%	3%		4%
	Travel trade shows	2%	7%	3%		2%
	Newspaper	1%		1%		2%
	Travel guide book at bookstores	1%		1%		2%
	Consumer travel shows	1%		1%		2%
	Total	81	28	78	6	49

Prepared by Anthology Research

ONISLE SOURCES OF INFORMATION



[A]



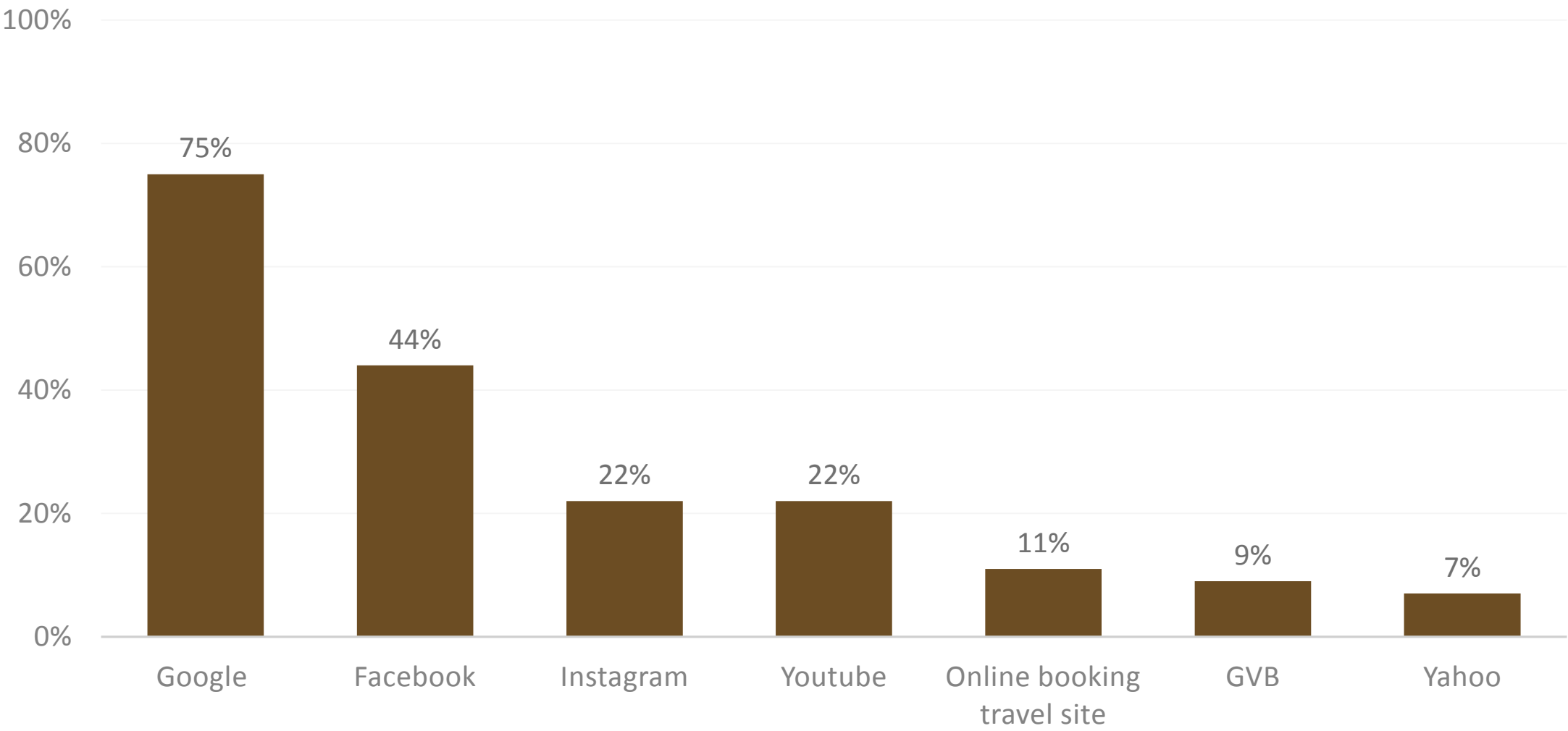
ONISLE SOURCES OF INFORMATION

GVB VISITOR SATISFACTION STUDY
Q6 Please select the top three sources of information you used to find out about Guam while you were here

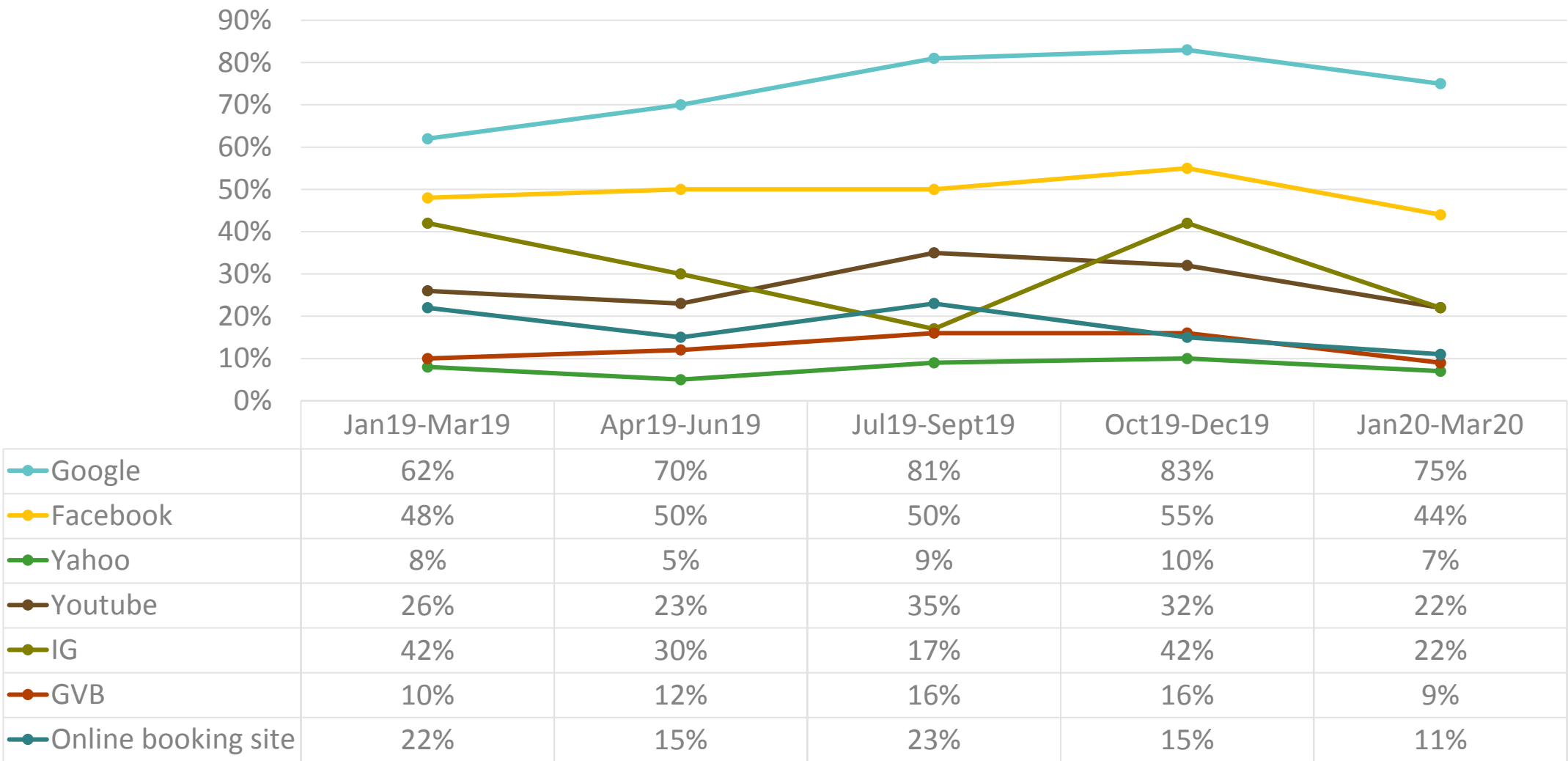
		TOTAL	FAMILY	FIT	MICE	LEISURE
		-	-	-	-	-
Q6	Local people	60%	43%	60%	50%	55%
	Internet/ Mobile App	56%	54%	55%	67%	63%
	Hotel staff	43%	46%	42%	67%	41%
	Social Media	36%	36%	36%	50%	43%
	Taxi drivers	15%	29%	14%	17%	16%
	Other visitors	14%	11%	14%		14%
	Signs/ advertisement	11%	7%	12%		8%
	Restaurant staff (outside hotel)	9%	4%	9%	17%	8%
	Guam Visitors Bureau	7%	11%	8%		8%
	Retail staff	6%	11%	6%		6%
	Local publication	6%	4%	6%		6%
	Tour staff	4%	11%	3%		4%
	Visitors channel	2%		3%		4%
	Guide books I brought with me	1%		1%		2%
	Total	81	28	78	6	49

Prepared by Anthology Research

ONLINE SOURCES OF INFORMATION



ONLINE SOURCES OF INFORMATION



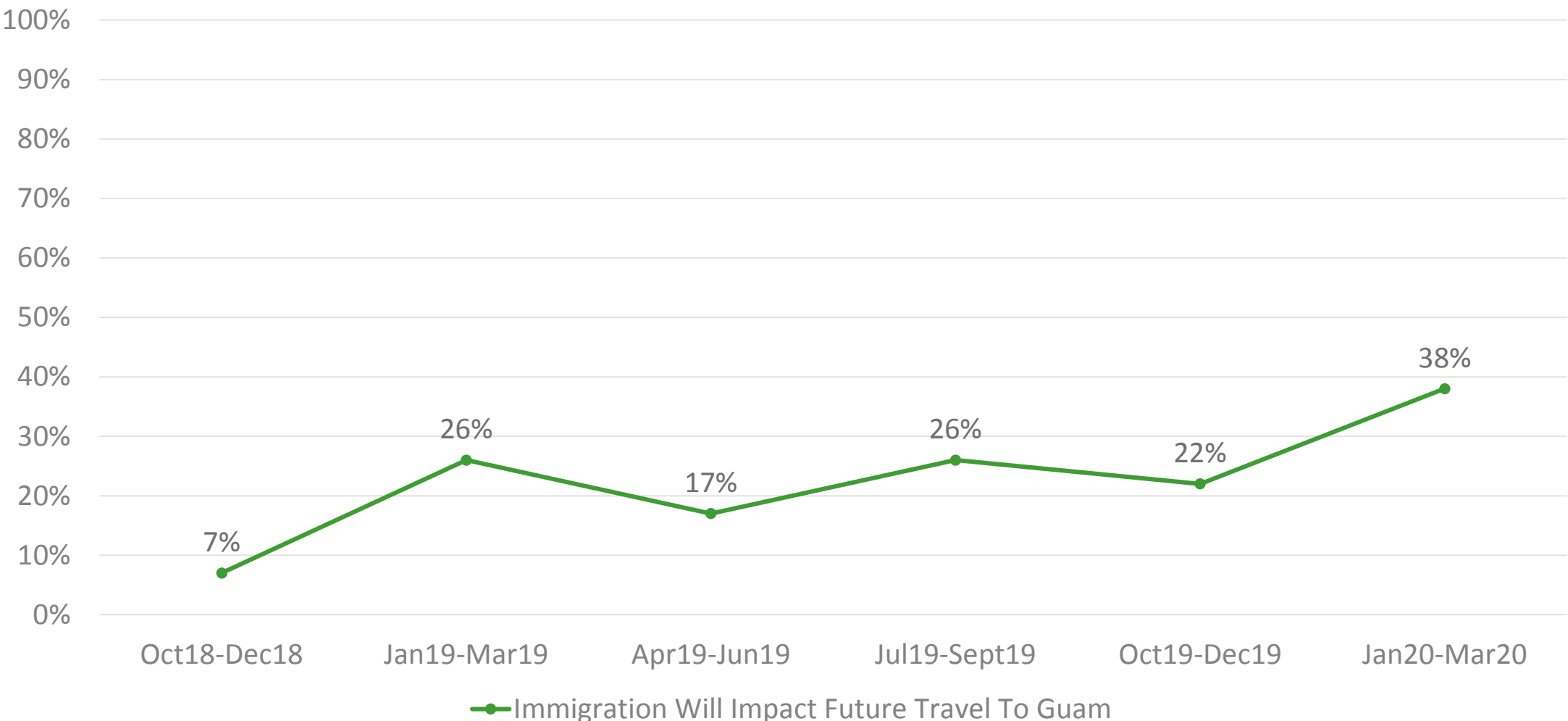


SECTION 7

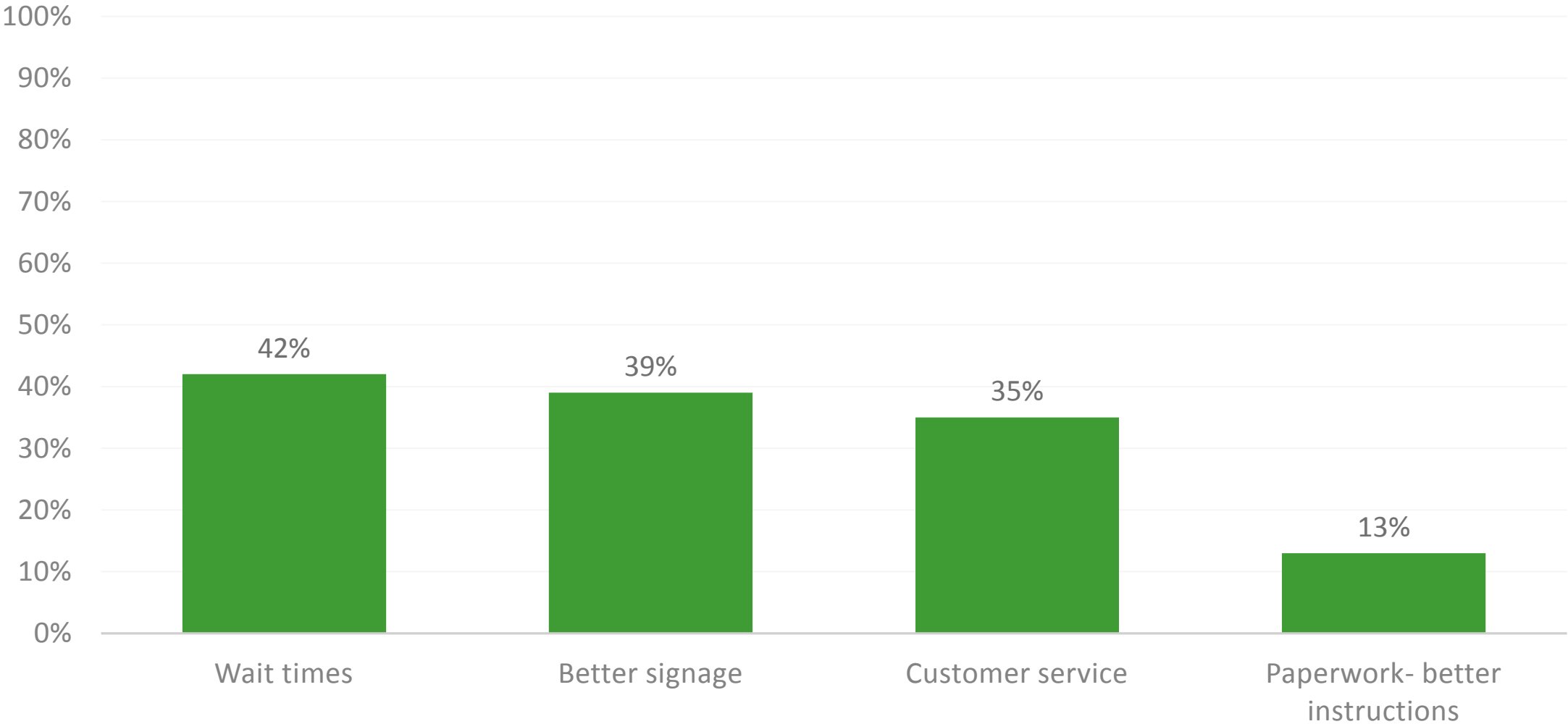
IMMIGRATION



IMPACT OF AIRPORT IMMIGRATION SVC ON FUTURE TRAVEL TO GUAM



AIRPORT – SECURITY/ IMMIGRATION ISSUES





SECTION 8

ADVANCED STATS



ANALYSIS TECHNIQUE

- Dependent variables: total per person on island expenditure and overall satisfaction (numeric)
- Independent variables are satisfaction with different aspects of trip to Guam (numeric).
- Use of linear stepwise regression to derive predictors (drivers) of on-island expenditure and overall satisfaction, Since both the independent and dependent variables are numeric.
- This determines the significant ($p < .05$) drivers and the percentage of the dependent variables accounted for by each significant predictor and by all of them combined.
- The predictor variables (drivers) are ranked on the percentage they account for the dependent variable. The top two ranked independent variables generally account for the largest percentages of the dependent variable and are thus the best predictors (drivers) of the dependent variable.

DRIVERS – OVERALL SATISFACTION

Comparison of Drivers of Overall Satisfaction, Oct-Dec 2019 (1st Qtr. 2020),
Jan-Mar 2020 (2nd Qtr. 2020)

	1st Qtr 2020	2nd Qtr. 2020	1-2 Qtr 2020
Drivers:	rank	rank	rank
Entertainment	1		1
Shopping			
Dining			
Beaches			
Parks			
Roads			
Sightseeing Areas			
Being a safe and secure destination			
% of Overall Satisfaction Accounted For:	7.2%	0.0%	5.9%
NOTE: Only significant drivers are included.			

DRIVERS – OVERALL SATISFACTION

- **Overall satisfaction** with the Philippine visitor's experience on Guam is driven by no significant factors in the January – March 2020 Period.

DRIVERS – ONISLE EXPENDITURES

Comparison of Drivers of Per Person On Island Expenditures, Oct-Dec 2019 (1st Qtr. 2020), Jan-Mar 2020 (2nd Qtr. 2020)

	Oct-Dec 2019 rank	Jan-Mar 2020 rank	Oct 2019 - Mar 2020 rank
Drivers:			
Entertainment		2	2
Shopping			
Dining			
Beaches	1	1	1
Parks			3
Roads		3	
Sightseeing Areas			
Being a safe and secure destination			
% of Overall Satisfaction Accounted For:	16.8%	20.6%	8.8%
NOTE: Only significant drivers are included.			

DRIVERS – ONISLE EXPENDITURES

- **Per Person On Island Expenditure** of Philippine visitors on Guam is driven by three significant factors in the January – March 2020 Period. By rank order, they are:
 - **Beaches,**
 - **Entertainment, and**
 - **Roads.**
- With these factors the overall r^2 is .206, meaning that **20.6% of per person on island expenditure is accounted for by these factors.**